

1 A PROSOCIAL CHARACTER OF HEAD-GAZE AVERSION IN COMMON MARMOSETS

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8 ABSTRACT

9 Gaze aversion is a behavior adopted by several mammalian and non-mammalian species in
10 response to eye contact and usually interpreted as reaction to perceived threat. Unlike many
11 other primates, common marmosets (*Callithrix jacchus*) are thought to have high tolerance for
12 direct gaze, barely exhibiting gaze avoidance towards conspecifics and humans. Here we show
13 that this does not hold for marmosets interacting with a familiar experimenter who suddenly
14 establishes eye contact in a playful interaction (“peek-a-boo”). In video footage synchronously
15 recorded from the two agents, we found that our monkeys consistently alternated between eye
16 contact and head-gaze aversion. The striking similarity with the gaze aversion’s dynamics
17 exhibited by human infants interacting with their caregivers suggests a shared behavioral
18 strategy to disengage temporarily from overwhelming social stimulation, in order to prepare for a
19 new round of rewarding, affiliative face-to-face interaction. The potential of our finding for a
20 marmoset model of autism is discussed.

21 **Keywords:** common marmoset, eye contact, gaze aversion, social interaction, head-cocking

22 **INTRODUCTION**

23 Establishing eye contact is a highly communicative act that shapes the social interactions of both
24 humans and non-human primates [1]. Most primates perceive direct gaze as a display of threat
25 preceding an attack [2,3,4,5,6,7,8], although eye contact, though brief, can also occur in prosocial
26 contexts, such as in courtship, cooperative actions and play [9,10,11,12,13]. Eye contact, when
27 sought and sustained, is more characteristic of mother-infant interactions across a wide variety
28 of primate species, even the ones which, in adulthood, make use of direct gaze mostly in an
29 agonistic context [14,15,16,17,18,19].

30 Irrespective of the different behavioral meanings that eye contact assumes according to species
31 and contexts, across all human and non-human primates and many other mammalian species
32 [20,21], after a varying period of direct gaze, a typical response to eye contact is to close the eyes
33 or to turn the eyes or head away. This attempt to evade direct gaze is usually called “gaze
34 aversion” [4,22]. It has been suggested that by means of this behavior (and also others aimed at
35 covering the eyes), primates try to cut off the perception of arousing stimuli (e.g. direct gaze of a
36 dominant animal) in order to continue ongoing activities, which would be impaired by excessive
37 arousal [21]. A complementary possible function is that disengaging from eye contact may also
38 signal appeasement, preventing an attack. In humans, gaze aversion is part of the normal
39 behavioral repertoire of both adults and infants [23,24] and in line with the more flexible
40 significance of mutual gaze shaped by context and interactor, it may as well assume different
41 meanings. The role of gaze aversion as a regulator of perceptual input is particularly compelling
42 in human infants [25], given their limitations to interact with the environment and to select or

43 refuse visual stimulation. Cohn and Tronick [26,27] showed that infants' gaze aversion is part of
44 structured cycles of engagement (eye contact, smiles, etc.) and disengagement (gaze aversion,
45 cry, etc.) when interacting with their caregivers. Human infants exhibit gaze aversion in reaction
46 to the experience of the direct gaze of an emotionally unresponsive caregiver ("still face"
47 experiment) [26,28], but also in playful interactions, for instance when playing peek-a-boo
48 [29,30,31]. The notion that gaze aversion normalizes the infant's level of arousal is suggested by
49 the fact that, at least in the former case, looking away quickly normalizes elevated heart rate
50 levels [29]. By the same token, gaze aversion may also serve as regulator of arousal due to
51 positive affects [30]. To pause from eye contact, a source of emotional stimulation [32,33,34,35]
52 seems to allow the infant to avoid a too distressful over-excitation and to recover for a new round
53 of soothing emotional experiences provided by the caregiver's face and eyes.

54 Common marmosets, a new world monkey species, are widely known to have a peculiar interest
55 in faces [36,37] and to readily engage in mutual gaze in prosocial contexts, like for example when
56 cooperating in joint actions [13]. Yet in common marmosets as well as in other new world monkey
57 species, a use of gaze aversion in the regulation of social interactions, as exhibited in particular
58 by human infants, has never been shown. Indeed, common marmosets are traditionally believed
59 to barely make use of gaze aversion, arguably because they provide little indication that they may
60 experience gaze as threatening when in contact with familiar individuals. Building on the
61 serendipitous observation that marmosets engage in a "peek-a-boo" game with a human agent,
62 we present evidence that this species deploys consistent gaze aversion behavior of a kind that
63 we believe to have a prosocial character, namely as way to control overwhelming emotions
64 which, if not bounded, would jeopardize the maintenance of the social interaction. Prosocial gaze

65 aversion exhibited by marmosets suggests evolutionary continuity with a key role of gaze
66 aversion in human behavior.

