

# **Title: Stimulus-induced Gamma Power Predicts the Amplitude of the Subsequent Visual Evoked Response**

**Abbreviated title:** Gamma Power Predicts Amplitude of Evoked Response

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## 1    Abstract

2    The efficiency of neuronal information transfer in activated brain networks may affect behavioral  
3    performance. Gamma-band synchronization has been proposed to be a mechanism that facilitates  
4    neuronal processing of behaviorally relevant stimuli. In line with this, it has been shown that strong  
5    gamma-band activity in visual cortical areas leads to faster responses to a visual go cue. We  
6    investigated whether there are directly observable consequences of trial-by-trial fluctuations in non-  
7    invasively observed gamma-band activity on the neuronal response. Specifically, we hypothesized  
8    that the amplitude of the visual evoked response to a go cue can be predicted by gamma power in  
9    the visual system, in the window preceding the evoked response. Thirty-three human subjects (22  
10   female) performed a visual speeded response task while their magnetoencephalogram (MEG) was  
11   recorded. The participants had to respond to a pattern reversal of a concentric moving grating. We  
12   estimated single trial stimulus-induced visual cortical gamma power, and correlated this with the  
13   estimated single trial amplitude of the most prominent event-related field (ERF) peak within the first  
14   100 ms after the pattern reversal. In parieto-occipital cortical areas, the amplitude of the ERF  
15   correlated positively with gamma power, and correlated negatively with reaction times. No effects  
16   were observed for the alpha and beta frequency bands, despite clear stimulus onset induced  
17   modulation at those frequencies. These results support a mechanistic model, in which gamma-band  
18   synchronization enhances the neuronal gain to relevant visual input, thus leading to more efficient  
19   downstream processing and to faster responses.

20 **Significance statement**

21 Gamma-band activity has been associated with many cognitive functions and improved behavioral  
22 performance. For example, high amplitude gamma-band activity in visual cortical areas before a go  
23 cue leads to faster reaction times. However, it remains unclear through which neural mechanism(s)  
24 gamma-band activity eventually affects behavior. We tested whether the strength of induced  
25 gamma-band activity affects evoked activity elicited by a subsequent visual stimulus. We found  
26 enhanced amplitudes of early visual evoked activity, and faster responses with higher gamma power.  
27 This suggests that gamma-band activity affects the neuronal gain to new sensory input, and thus  
28 these results bridge the gap between gamma power and behavior, and support the putative role of  
29 gamma-band activity in the efficiency of cortical processing.

## 30      **Introduction**

31      Mesoscopic and macroscopic electrophysiological signals, as measured invasively as local field  
32      potentials (LFPs) or non-invasively as the magneto/electroencephalogram (MEG/EEG), can often be  
33      characterized by rhythmic activity patterns in a broad range of frequencies (Buzsáki and Draguhn,  
34      2004). Experimentally, distinct frequency bands have been implicated in various cognitive processes.  
35      For instance, cortical gamma-band activity (30-90 Hz) has been associated with attention (Tiitinen et  
36      al., 1993; Fries et al., 2001; Taylor et al., 2005), memory (Jensen and Lisman, 1996; Carr et al., 2012)  
37      and perception (Gray and Singer, 1989; Llinas et al., 1994). Gamma rhythms result from a balanced  
38      interplay between neuronal excitation and inhibition. Fast-spiking interneurons bring about the  
39      inhibition of the excitatory drive within a population. Once the inhibition fades off, the excitatory  
40      drive activates pyramidal cells and in turn, excites the feedback loop of fast-spiking interneurons.  
41      This interaction synchronizes the IPSPs in pyramidal neurons and generates gamma rhythms at the  
42      population level (Buzsáki and Wang, 2012). Fries (2015) proposed that this mechanism functions to  
43      synchronize inputs down the processing hierarchy, thereby making communication between  
44      neuronal groups more effective.

45      Given its putative mechanistic role in affecting the outcome of cortical computations, gamma-band  
46      synchronization has become a popular neural substrate to quantify in relation to behavior during  
47      cognitive experiments. This has led to evidence for a relationship between gamma-band  
48      synchronization and behavior, both in humans and other mammals. Multiple studies have found a  
49      larger pre-stimulus gamma power for perceived versus unperceived stimuli (Makeig and Jung, 1996;  
50      Linkenkaer-Hansen, 2004; Hanslmayr et al., 2007; Wyart and Tallon-Baudry, 2008), and strong  
51      gamma power in visual areas leads to faster responses to a visual go cue (Womelsdorf et al., 2006;  
52      Koch et al., 2009; Hoogenboom et al., 2010). These results are in line with the idea that gamma-band  
53      synchronization facilitates stimulus processing, and more specifically, they suggest a behavioral  
54      relevance of the strength of gamma-band synchronization in task-relevant areas.

55 Although the relation between the amplitude of the gamma rhythm and behavior has been  
56 established, relatively little is known about how gamma-band synchronization in sensory cortical  
57 areas affects the chain of neuronal events, leading to an eventual effect on behavior. One way to  
58 investigate this would be to relate trial-by-trial fluctuations of the gamma amplitude and/or phase,  
59 estimated at the moment of task-relevant stimulus onset, with the transient event-related response  
60 to this stimulus. Most studies investigating the mechanisms of gamma-band facilitation used invasive  
61 recording techniques, and focused on the relevance of the gamma phase (Fries et al., 2001; Cardin et  
62 al., 2009; Ni et al., 2016). Ni et al (2016) show, at the mesoscopic scale of LFPs and multiunit activity,  
63 that gamma-band oscillations lead to rhythmic fluctuations in neuronal gain, such that inputs at  
64 phases of high gain elicit stronger multiunit activity.

65 In the present research, we investigated the effect of trial-by-trial fluctuations in MEG-derived  
66 gamma-band activity on stimulus-evoked activity. Using a visual stimulation paradigm that is known  
67 to robustly induce gamma-band activity in early visual cortical areas, we instructed participants to  
68 respond as fast as possible to an unpredictable salient change in a moving grating. We hypothesized  
69 that intrinsic variability in gamma power reflects variability in the efficiency of information transfer in  
70 the visual processing stream, which would manifest itself as correlated amplitude variability of the  
71 early evoked responses. More salient activation in sensory areas would in turn lead to enhanced  
72 processing in downstream areas, eventually causing a faster behavioral response.

73 **Materials and Methods**

74 **Subjects**

75 33 healthy volunteers, of which 22 females and 11 males, participated in the study. Their age range  
76 was 18-63 years (mean  $\pm$  SD: 27  $\pm$  10 years) and they all had normal or corrected-to-normal vision. All  
77 subjects gave written informed consent according to the Declaration of Helsinki. The study was  
78 approved by the local ethics committee (CMO region Arnhem/Nijmegen). One subject was excluded  
79 from analysis due to a technical error, which corrupted one of the data files.

