

1 ChineseEEG: A Chinese Linguistic Corpora EEG 2 Dataset for Semantic Alignment and Neural Decoding

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21 ABSTRACT

An Electroencephalography (EEG) dataset utilizing rich text stimuli can advance the understanding of how the brain encodes semantic information and contribute to semantic decoding in brain-computer interface (BCI). Addressing the scarcity of EEG datasets featuring Chinese linguistic stimuli, we present the ChineseEEG dataset, a high-density EEG dataset complemented by simultaneous eye-tracking recordings. This dataset was compiled while 10 participants silently read approximately 11 hours of Chinese text from two well-known novels. This dataset provides long-duration EEG recordings, along with pre-processed EEG sensor-level data and semantic embeddings of reading materials extracted by a pre-trained natural language processing (NLP) model. As a pilot EEG dataset derived from natural Chinese linguistic stimuli, ChineseEEG can significantly support research across neuroscience, NLP, and linguistics. It establishes a benchmark dataset for Chinese semantic decoding, aids in the development of BCIs, and facilitates the exploration of alignment between large language models and human cognitive processes. It can also aid research into the brain's mechanisms of language processing within the context of the Chinese natural language.

23 Background & Summary

The human brain's ability to rapidly comprehend linguistic information and generate corresponding linguistic expressions is an indicator of its complex processing capabilities¹. When exposed to linguistic stimuli, the human brain encodes the semantic information through neural activities². By analyzing such neural activities, we can uncover the encoding mechanisms of semantics in the brain³. A variety of neural signals, including EEG, Functional Magnetic Resonance Imaging (fMRI), Electrocorticography (ECOG) are employed in language-related tasks, from academic research like investigating language processing in the brain to practical applications like language decoding in BCI⁴⁻⁹. Recently, a lot of studies on neurolinguistics utilized both machine learning methods and modern deep learning methods in NLP to explore linguistic-related problems¹⁰⁻¹⁶. However, these data-driven methods rely heavily on massive and comprehensive datasets¹⁷. In the field of NLP, it is relatively easy to collect large amounts of natural language data. In contrast, acquiring a large volume of neural signals generated in response to natural language stimuli poses significant challenges. To utilize the strong ability of modern data-driven methods, it is important to scale neural datasets to commensurate the state-of-the-art NLP to encompass the wide range of language expressions encountered in daily life. Among all neuroimaging techniques, EEG holds great potential to meet this demand. EEG is non-invasive and cost-effective¹⁸, which allows the creation of long-duration neural signal datasets enriched with

semantic information. Meanwhile, EEG features high temporal resolution¹⁹, which enables it to precisely capture the brain's rapid dynamic changes in the language processing process.

Despite the abundance of EEG datasets for natural visual stimuli (e.g., THINGS-EEG)²⁰⁻²³, those for natural language stimuli remain scarce. Currently, only a few language-related EEG datasets exist, such as the ZuCo dataset²⁴. However, the majority of these datasets are collected using stimuli from English language corpora. This leads to limited research on the neural representations of other languages like Chinese. The brain's processing mechanisms differ for various languages. For example, the brain exhibits specificity in response to Chinese compared to English²⁵. Therefore, it is important to create an EEG dataset based on other language stimuli. Chinese, being distinct from English in both structure and semantics, provides an opportunity to expand our understanding of neural responses to linguistic stimuli. An EEG dataset stimulated by Chinese corpora can facilitate the investigation of cross-linguistic commonalities and variations in language processing in the brain, bringing new perspectives to our understanding of language processing mechanisms.

To address these gaps, we have collected an EEG dataset, named the "ChineseEEG" (Chinese Linguistic Corpora EEG Dataset). It contains high-density EEG data and simultaneous eye-tracking data recorded from 10 participants, each silently reading Chinese text for about 11 hours. The text materials are sourced from two well-known novels, *The Little Prince* and *Garnett Dream*, both in their Chinese versions. This dataset further comprises multiple versions of pre-processed EEG sensor-level data generated under different parameter settings, offering researchers a diverse range of selections. Additionally, we provide embeddings of the Chinese text materials encoded from BERT-base-chinese model, which is a pre-trained NLP model specifically used for Chinese²⁶, aiding researchers in exploring the alignment between text embeddings from NLP models and brain information representations in neural signals.

ChineseEEG is a pilot EEG dataset specifically stimulated by Chinese text. It offers several advantages. Firstly, each participant was exposed to around 11 hours of diverse Chinese linguistic stimuli, encompassing a broad spectrum of semantic information. The extensive exposure is significant for studying the long-term neural dynamics of language processing in the brain. Secondly, we employed 128 channels of high-density EEG data, which offers superior spatial resolution for precise localization of brain regions involved in language processing. Besides, with a sampling rate of 1 kHz, it effectively captures the dynamics of neural representations during reading. Thirdly, EEG data generated from Chinese language stimuli will significantly support research within the Chinese context, aiding researchers in revealing the characteristics of brain signal representations under Chinese stimuli, and promoting the development of brain-to-text translation, semantic decoding and other practical applications tailored to Chinese context. This dataset can also bring diversity to languages used in related research, encouraging the exploration of similarities and differences in language processing stimulated by different languages. Lastly, this dataset can effectively facilitate the integration of neuroscience and computer science methodologies. The inclusion of the text embeddings is beneficial for scholars in neuroscience domain who lack text processing experience, enabling them to directly utilize the embeddings from computational linguistic models to explore neuroscience problems. The dataset can also facilitate the entry of computer science scholars into the field of neuroscience, enabling them to use computational methods to explore topics in neuroscience such as the encoding mechanisms of the Chinese language in the brain and the utilization of EEG for text decoding.