67 **MATERIALS AND METHODS**

68 **Subjects**

69 We tested 16 common marmosets (*Callithrix jacchus*; group 1: 3 females and 3 males, mean age:
70 3.8 ± 2.7 years; group 2: 6 females and 4 males, mean age: 5.5 ± 1.8 years), home caged at the
71 Center for Integrative Science of the University of Tübingen. At the time of the study, the animals
72 belonging to group 1 were involved in experiments independent of the observations of natural
73 behavior in the facility addressed here, requiring behavioral training outside the facility, which is
74 why they were in extensive daily contact with the experimenter. The animals belonging to group
75 2 knew the experimenter from her regular visits of the facility. All the subjects were tested in the
76 presence of other marmosets in the facility, visually, but not acoustically, separated. All subjects
77 had been born in captivity and they were kept in the husbandry at approximately 26°C , 40%–
78 60% relative humidity and a 12 h:12 h light-dark cycle. Access to water was always ad libitum,
79 while food intake was controlled when the animals were subjected to the protocols required by
80 the unrelated experiments.

81 **Experimental setting and procedure**

82 We recorded common marmosets' behavioral reaction when interacting with a familiar
83 experimenter in a "peek-a-boo" game. The animals were tested in small transparent boxes (size
84 24 x 26 x 26 cm), permanently attached to the front part of each cage, accommodating free
85 transition between compartments. Only the frontal and the right side of the box were fully

86 transparent for visual access. Importantly, for group 1, the right side of the box allowed the view
87 of the facility's kitchen window, behind which the experimenter and the animal care takers
88 showed up every day to access the marmosets' facility. When animals expected to be moved to
89 the setup for behavioral training or had heard that somebody had entered the kitchen, they
90 usually went into the transport box, directing their attention towards the window. This
91 configuration allowed us to serendipitously notice the head-gaze avoidance behavior, when
92 approaching the window before opening the door to take one of the animals out for training.

93 The testing was performed under two different conditions: barrier or no barrier (see
94 supplementary movie 1 and 2). In the barrier condition the experimenter was hiding behind the
95 facility's door, showing her face from the window at a random pace (Box - window distance: 220
96 cm for monkey Fin, 284 cm for monkey Han and 350 for monkey Flo, Fer, Mir and Ugh). In the no
97 barrier condition the experimenter was standing closer to the animals, avoiding eye contact by
98 looking down towards the floor and establishing eye contact by moving the head upwards (Box -
99 experimenter distance: 100 cm). The interaction in both conditions started when the individual
100 marmosets were calmly and spontaneously sitting in the transparent box waiting for the
101 experimenter to engage in eye contact. In both conditions the procedure was repeated until the
102 animal spontaneously moved back from the box to the inside part of the cage. Each time the
103 animal moved out of the box back into the cage a session was considered ended and a new one
104 started when the animal was back in the box. The number of trials per session varied according
105 to how long the animal spontaneously interacted with the experimenter. The animals usually
106 started to enter the box less frequently roughly 30 – 45 minutes after the onset of the recordings
107 and therefore these never ran for more than 1 hour per day. Group 1 (n = 6) was tested by one

108 familiar experimenter in both conditions (monkeys Fin, Flo and Fer a total of 200 repetitions per
109 condition were collected; monkeys Ugh, Mir and Han 100 repetitions). The same experimenter
110 tested the additional group of animals (group 2) only in the no barrier condition ($n = 10$), given
111 that the facility's structure did not allow the realization of the barrier condition for every cage
112 position. As the stereotypical reaction was extremely consistent across animals we collected only
113 between 20 and 40 trials in this second group. Additionally, we repeated measurements with a
114 second experimenter who was familiar with 5 animals belonging to group 1, in both the barrier
115 and no barrier conditions (40 repetitions per condition per monkey).

116 The marmosets' behavior was video-taped using one camera facing the transparent box while a
117 second camera, mounted on the same stand, faced the window (barrier condition) or the
118 experimenter (no barrier condition), taking the animals' perspective. Videos from both cameras
119 were recorded synchronously at a frame rate of 30 Hz. The software IC Capture 2.4 was used to
120 merge the two video files for later analysis using the OBS 23.02 software.

121 **Video analysis and variables scored**

122 Individual video frames were extracted from the recordings and manually inspected and
123 quantified using tools developed in MATLAB R2019a. For each trial we identified an "eye contact
124 event" as the first frame in which the animal and the experimenter were in mutual eye contact.
125 We then calculated the latency between this event and the start of the head-gaze aversion (gaze
126 aversion latency), identified as the first frame in which the monkey's head shifted away from the
127 eye contact position in any direction. We documented also the following behavioral events: head-
128 cocking after eye contact preceding the head-gaze aversion, whole body movement (rotation of

129 the trunk together with the head relative to the longitudinal axis, thereby exposing the back of
130 the animal towards the experimenter) during head-gaze aversion; eye blinks; vocalization
131 produced at eye contact, soon after the head-gaze aversion or in between trials. Although we did
132 not record sounds, the vocalization types were easily identified by the mouth movement and
133 jotted by the experimenter at the end of each live session.