80

81 **Experimental Design**

82 *Stimuli*

83 The experimental task was programmed in MATLAB (R2012b, Mathworks, RRID: SCR\_001622) using  
84 Psychophysics Toolbox (Brainard and Vision, 1997, RRID: SCR\_002881). All stimuli were presented  
85 against a gray background. A fixation dot was present throughout the experiment, the color of which  
86 indicated when the participant was allowed to blink with their eyes (green for blinking, red for not  
87 blinking). A concentric sinusoidal grating was presented at 100% black/white contrast and was  
88 tapered towards the edges with a Hanning mask, such that edge effects were excluded (see figure 1).  
89 The grating was present at the center of the screen, with a visual angle of 7.1°, 2 sinusoidal cycles per  
90 degree and a contraction speed of 2 cycles per second.

91

92 *Experimental equipment*

93 Stimuli were presented by back-projection onto a semi translucent screen (width 48 cm) by an  
94 PROPixx projector with a refresh rate of 120 Hz and a resolution of 1920 x 1080 pixels. Subjects were  
95 seated at a distance of 76 cm from the projection screen in a magnetically shielded room. MEG was

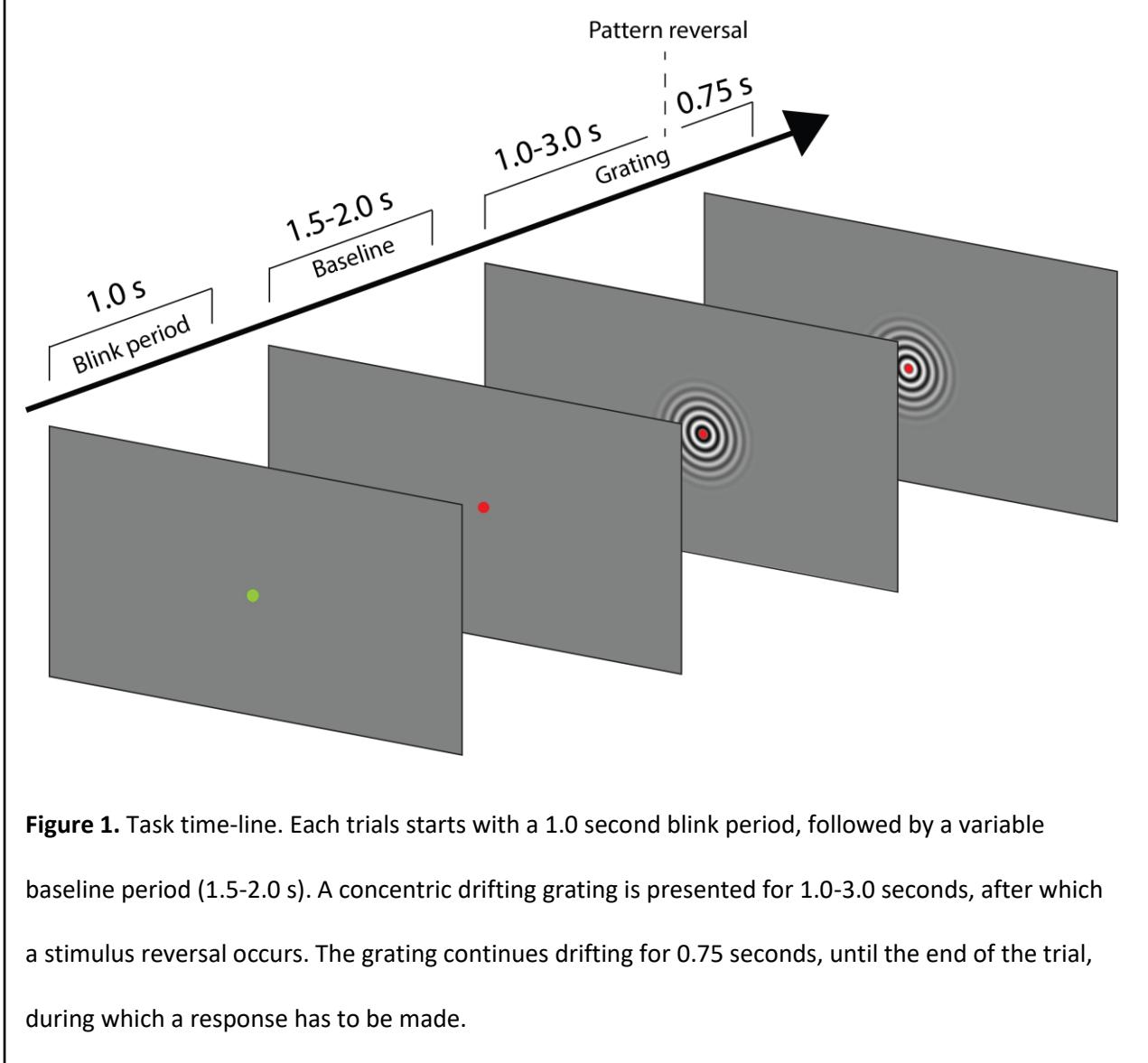
96 recorded throughout the experiment with a 275-channel axial gradiometer CTF MEG system at a  
97 sampling rate of 1200 Hz. In addition, subject's gaze position was continuously recorded using an SR  
98 Research Eyelink 1000 eye-tracking device (RRID: SCR\_009602). Head position was monitored in real-  
99 time during the experiment by using head-positioning coils at the nasion and left and right ear canals  
100 of the subject (Stolk et al., 2013). When head position deviated more than 5 mm from the position at  
101 the start of the experiment, subjects readjusted to the original position. Behavioral responses during  
102 the MEG session were recorded using a fiber optic response pad (FORP).  
  
103 In addition to the MEG recording, anatomical T1 scans of the brain were acquired with a 3T Siemens  
104 MRI system (Siemens, Erlangen, Germany). In order for co-registration of the MEG and MRI datasets,  
105 the scalp surface was mapped using a Polhemus 3D electromagnetic tracking device (Polhemus,  
106 Colchester, Vermont, USA).

107

108 *Procedure*

109 Subjects were instructed to keep fixation at the fixation dot throughout the experiment (see figure  
110 1). The fixation dot was colored red most of the time, but turned green during the eye-blink period.  
111 After a 1.0 second eye-blink period and a 1.5-2.0 second baseline window, a contracting grating was  
112 presented at the center of the screen. The grating contracted for 1.0-3.0 seconds, after which a  
113 pattern reversal of the stimulus occurred. This functioned as a go cue. Participants had to respond as  
114 fast and as accurately as possible to the go cue by pressing a button with the right index finger.  
115 Responses had to be made within 700 ms. Ten percent of the trials were catch trials, in which no  
116 stimulus change occurred. After the stimulus change the grating continued to contract for another  
117 750 ms, until the end of the trial. There was no feedback of task performance, but participants were  
118 trained before the experiment to make sure they understood the task. Participants completed a  
119 maximum of thirteen blocks, each consisting of forty trials, or until one hour had passed. In between

120 blocks there was a self-paced break, if needed followed by repositioning of the subject to the original  
121 position (see Experimental Equipment). In total, participants completed between 400 and 520 trials.