134 **RESULTS**

135 **Common marmosets consistently respond to eye contact with head-gaze aversion**

136 Both with the barrier present or not, and with both experimenters, at eye contact the animals
137 reacted with stereotypical patterns of head-gaze aversion, summarized in figure 1. The head
138 movement, of the order of 45° to 90° degrees relative to the trunk and executed in different
139 directions in the fronto-parallel plane was coupled with a shift of the eye gaze axis away from the
140 observer, as the videos did not indicate any significant counter rotation of the eyes relative to
141 the head. After an interval of varying length eye contact was resumed. In the vast majority of
142 trials, we observed the simple aversion pattern (fig. 1 panel a). A second pattern, observed in a
143 smaller percentage of trials, was characterized by the addition of a vocalization that occurred
144 either after having established eye contact with the experimenter (figure 1, panel b), soon after
145 the aversion or in between periods of eye contact. In any case, the animals produced only contact
146 calls (phees or twitters, for definition see [38]; fig 1, panel d). In a third pattern (fig. 1, panel c),
147 the head-gaze aversion could be preceded by a head-cocking, a rotation of the cranium along the
148 naso-occipital axis while maintaining a fixed eye axis direction, towards the experimenter's eyes.
149 Moreover, independent of the specific pattern, in a large percentage of trials an eye-blink

150 preceded the head-gaze aversion by roughly 33-66 ms (1-2 video frames) or occurred
151 concomitantly with it (group 1 pooled percentages reported in fig. 1, panel e; for individual values
152 see supplementary table 1 and 2), reminiscent of head movement associated eye blinks in
153 humans and non-human primates [39,40] and also in a few other species (e.g. peacocks, [41]).
154 The fact that the eye blink preceded the head movement in most cases speaks against the
155 possibility that the eyelid closure might be a protective, reflexive response to the head
156 movement evoked draught, eventually stimulating the cornea [39]. Rather, closing the eyes
157 might be a complimentary reaction, supporting the head turn in rapidly eliminating stimulation
158 by the experimenter's direct gaze. Moreover, we occasionally observed that many marmosets
159 might blink not just once but several times when establishing eye contact with humans, before
160 and throughout the head turn duration. If this form of blinking has also a communicative meaning
161 remains an open question.

162 The head turns were usually carried out relatively smoothly and often slowly, or more rapidly,
163 but very much unlike the typically fast and jerky gaze shifts serving the orientation to novel
164 stimuli [42]. A presentation of the back in conjunction with the head movement was seen only
165 occasionally and then primarily in paired animals, when the cage mate was simultaneously

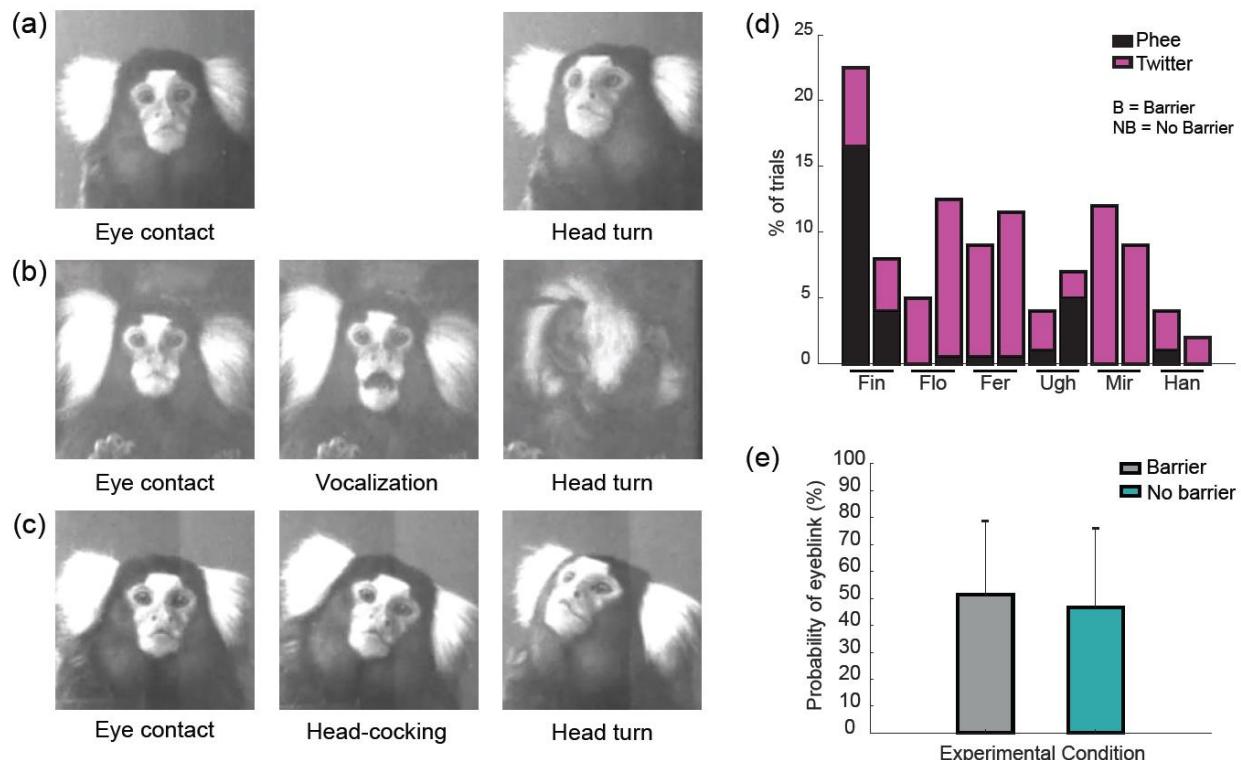
166 present in the transparent box (see supplementary table 1 and 2 under "body moved").

167 We additionally analyzed head gaze aversion's direction, considering 8 direction bins of 45° each
168 in the fronto-parallel plane, as represented in fig. 2. In general, the preferred direction for
169 aversion was the left side (animal's perspective), namely towards the inner part of the cage.

170 Moreover, 3 animals (Fin, Ugh, Mir) showed a shift of preference towards the down direction in
171 the no barrier condition, where the animals had access to the experimenter's gaze direction

172 before eye contact. The result suggests that for these individual animals the final position of the
173 head turn was influenced by the experimenter's gaze direction, which we know from previous
174 studies that common marmosets can follow geometrically [43].

175



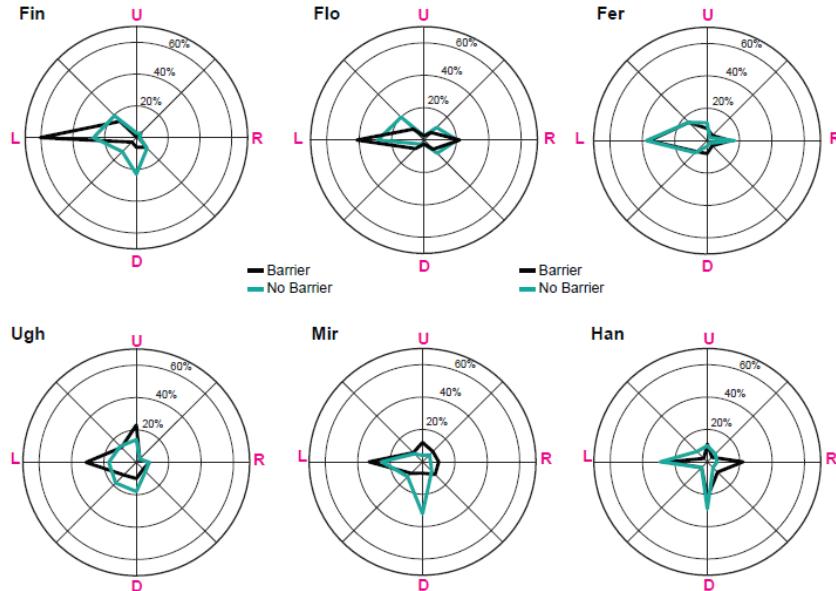
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177 **Figure 1.** Patterns of response to eye contact and behavioral features. (a) Simple aversion. (b) A
178 contact call was directed at the experimenter right after the eye contact. (c) Head-cocking (clock-
179 or counter-clockwise) was exhibited after eye contact and before the aversion. (d) Percentage of
180 trials in which a vocalization (phee or twitter) was produced. (e) Probability of eye-blink executed
181 with head-gaze aversion (n = 6).

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186 **Figure 2.** Head-gaze aversion directions (animals' perspective) in the barrier and no barrier
187 condition. L = Left, R = Right, U = Up, D = Down.