## 128 **Data Analysis**

### 129 *MEG preprocessing*

130 The MEG data was preprocessed offline in MATLAB (2015b, Mathworks, RRID: SCR\_001622) using  
131 FieldTrip toolbox (Oostenveld et al., 2011, RRID:SCR\_004849) and custom written code. First,  
132 excessively noisy channels and trials were removed from the data by visual inspection. Additionally,  
133 trials with squid jumps or muscle artifacts were removed from the data. Eyetracker data was visually

134 inspected to discard trials with eye blinks within the latency of interest and trials where the eye  
135 position exceeded 5 degrees from the fixation dot were removed likewise.

136 The data were demeaned, and high pass filtered at 1 Hz using a finite impulse response windowed  
137 sinc (FIRWS; Widmann, 2006) filter. Power line interference (50 Hz) and its harmonics were removed  
138 using a discrete Fourier transform (DFT) filter. Further, signals relating to cardiac activity or eye blinks  
139 and eye movements were identified and removed from the data using independent component  
140 analysis (ICA). Lastly, the trials of interest were defined as those where a stimulus change was  
141 present and where a behavioral response was made within 700 ms of that event.

142

143 *MRI processing*

144 MRI data were co-registered to the MEG-based coordinate system using the head-positioning coils  
145 and the digitized scalp surface. Using SPM8 (Penny et al., 2011) we created volume conduction  
146 models of the head, and individual meshes of dipole positions, consisting of a cortically constrained  
147 surface-based mesh with 15,784 vertex locations. These meshes were created using Freesurfer  
148 (RRID: SCR\_001847) and HCP workbench (RRID: SCR\_008750). The dipole positions were used for the  
149 identification of a virtual channel with the strongest gamma-band response or low frequency  
150 response (see *Single-trial power*), and evoked responses were modeled on a parcellated version of  
151 this mesh. The vertices were grouped into 374 parcels based on a refined version of the Conte69  
152 atlas (Van Essen et al., 2012) in order to reduce the dimensionality of the data (similar to Schoffelen  
153 et al., 2017). Forward models were computed using single-shell volume conductor models that were  
154 derived from individual structural MR images (Nolte, 2003).

155

156 *Time-frequency analysis*

157 Time-resolved spectral power was estimated for low (2-30 Hz) and high (28-100 Hz) frequencies after  
158 padding the data with zeros to six seconds. For low frequencies, a Hanning tapered 500 ms sliding  
159 time window was used in steps of 50 ms, with 2 Hz resolution. High frequency power was estimated  
160 using a DPSS multi-taper approach with a sliding time window of 250 ms and steps of 50 ms, 4 Hz  
161 resolution and 8 Hz smoothing. Time-frequency activity was expressed relative to a baseline, defined  
162 as [-1.0 -0.25] seconds, time locked to stimulus onset. For initial exploration, spectral decomposition  
163 was performed on synthetic planar gradient data (Bastiaansen and Knösche, 2000), and combined  
164 into a single spectrum per sensor. This way, power spectra could easily be averaged across subjects  
165 for visualization purposes.

166

167 *Peak frequency*

168 Subject-specific gamma power was estimated on the individualized gamma peak frequency. In order  
169 to estimate peak frequencies, the power spectrum after stimulus onset was contrasted with the pre-  
170 stimulus baseline. First, trials were separated into baseline and stimulus presentation epochs, where  
171 the first 400 ms of stimulus presentation were discarded in order to prevent spectral effects of  
172 evoked activity. Next, trial epochs were cut into 500 ms snippets, with fifty percent overlap. Spectral  
173 power was then estimated on these snippets in the 30-90 Hz range, after tapering with a Hanning  
174 window. Finally, the gamma peak frequency was determined at the maximum power ratio of  
175 stimulus presentation over baseline period, averaged over occipital MEG channels. A similar  
176 approach was used for low frequencies, in the 2-30 Hz range, but here the negative peak (i.e.  
177 showing the largest power reduction from baseline) was used.

178

179 *Single-trial power*

180 To get an optimal estimate of single-trial gamma power, we created subject-specific virtual channels,  
181 using a DICS beamformer (Gross et al., 2001), scanning the cortically constrained mesh of dipole  
182 positions. The 750 ms of data before the stimulus change were used to ensure the best signal-to-  
183 noise ratio, while at the same time ensuring that the estimate of gamma-band activity was as little as  
184 possible affected by evoked activity. These 750 ms epochs were padded with zeros to one second,  
185 and a multi-taper Fast Fourier transform (FFT) with 8 Hz spectral smoothing was applied to these  
186 data. The same was done for a 750 ms baseline window. Spatial filters were created for each of the  
187 vertex locations, using the cross-spectral density estimated from the concatenated data, at the  
188 subject-specific peak frequencies, and a regularization parameter of 5%. Next, the virtual channel  
189 was selected as the vertex that showed the largest increase in gamma power, relative to baseline.

190 Next, the single-trial gamma power was estimated on these virtual channels, in the 200 ms just  
191 before the ERF window (see *Single-trial event-related responses*; the window in which power was  
192 estimated ended 20 ms before the start of the ERF window), using a spatial filter with fixed dipole  
193 orientation, optimized for this time window.

194 To estimate single-trial power estimates for the alpha-beta band, a similar procedure was used. The  
195 cross-spectral density matrix was estimated at individual peak-frequency with 2.5 Hz smoothing,  
196 based on the 400 ms before the ERF window. Since the induced low frequency response was a power  
197 decrease relative to baseline, the vertex location that showed the largest decrease was selected as  
198 the virtual channel.

199

200 *Single-trial event-related responses*

201 The event-related response to the stimulus change was modelled using a Linearly Constrained  
202 Minimum Variance (LCMV) beamformer on the cortically-constrained meshes of dipole positions,  
203 followed by a parcellation based on an anatomical atlas (see *MRI preprocessing*). Data, time locked to

204 stimulus change, were selected and baseline corrected based on 100 ms prior to the change. For  
205 each anatomical parcel, the source time courses of the dipoles belonging to this parcel were  
206 concatenated, and subjected to a principal component analysis (PCA). The first spatial component  
207 that explained most variance in the signal was used as a representation of single-trial activity for this  
208 parcel. In order to account for the beamformer's depth bias, the data were normalized by an  
209 estimate of the noise using the covariance matrix of the 200 ms prior to the go cue. The resulting  
210 time courses were low-pass filtered at 30 Hz using a finite impulse response (FIR) windowed sync  
211 function. The data were filtered from right to left, to avoid leakage of pre-change signal into the post-  
212 change estimates. Next, the amplitudes of the single-trial visual evoked responses were estimated in  
213 a time window showing the most prominent peak in the trial averaged ERF, in the first 100ms after  
214 stimulus change, on a subjects-by-subject basis. These windows were manually defined by visual  
215 inspection of the source-level activity time courses.

216

217 *Correlation of single-trial power and ERF amplitude*

218 Correlations between ERF amplitude, alpha-beta power and gamma power, and response speed, and  
219 between gamma power, response speed and trial length were computed at the single-subject level  
220 using Spearman's rank correlation coefficient. We also computed partial correlations between alpha-  
221 beta/gamma power and response speed, each time accounting for trial length and power values in  
222 the other frequency band.

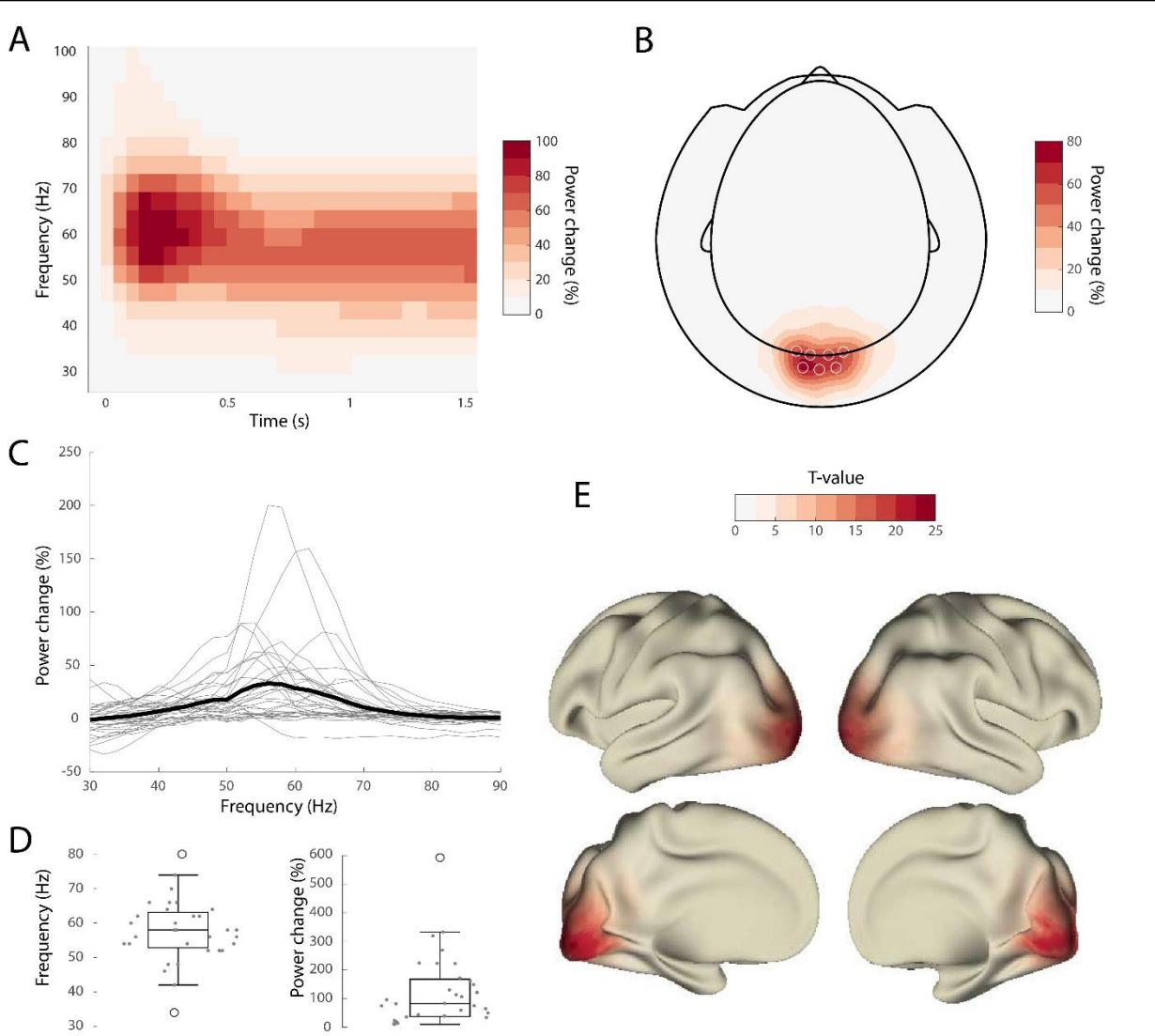
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224 *Statistical analysis*

225 The correlation between alpha-beta power and gamma power, response speed and trial length was  
226 statistically evaluated using a parametric t-test (against 0) on the distribution of correlation  
227 coefficients over subjects (alpha = 0.05).

228 Statistical significance of the correlation between alpha-beta/gamma power and ERF amplitude, and  
229 between ERF amplitude and reaction times was assessed using non-parametric permutation tests  
230 (based on 10000 permutations) combined with spatial clustering for family-wise error control (Maris  
231 and Oostenveld, 2007). Under the null hypothesis of no systematic relationship across participants  
232 between gamma power and the ERF amplitude, we created a reference distribution of the group-  
233 level t-statistic of the correlation against zero, using sign swapping of the correlation for random  
234 subsets of subjects. Spatially adjacent parcels with t-values corresponding to a nominal alpha  
235 threshold of 0.05 (0.01 for the correlation between ERF amplitude and RT) were grouped into  
236 clusters, and cluster-level statistics were computed as the sum of t-values within a cluster. The null-  
237 hypothesis was rejected if the maximum cluster-level statistic in the observed data was in the  
238 positive tail of the permutation distribution of cluster-level statistics for the correlation between ERF  
239 amplitude and gamma power, and in the negative tail for the correlation between alpha-beta power  
240 and ERF amplitude, and between ERF amplitude and reaction times, at a level of <0.05 one-sided.

241 **Results**



252 Out of the 400-520 completed trials per subject, on average fifty of them were catch trials, i.e. these  
253 trials did not require a response. Overall, the subjects performed with a mean accuracy of 94% (SD =  
254 5.8%). Excluding catch trials and trials with artifacts or excessive eye movements, on average 339  
255 trials per subject (SD = 61) were considered for further analysis. Of this pool, the mean performance  
256 rate was 94% (SD = 5.5%) and the mean reaction time over subjects was 371 ms (SD = 56 ms).