188

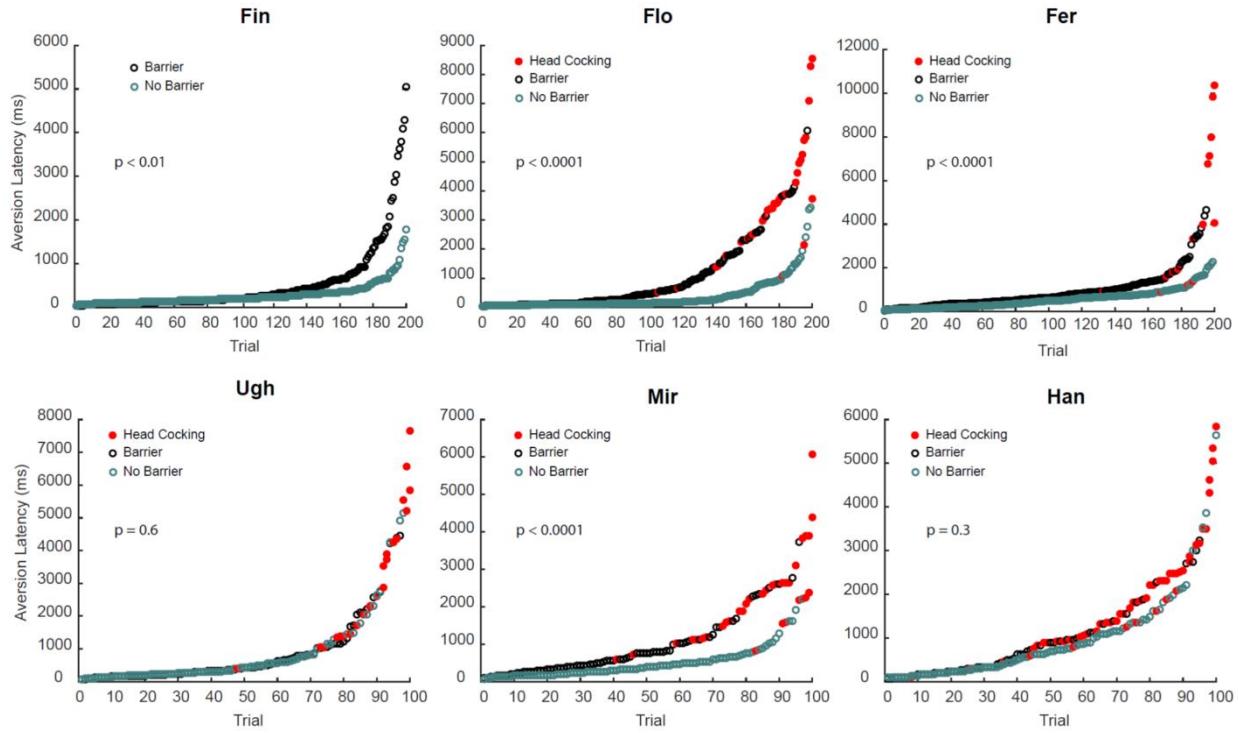
189 **Latency of aversion**

190 The head-gaze aversion latency, or eye contact duration, defined as the time between the onset
191 of eye contact and the initiation of the head movement, was in the large majority of trials below
192 1 second (see fig. 3 and supplementary table 1 and 2 for median values). For group 1, we explored
193 the effect of the barrier presence on the aversion latency. Monkeys Fin, Flor, Fer and Mir averted
194 significantly faster when the experimenter was in direct contact with them (Wilcoxon signed rank
195 test, Fin: zval = 2.573, p < 0.01; Flo: zval = 5.874, p < 0.0001; Fer: zval = 4.926, p < 0.0001; Mir:
196 zval = 4.829, p < 0.0001), monkey Han showed only a tendency in the same direction and monkey
197 Ugh did not show any significant difference. Similar inter-individual differences of the barrier
198 influence on the latencies were obtained when the second experimenter interacted with the
199 animals (see supplementary fig. 1 and supplementary table 3). While the marmosets tested (Flo,

200 Fer, Ugh, Mir and Han) exhibited exactly the same behavioral response patterns to the eye
201 contact seen with experimenter 1, a barrier effect in the sense of a shortening of reaction times
202 was seen in monkey Flo, Fer, Ugh and Han (although for the last one in the opposite direction)
203 and absent in monkey Mir. Hence, the proximity of the experimenter in the no barrier conditions
204 may shorten the eye contact duration but because of the profound interindividual differences,
205 data for a larger group of animals would be needed to critically scrutinize this possibility.

206 We then compared the aversion latencies between animals. In the barrier condition monkey Fin
207 was significantly faster than all the others (Kruskal-Wallis test with Bonferroni correction, $p <$
208 0.0001), and monkey Flo significantly faster than Fer ($p = 0.05$) and Mir ($p = 0.015$). In the no
209 barrier condition, still monkeys Fin and Flo turned out to be faster than all the others ($p < 0.0001$),
210 but not significantly different from each other ($p = 1$).

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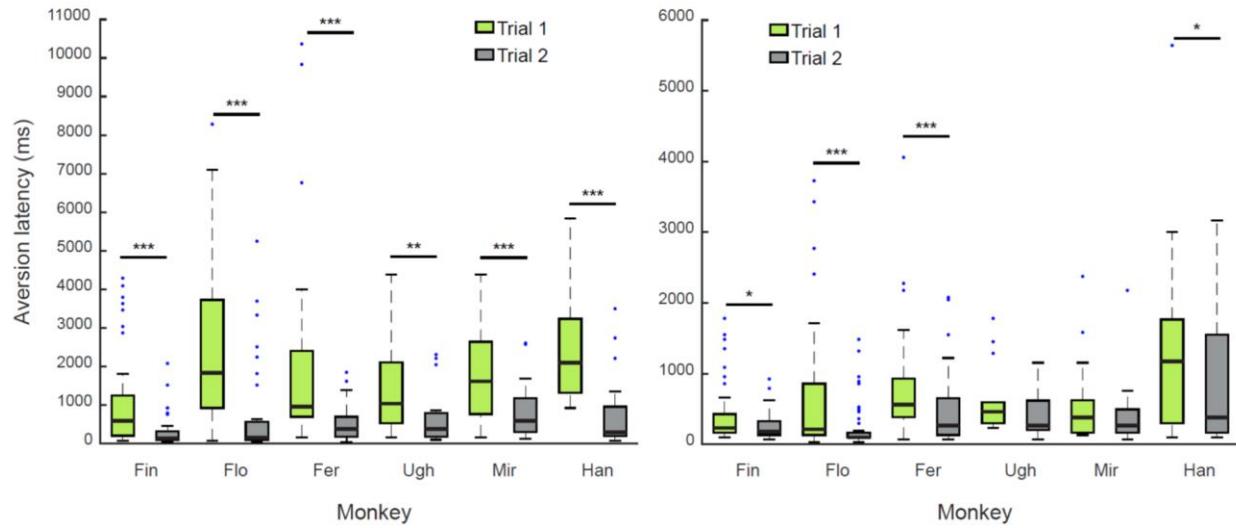
213 **Figure 3.** Effect of experimental condition on head-gaze aversion latency. For each monkey of
 214 group 1, we show the single trials aversion latency sorted by ascending duration. Red dots
 215 highlight trials in which the animals either performed a head-cocking or were looking at the
 216 experimenter with a tilted head position from the start of eye contact. The resulting statistics
 217 comparing barrier and non-barrier condition latencies with a Wilcoxon signed rank test are
 218 reported.