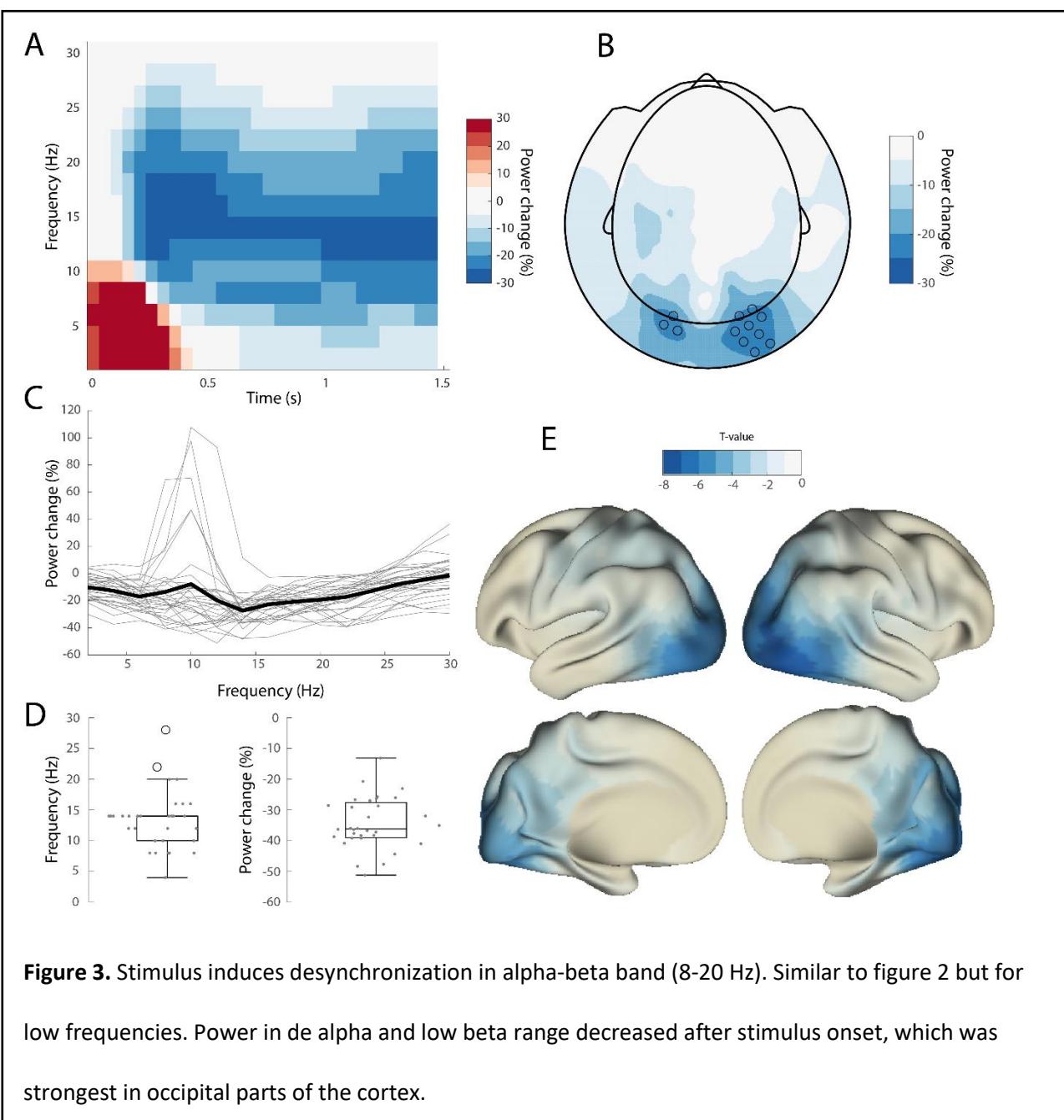
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258 *Stimulus protocol leads to reliable stimulus-induced changes in gamma power and visual event-*  
259 *related responses*

260 The contracting grating stimuli used here are known to robustly induce gamma-band synchronization  
261 (Hoogenboom et al., 2006; Swettenham et al., 2009; Van Pelt and Fries, 2013). In order to verify the  
262 spectral characteristics of the stimulus-onset induced neuronal response, we conducted a time-  
263 frequency analysis at the channel-level. We contrasted spectral power after stimulus onset with the  
264 average spectrum in the baseline window. Figure 2 shows the average spectral power for all subjects  
265 in the gamma-frequency range (30-90 Hz). As expected, it was highest in occipital channels and it  
266 remained high throughout the whole stimulus presentation. Sources of the activity were localized to  
267 early visual areas (see figure 2e). In order to assess the gamma power increase quantitatively we  
268 estimated the power increase from baseline at the individual gamma peak frequency (figure 2d) and  
269 at the occipital channel that showed maximal increase. Over subjects, gamma power increased on  
270 average with 124% (mean, SD = 124%) during stimulation (figure 2d, right). Besides a gamma-band  
271 increase, a decrease in power was generally observed in the alpha/low beta band (8-20 Hz). This  
272 phenomenon presented itself mainly in occipital channels, and was also strongest in occipital source  
273 parcels (see figure 3).

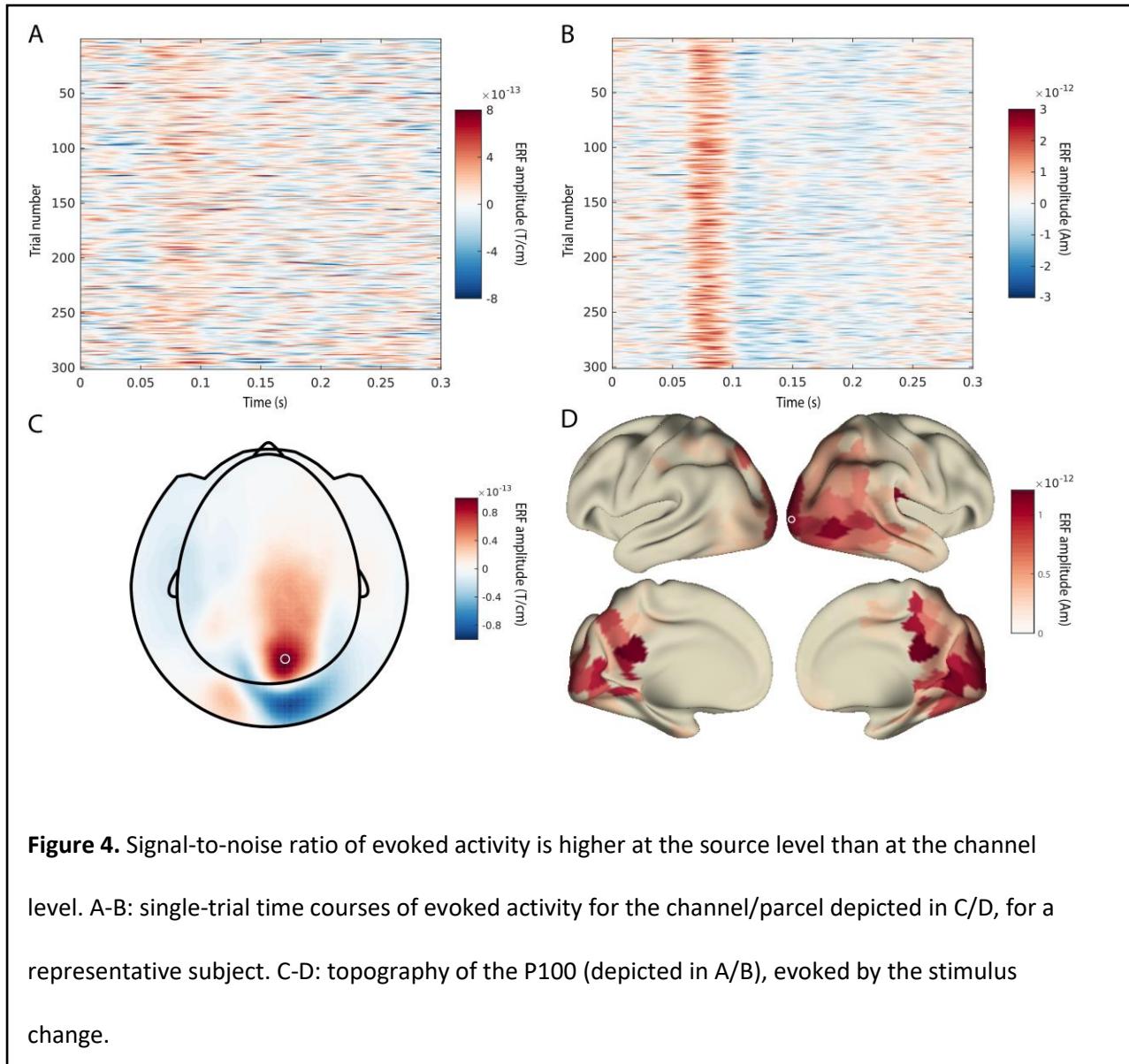
274 In addition to the stimulus inducing a robust gamma-band response, the stimulus change caused an  
275 event-related field (ERF). Figure 3a shows the ERF of an example subject over trials, together with the  
276 topography of the trial average of the P100 response in figure 3c. The signal-to-noise ratio (SNR) of

277 the evoked response is relatively poor at the single-trial level. Also, the spatial topography was  
278 variable over subjects (data not shown). In order to reduce the spatial variability over subjects and to  
279 boost the SNR, all further analyses were conducted on the source level. Figure 3b shows a superior  
280 SNR for single trials on the source level compared to the channel level, together with the source  
281 topography in figure 3d. Despite the large variability of the response evoked by the stimulus change  
282 and the percentage increase in induced gamma, all subjects did show the neuronal response that  
283 was expected.



284

285 **Figure 3.** Stimulus induces desynchronization in alpha-beta band (8-20 Hz). Similar to figure 2 but for  
286 low frequencies. Power in the alpha and low beta range decreased after stimulus onset, which was  
287 strongest in occipital parts of the cortex.

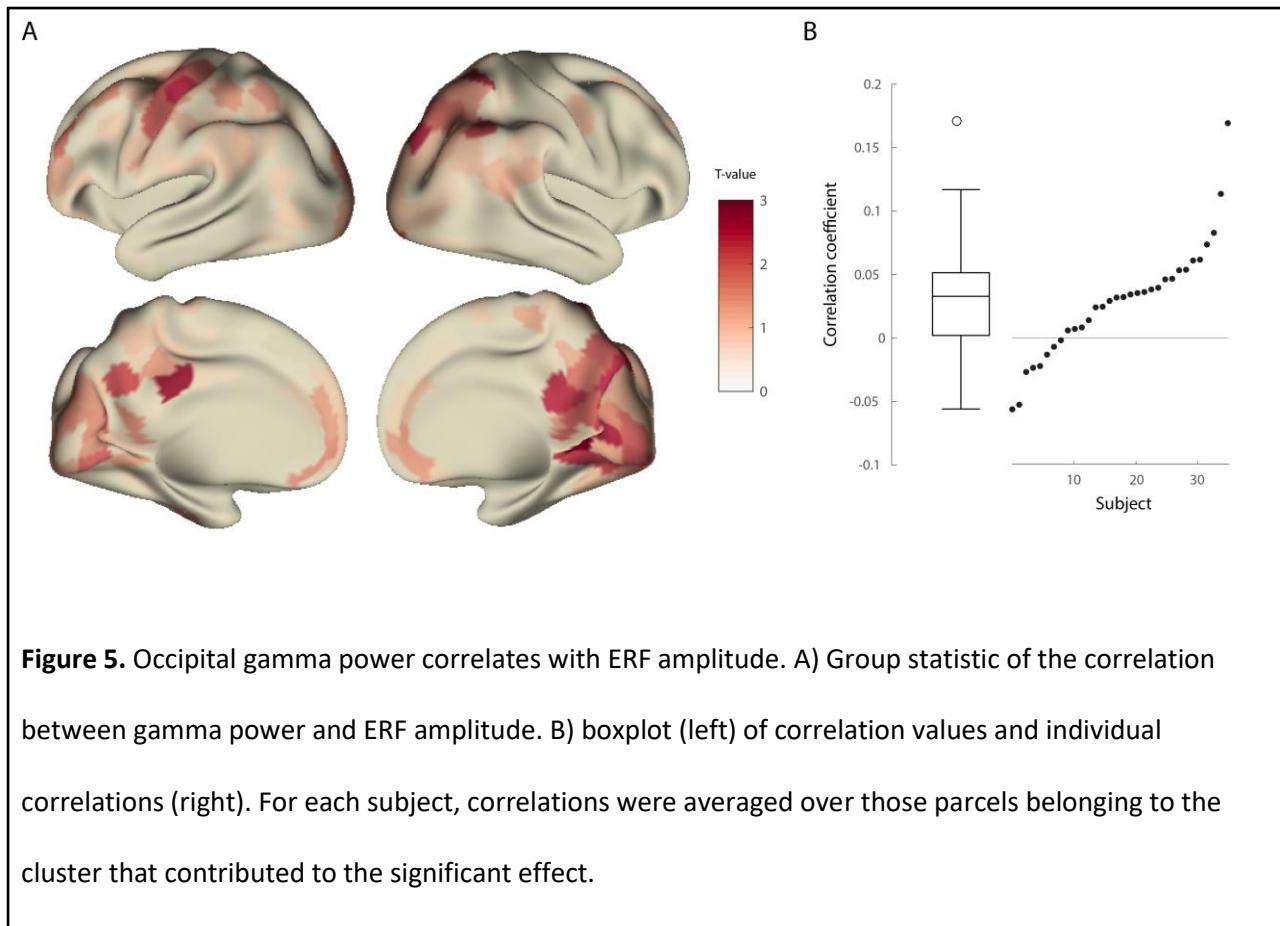


300 One potential factor that might explain the correlation between gamma power and reaction times is  
301 stimulus jitter (i.e., the time between stimulus onset and the stimulus change). Stimulus jitter was  
302 uniformly distributed, and by consequence the instantaneous probability of a reversal event (hazard  
303 rate) increased over time. There could be a common dependence of gamma power and reaction  
304 times on stimulus expectancy. In order to investigate this possibility, we computed partial  
305 correlations between reaction time, gamma power and stimulus jitter, each time accounting for the  
306 third variable. Since we also found a stimulus-induced power reduction in the alpha-beta band, there  
307 is also a possibility that the correlation between gamma power and reaction times is actually caused  
308 by a common dependence on power in this frequency band. Therefore, we also partialled out power  
309 in the alpha-beta band. Reaction times correlated negatively with both gamma power ( $M = -0.068$ ,  
310  $t(31) = -6.1$ ,  $p = 8.9 * 10^{-7}$ , uncorrected) and stimulus jitter ( $M = -0.17$ ,  $t(31) = -7.0$ ,  $p = 6.9 * 10^{-8}$ ,  
311 uncorrected), but there was no correlation between gamma power and stimulus jitter ( $t(31) = 0.85$ ,  $p$   
312 = 0.40, uncorrected). Additionally, no significant correlation was found between reaction times and  
313 low frequency power when accounting for gamma power and stimulus jitter ( $t(31) = 1.1$ ,  $p = 0.27$ ,  
314 uncorrected), nor between low frequency power and gamma power ( $t(31) = 0.03$ ,  $p = 0.97$ ,  
315 uncorrected). These results indicate that the correlation between gamma power and reaction times  
316 is not likely to be the result of a build-up in expectancy, nor a result of power correlations between  