219

220 Prompted by the observation that the first eye contact of each session, namely at the beginning
 221 of each play cycle, was longer as compared to the consecutive trial, we took a closer look at the
 222 dependency of gaze aversion latencies on trial number. When trial 1 was followed by a trial 2,
 223 the first eye contact duration was largely and consistently longer than the second one following
 224 the first head-gaze aversion, in both experimental conditions and for each individual animal, with
 225 only two exceptions in the no barrier condition (see figure 4; Wilcoxon signed rank test). For

226 sequences of three or more trials, only monkey Flo showed a further shortening of the eye
227 contact duration between trial 2 and 3.

228



229

230 **Figure 4.** Comparison between head-gaze aversion latencies of trials 1 and trials 2. Eye contact
231 duration on trials 1 was consistently longer than eye contact duration on trials 2. Only monkey
232 Ugh and Mir showed no significant difference between type of trial in the no barrier condition.
233 *p < 0.05, **p < 0.01, ***p < 0.001.

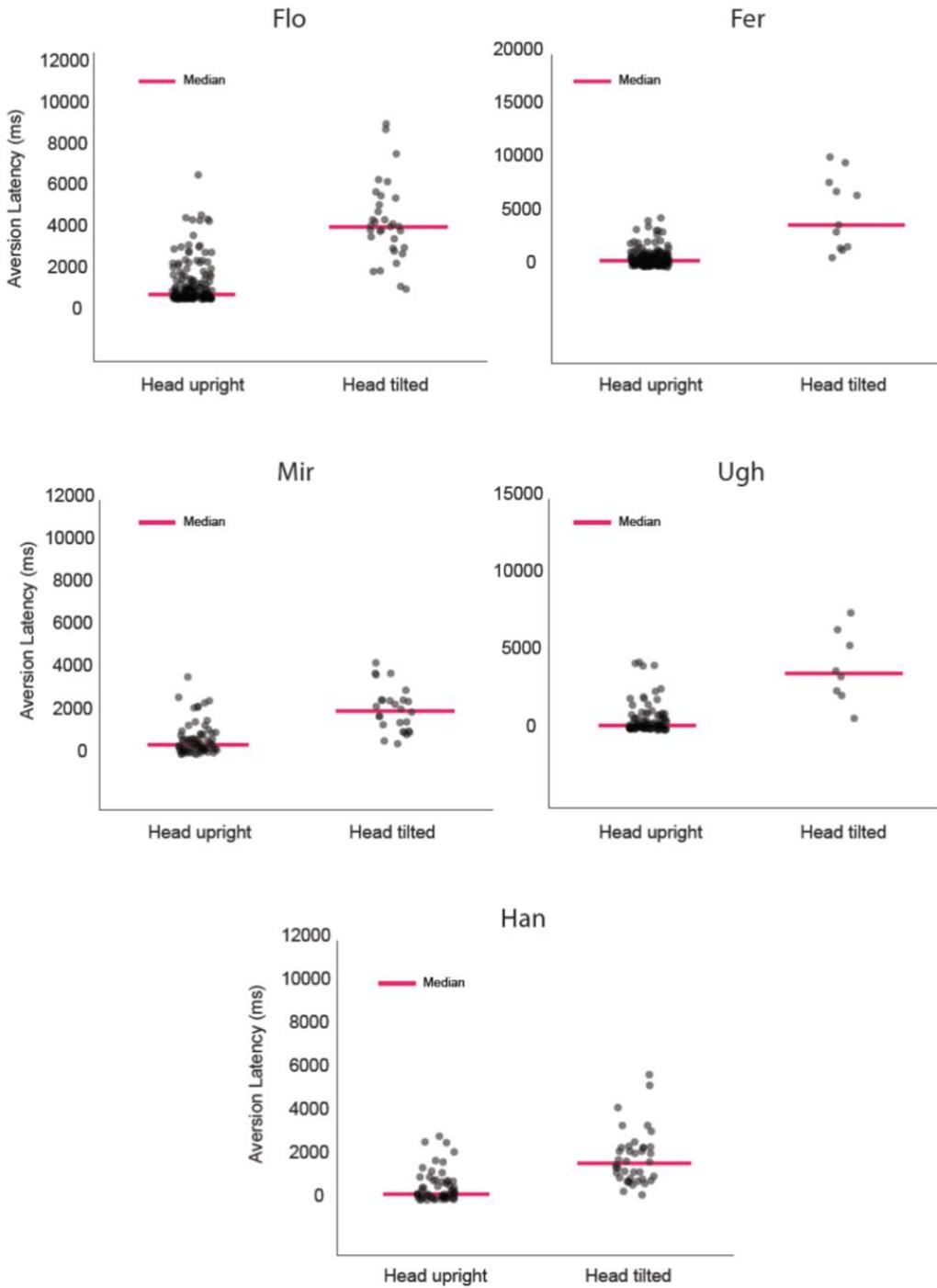
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235 **Head-cocking influences head-gaze aversion latencies**

236 As shown in fig. 1 (panel c), some animals, before turning the head away, responded to eye
237 contact with a head-cocking (see supplementary movie 2 for examples), by definition a rotation
238 of the observer's head around a relatively fixed naso-occipital axis. The rotation was exhibited
239 either clockwise or counterclockwise without significant difference. Previous reports of head-
240 cocking in marmosets and other primates [44,45,46] described that this movement involves a

241 fast saccade-like counter rotation of the head back to the upright orientation. However, the
242 head-cocking we recorded preceded gaze aversion without an intermediate return to upright.