317 frequency bands. Further, there is no effect of low frequency power on reaction times, above and  
318 beyond the effect of gamma.

319

320 *Pre-stimulus gamma power predicts ERF amplitude*

321 Considering the vast amount of variability in the evoked response over subjects at the channel level,  
322 and the low signal-to-noise ratio of single trial event-related responses, we estimated the single trial  
323 responses to the stimulus change at the source-level, before quantifying the relation between  
324 gamma power and ERF amplitude. The time courses of the evoked response were projected into

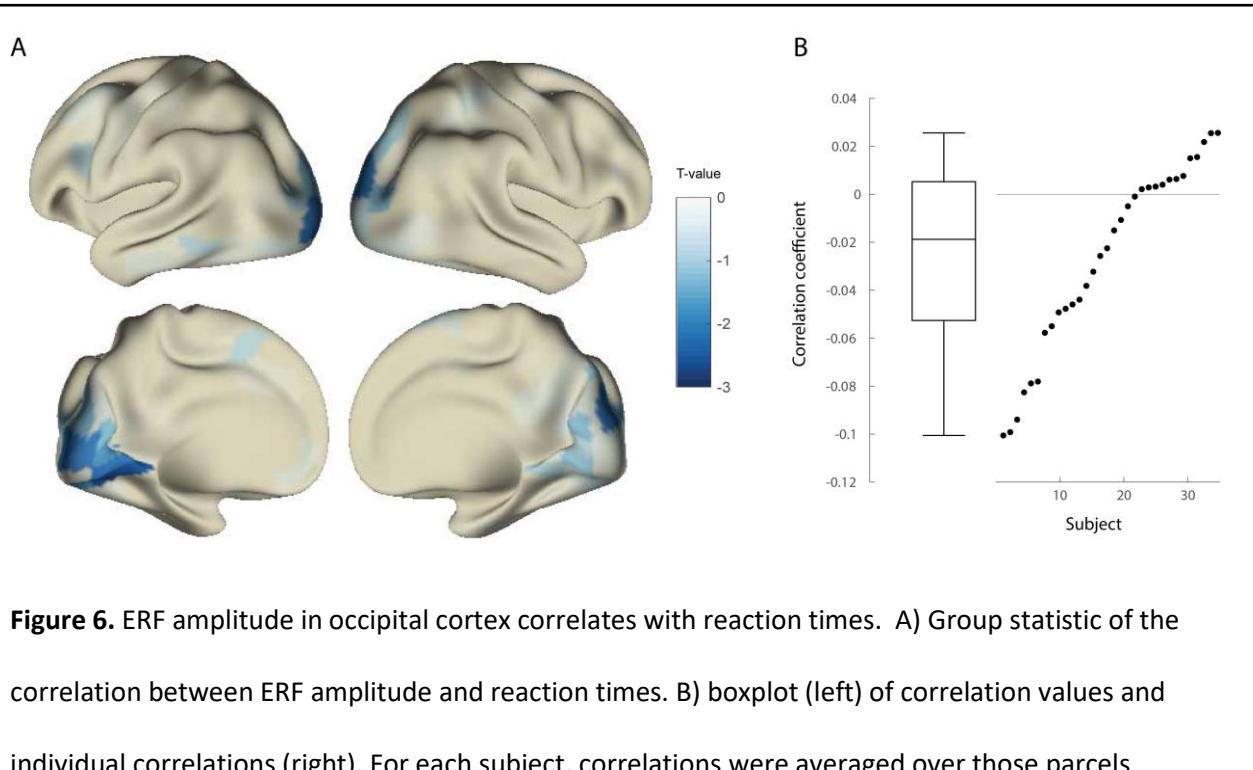


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**Figure 5.** Occipital gamma power correlates with ERF amplitude. A) Group statistic of the correlation between gamma power and ERF amplitude. B) boxplot (left) of correlation values and individual correlations (right). For each subject, correlations were averaged over those parcels belonging to the cluster that contributed to the significant effect.

331 source space with an LCMV beamformer and combined into parcels according to an anatomical brain  
332 atlas (Van Essen et al., 2012). The relation between gamma power and the ERF was quantified as a  
333 Spearman rank correlation at the single subject level and can be seen in figure 5. Group statistical  
334 evaluation showed that the correlation differed significantly from zero ( $M = 0.027$ ,  $p=0.01$ ,  
335 nonparametric permutation test, corrected). This difference was supported by a cluster of positive  
336 correlation in source parcels in occipital and parietal areas (figure 5a), supporting the hypothesis that  
337 increased gamma power leads to an increased amplitude of the stimulus-evoked transient.  
338 Additionally, we correlated ERF amplitude and reaction times (figure 6b). This correlation was  
339 significantly lower than zero ( $M = -0.027$ ,  $p=0.037$ , nonparametric permutation test, corrected),  
340 indicating that a higher amplitude of early evoked activity leads to a faster behavioral response. The  
341 cluster that mostly contributed to this effect was found in source parcels belonging to the visual  
342 cortex of the right hemisphere (figure 6a), conform our hypothesis. Although we did not find a

343 correlation between low frequency power and reaction times, low frequency power might still affect  
344 ERF amplitude. In order to ensure that this was not the case, we tested whether low frequency  
345 power before the ERF was predictive of ERF amplitude. Conform the stimulus-induced alpha-beta  
346 power decrease, if any, a negative correlation was expected with ERF amplitude. This correlation was  
347 not significant at the group level ( $p = 0.66$ , nonparametric permutation test, corrected).