243 To understand whether tilting the head from the upright position had an influence on eye contact
244 duration, we compared the aversion latencies of simple aversion trials, where the head was
245 maintained in an upright position until the head turn, with trials in which the animals performed
246 head-cocking or established eye contact already with the head deviating from the upright
247 position. For group 1, this analysis was restricted to the barrier condition, in which the animals
248 performed the larger number of head rotations. We found that when the animals performed
249 head-cocking or engaged in eye contact already with a tilted head position, eye contact was
250 maintained for a significantly longer duration as compared to the simple aversion trials (see fig.
251 5 for group 1 and supplementary fig. 2 for group 2; Wilcoxon sign rank test, Flo: zval = -4.937, p
252 <0,0001; Fer: zval = -2.312, p < 0.05; Ugh: zval = -2.240, p < 0.05; Mir: zval = -4.280, p < 0.0001;
253 Han: zval = -5.397, p < 0.0001). Moreover, the head-cocking followed the eye contact with a short
254 latency (see supplementary table 1 and 2 for individual animals' values) suggesting that the eye
255 contact was the critical event triggering this behavioral response rather than other visual factors.



256

257 **Figure 5.** Maintaining eye contact with the head deviating from the upright position boosts eye contact
 258 duration. Single trial latencies of simple aversion trials (head maintained upright) and head-cocking trials
 259 (head tilted) are compared.

260

261 **DISCUSSION**

262 We show that common marmosets consistently interrupt eye contact by means of a stereotyped
263 head turn, when engaged in an interaction with a familiar experimenter who intermittently
264 engages in eye contact with them (peek-a-boo game). Without doubt, looking at the faces of
265 others, no matter if they are conspecifics or humans, and establishing eye contact is a rewarding
266 urge for these animals, who have a strong preference for faces [37]. Yet, our observations
267 demonstrate that direct gaze can only be tolerated for a limited amount of time, even in a familiar
268 affiliative interaction, and needs to be temporarily interrupted by looking away. Given that direct
269 gaze is rarely a form of threat for this species, also documented by the fact that our animals
270 exhibited overall behavioral signs of positive arousal (contact calls, permanence in the testing
271 box, absence of aggressive behaviors towards the observer), it is very unlikely that gaze aversion
272 was an attempt to evade a felt threat or aggression like in many other primate species. Rather
273 the urge to avert gaze must have a different reason. We suggest that common marmosets might
274 break eye contact primarily driven by the need to cope with the emotional arousal elicited by
275 direct gaze, while not perceived as threat or aggression still experienced as emotionally
276 overwhelming. This is an interpretation that is congruent with the interpretation of gaze aversion
277 as exhibited by human infants outlined in the introduction. Breaking eye contact time and again
278 may help to bound the arousal level with the fundamental advantage of becoming able to prolong
279 the overall duration of the pro-social interaction. The fact that marmosets exhibit a behavior
280 strikingly similar to the one of human infants, still lacking executive control, might suggest that
281 the disengagement is quasi-reflexively driven by subcortical structures, as a fast, protective
282 mechanism against over-excitation.

283 We think that the type of emotional bond between animals and the familiar experimenter is the
284 determinant of pro-social gaze aversion. The familiar experimenter is associated with positive
285 experiences such as offers of food and treats as well as play. His/her direct gaze always signals a
286 positive intent, which provides a strong motivation to interact, but also increases the level of
287 arousal. A mechanism bounding the level of arousal will allow longer interactions, as the only
288 escape from excessive arousal, a flight reaction, can be avoided. Arguably also the “peek-a-boo”
289 behavior deployed by the experimenter to interact with the animals, in which visual access to her
290 face and direct gaze was limited to distinct periods interrupted by pauses, has helped to prevent
291 flight and maintain interest in the rewarding face and eyes. On the other hand, a flight reaction
292 can typically be observed when common marmosets interact with an unfamiliar individual who
293 stares at them for a prolonged time (intruder test). In this condition, experienced as threatening
294 and dangerous rather than rewarding, an unbounded increase in arousal is certainly
295 advantageous as it will elicit an early flight reaction, potentially vital to the animal’s survival. This
296 reaction is accompanied by alarm calls, head and body bobs, and the avoidance of space closer
297 to the other, spending longer time at the back of the cage [47,48], a behavioral pattern that is
298 very different from the pattern of pro-social gaze aversion we observed.

299 The alternation of eye contact and gaze aversion will end after a few rounds rather than being
300 maintained for longer. This may indicate that arousal levels can be bounded by gaze aversion
301 only to some extent and may consequently accumulate over time, finally making it necessary for
302 the monkey to stay away from the other. Indeed, the idea of incomplete arousal resetting is
303 supported by our finding that the first eye contact in a given each session is always of longer
304 duration as compared to subsequent trials. Of course, the alternation would also be ended at

305 some point if the rewarding quality of the other's face and eyes declined over time. Although a
306 temporary decline of interest in the other cannot be excluded, the interest in the interaction
307 must be rapidly restored as we did not observe any long-term changes in the attractivity of the
308 human agent.

309 One may wonder if the head-gaze aversion that characterizes the interaction between a
310 marmoset and a familiar human has relevance for interactions between marmosets in the
311 absence of human interference. Indeed, we observed head-gaze aversion as elements of
312 interactions of monkeys with conspecifics in two types of contexts. 1. During food competition:
313 here, a subordinate animal, looking at a treat held by a dominant monkey, will avert its gaze as
314 soon as the dominant animal engages in eye contact. 2. During re-union of familiar animals that
315 had been separated for around 2 weeks. The latter configuration is reminiscent of the interaction
316 with the familiar human and the behavior may be interpreted as an example of natural gaze
317 aversion. The interpretation of the former configuration is less straight-forward. Here an
318 attractor arguably inducing positive emotions – the treat – is around. On the other hand, the
319 dominant monkey, in the possession of the treat will hardly be experienced as compliant to share
320 and perhaps even as threatening. Hence, gaze aversion in this case is more similar to the standard
321 agonistic patter exhibited by other nonhuman primates. Moreover, the subordinate monkey, by
322 averting the gaze, would signal disinterest for the attractive treat, avoiding conflict.

323 **Head-cocking: a behavioral strategy to cope with eye contact?**

324 The longest eye contact durations were registered when the animals looked at the experimenter,
325 while assuming a head-cocking position before averting gaze. Does this observation suggest that

326 head cocking may help to boost the tolerance to eye contact? Head cocking has previously been
327 described as a stereotyped behavior exhibited by a large number of simian and prosimian
328 primates [49] as well as by quite a few non-primate species (owls, dogs). Common marmosets
329 are known to perform head-cocking in reaction to the appearance of new objects on the stage
330 (e.g. flies, pieces of food), or other individuals ("head-cock staring") like cage mates or human
331 strangers [50]. It is more frequent when directed towards living objects [46] and it gradually
332 decreases in frequency with age [45]. The functional significance of head-cocking in primates
333 remains unclear. Time and again it has been suggested to facilitate the scrutiny of objects, in
334 particular novel ones, by improving visual capacities [45,49,50]. Yet, the visual mechanism that
335 might underpin this presumed role of head cocking in object analysis has remained elusive and
336 experimental evidence supporting a role in visual perception has to the best of our knowledge
337 never been presented. In our analysis, it emerged that head-cocking significantly prolonged the
338 duration of eye contact with the experimenter. Hence, could it be that head-cocking helps to
339 decrease the emotional impact of the other's face and eyes, thereby allowing longer periods of
340 direct gaze? We and other primates may quickly detect horizontally oriented eyes because of
341 experience-dependent tuning of the visual system. By rotating the observer's head, the retinal
342 image of the pair will be tilted relative to the horizontal, arguably compromising perception of
343 the *Gestalt* and consequently reducing its emotional impact. The fact that both humans and
344 lemurs exhibit longer fixation duration when being exposed to tilted faces or tilted dots
345 resembling eyes (humans: [22, 51]; lemurs: [4]) is clearly in line with the assumption that image
346 tilt may reduce the impact of the other's eyes. However, head-cocking may not only serve the
347 animals' arousal regulation, but may also help to stabilize communication by heralding a later,

348 less abrupt disengagement based on head-gaze aversion. In any case, we emphasize that
349 unfamiliarity with the human agent responsible for triggering head-cocking as suggested by
350 previous work [52] can be excluded, as in our study the animals were used to see the same agent
351 day after day, without exhibiting a decrease in head-cocking frequency over time.

352 **CONCLUSIONS**

353 We have tried to provide evidence for a role of gaze aversion in ensuring bounds to the emotional
354 impact of rewarding social stimulation offered by the face and the eyes of a familiar agent. The
355 same function could be deployed by head-cocking directed towards other individuals. As the use
356 of head-gaze aversion exhibited by a nonhuman primate whose evolutionary path started to
357 deviate from us humans around 35 million years ago [53] is strikingly similar to its use by human
358 infants engaged in dyadic interactions, the possibility of a shared and eventually even
359 homologous behavior arises.

360 Alterations in the ability to engage in eye contact with a tendency to evade the other's gaze are
361 a hallmark of autism spectrum disorders (ASD), detectable already in early childhood during
362 social games [54,55]. Our demonstration that marmosets and humans share a behavioral pattern
363 compromised in ASD nourishes the hope that this monkey species may serve as useful model in
364 future work on the roots of compromised eye contact in ASD.

365

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367

368 **Ethics declarations**

369 All the procedures were approved by the responsible national authority, the
370 Regierungspräsidium Tübingen, Germany.

371 **Data availability**

372 The datasets generated during and/or analyzed during the current study are available from the
373 corresponding author on reasonable request.

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377 Tübingen

378 **Contributions**

379 S.S. conceived the study, performed the experiments and analyzed the data. S.S. and P.W.D built
380 the experimental configuration. S.S. and P.T. interpreted the results and wrote the manuscript
381 with contributions from P.W.D. All authors reviewed and approved the manuscript prior to
382 submission.

383 **Competing interests**

384 The authors declare no competing interests.

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