348  
349 **Figure 6.** ERF amplitude in occipital cortex correlates with reaction times. A) Group statistic of the  
350 correlation between ERF amplitude and reaction times. B) boxplot (left) of correlation values and  
351 individual correlations (right). For each subject, correlations were averaged over those parcels  
352 belonging to the cluster that contributed to the significant effect.

## Discussion

In this experiment, we investigated the neuronal consequences of trial-by-trial variability in induced gamma-band activity, using a visual stimulus change detection paradigm. We hypothesized that higher gamma power before a go cue would facilitate the efficiency of the processing of the response cue, leading to a more strongly synchronized response in early visual areas, as reflected by higher early latency ERF amplitudes. In turn, the increased processing efficiency would lead to a faster behavioral response.

We computed single trial estimates of gamma power in visual areas, in the time window just prior to the stimulus change, and replicated the finding that higher gamma amplitude leads to faster reaction times in response to the go cue (Hoogenboom et al., 2010). Moreover, we correlated the single-trial gamma power with the amplitude of early latency source-reconstructed event-related activity, and observed a significant group-level effect, where the early latency event-related response in parieto-occipital areas correlated positively with pre-stimulus gamma power. In turn, the amplitude of event-related response in visual areas correlated negatively with reaction times. These findings are consistent with the hypothesis that strong local gamma-band synchronization facilitates the neuronal response to a change in the stimulus, which eventually leads to improved behavioral performance.

Here, the effect of oscillatory activity on the subsequent neuronal response was specific to the gamma band. We also analyzed the effect of alpha/beta activity on the event-related response, since activity in these frequency bands was also prominently modulated by the onset of the visual stimulus. In contrast to the gamma band, we did not observe a significant association between trial-by-trial power fluctuations in these lower frequencies, and trial-by-trial fluctuations in the event-related response, and response speed.

Although Hoogenboom et al. (2010) did not specifically investigate the relation between gamma-band activity and the ERF, the authors did quantify the relation between ERF amplitude and reaction times, and found no significant effect. This latter null-finding is in contrast with our analysis of the

current data. Most likely this discrepancy is due to the fact that the aforementioned study used a temporally ill-defined stimulus change (change in drift speed). This did not elicit prominent evoked activity and thus prohibited the reliable estimation of evoked activity. In contrast, we used a pattern reversal as stimulus change, precisely because this is known to elicit prominent evoked activity (Nakamura et al., 1997; Di Russo et al., 2005; Barnikol et al., 2006; Perfetti et al., 2007). Because of this, we were able to reliably estimate the amplitude of early visual components on single trials and demonstrate a positive correlation between gamma power and ERF amplitude, and a negative correlation between ERF amplitude and reaction times, in support of our hypothesis.

One possible concern that might confound a mechanistic interpretation of the relation between gamma-band activity, response speed, and the event-related transients could be a latent variable that correlates with these measures, causing spurious, indirect correlations. Specifically, the time interval between a warning cue and an upcoming stimulus is well known to be a determinant of response speed (Schöffelen et al., 2005; Beck et al., 2014), and temporally better predictable stimuli are associated with higher amplitudes in early components of evoked activity (Doherty, 2005; Lange et al., 2006; Dassanayake et al., 2016). Additionally, the hazard rate has been shown to correlate with spectral characteristics in alpha/beta and gamma band, (Schöffelen et al., 2005; Rolke and Hofmann, 2007; Tsunoda and Kakei, 2008; Rohenkohl and Nobre, 2011) and low frequency spectral responses have been shown to be anti-correlated with high frequency responses (Hoogenboom et al., 2006; Womelsdorf et al., 2006; Scheeringa et al., 2011; Spaak et al., 2012) Therefore, variability in the low frequency response, and/or stimulus expectancy might be a common determinant for gamma power, and response speed. We checked for these possibilities by estimating the partial correlation between gamma power and reaction time, controlling for differences in stimulus expectancy and power in low frequencies. The partial correlations were still significant, and specifically there was no additional effect of low frequency power on reaction times. This further corroborates the absence of a trial-by-trial effect of low frequency alpha/beta activity on the ERF amplitude. These results highlight the

relevance and uniqueness of gamma power in behavior, and are in support of a model in which gamma-band activity modulates neuronal processing in order to affect behavior.

Even though to our knowledge there is no further literature supporting a correlation between reaction times and the amplitude of early visual evoked components, correlations have been found with their peak latency (Kammer et al., 1999; Gerson et al., 2005). In contrast to the current experiment, where the stimulus was constant in every trial and we made use of the natural variations in the physiological and behavioral response, these studies manipulated either luminance or natural scenes in order to do so. Disregarding the source of variation in the physiological and the behavioral response, it is conceivable that pre-stimulus change gamma-band activity might also affect the latency of the evoked response in addition to its amplitude, and the combination of both ultimately affects behavior. This is beyond the scope of the current study, but would be an interesting topic in future research.

Our main effect is in contrast to Privman et al. (2011). The authors used a repetition suppression paradigm, and found a reduction in ERP power in higher order visual areas as a function of gamma power in response to the second stimulus. The authors hypothesized that the gamma-band activity caused by the first stimulus might be sustained after its offset and disrupts synchronization of the neural population, selective for the second incoming stimulus. Thus, their findings might be specific to the simulation protocol used, which is further supported by the finding that the repetition suppression effect is largest when the stimuli are more similar, leading to larger overlapping neuronal representations (Grill-Spector et al., 2006).

In this study, we used non-invasive MEG recordings in human participants. In contrast to invasive recordings, MEG lacks the high spatial resolution and high signal-to-noise ratio to allow for a detailed functional and spatial interpretation of our findings. In contrast to the present findings, recent work using invasive data from macaques and cats (Ni et al., 2016), showed that the gain of the multiunit response in primary visual cortex is dependent on the gamma phase of the local field potential.

However, the authors did not investigate the functional relevance of gamma amplitude, nor did we study gamma phase. Still, their results and our results are not contradictive: the amount of synchronization on the one hand, reflected by gamma power, and high excitability phases on the other hand, might both contribute to enhanced neuronal gain.

In addition to the relatively limited spatial resolution, the high spatiotemporal variability in the response across subjects did not allow for a consistent assignment of even the early ERF components to a specific subregion in the visual system. The amplitude of the ERF was estimated as the most prominent peak within the first 100 ms after the go cue, which in terms of latency is well beyond the first geniculate input into primary visual cortex and might even reflect extrastriate activity, and thus likely reflects a more widespread activation of several cortical areas. Despite this limitation, our findings indicate that gamma-band activity increases the neuronal gain to new visual input. In addition, the fact that this effect can be shown at the spatial scale at which MEG operates, provides further justification to use gamma-band responses as a physiologically and mechanistically inspired dependent variable in non-invasive human cognitive neuroscience experiments.

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