Methods

Participants and task overview

We recruited 15 participants (18-26 years old, averaged 21.26 years old, and 8 males). 3 participants participated the pre-experimental test before the official experiment to ensure the rationality of the experimental procedure and the stability of the devices. In the official experiment, 2 participants withdrew halfway due to scheduling conflicts. In total, data from only 10 participants were used (18-24 years old, averaged 20.68 years old, and 5 males). No participant reported neurological or psychiatric history. All participants are right-handed and have normal or corrected-to-normal vision. Each participant voluntarily enrolled in and signed the informed consent form before the experiment and got a coupon compensation of approximately 50 MOP (MOP is the official currency of the Macao Special Administrative Region of China) for each experimental run (25 runs in total). This study complied with the Declaration of Helsinki and was performed according to the ethics committee approval of the Institutional Review Board of the University of Macau.

Experimental material

The experimental materials consist of two novels, both in the genre of children's literature. The first is the Chinese translation of *The Little Prince* and the second is *Garnett Dream*. The text of these novels was sourced from the internet. Using novels, especially children's literature provides several advantages for research, especially within a naturalistic paradigm. Firstly, given their extensive size, these novels offer vast and diverse linguistic content, encompassing the majority of frequently utilized Chinese characters and daily expressions. Besides, children's literature can create an engaging environment for participants, making them more focused and emotionally engaged in the experiment.

90 Each novel was used as the material for a single session in the experiment. Each session was divided into several runs. For
91 *The Little Prince*, the preface was used as the material for the practice reading phase. The main body of the novel was then
92 used for seven runs in the formal reading phase. The first six runs each includes 4 chapters of the novel, while the seventh
93 run includes the last two chapters. For *Garnett Dream*, the first 18 chapters were used for 18 runs in the formal reading
94 stage, with each run including a complete chapter. Due to the loss of markers during the EEG collection process, run 18 of
95 ses-GarnettDream of sub-07 is unusable. We request this participant to re-complete the reading task using Chapter 19 of
96 *Garnett Dream*.

97 To properly present the text on the screen during the experiment, the content of each run was segmented into a series of
98 units, with each unit containing no more than 10 Chinese characters. These segmented contents were saved in Excel (.xlsx)
99 format for subsequent usage. During the experiment, three adjacent units from each run's content will be displayed on the
100 screen in three separate lines, with the middle line highlighted for the participant to read. The relevant code has been uploaded
101 to the GitHub repository. See Code availability section for detailed information.

102 The overview of experimental materials is shown in Table 1. In summary, a total of 115,233 characters (24,324 in *The Little*
103 *Prince* and 90,909 in *Garnett Dream*), of which 2,985 characters are unique, are used as experimental stimuli in ChineseEEG
104 dataset.

105 **Experimental procedures**

106 Participants were instructed to sit in an adjustable chair, whose eyes were approximately 67 cm away from the monitor (Dell,
107 width: 54 cm, height: 30.375 cm, resolution: 1,920×1,080 pixels, vertical refresh rate: 60 Hz), see Figure 1b. They were tasked
108 with reading a novel and were required to keep their heads still and keep their gaze on the highlighted (red) Chinese characters
109 moving across the screen, reading at a pace set by the program. They were required to read an entire novel in multiple runs
110 within a single session. Each run is divided into two phases: the eye-tracker calibration phase and the reading phase, with a
111 break between two adjacent runs to allow the experimenter to check the electrodes' impedance and add saline if necessary. Each
112 run includes either 3 to 4 chapters of *The Little Prince* or a single chapter of *Garnett Dream*, lasting approximately 30 minutes.

113 The presentation of stimuli was managed using PsychoPy v2023.2.3²⁷, with the EGI PyNetstation v1.0.1 module facilitating
114 the connection between PsychoPy and EGI Netstation. We also utilized g3pylib package to control our eye-tracker to follow
115 the eye movement trajectories of the participants.

116 **Phase 1: Eye-tracker calibration phase**

117 At the beginning of each run, participants were required to undergo an eye-tracker calibration process. Initially, the message
118 "Hello! Please press the spacebar to start calibration" was displayed at the screen's center. Participants were instructed to keep
119 their gaze at a fixation point, which sequentially appeared at the four corners and the center of the screen, each for 5 seconds.
120 If the calibration failed, participants were prompted to start another calibration. Upon successful calibration, the message
121 "Calibration successful! The page will automatically redirect in 5 seconds" was displayed at the center of the screen.

122 **Phase 2: Reading phase**

123 After the calibration phase, participants were automatically directed to the reading phase. During the reading process, the
124 screen initially displayed the serial number of the current chapter. Subsequently, the text appeared with three lines per page,
125 ensuring each line contained no more than ten Chinese characters (excluding punctuation). On each page, the middle line was
126 highlighted as the focal point, while the upper and lower lines were displayed with reduced intensity as the background. Each
127 character in the middle line was sequentially highlighted with red color for 0.35 s, and participants were required to read the
128 novel content following the highlighted cues.

129 It should be noted that during the initial participation in the experiment, participants were required to complete a practice
130 reading phase. The preface chapter of *The Little Prince* was selected as the reading material for this phase. All settings remained
131 the same as those of the formal reading stage, to familiarize participants with the eye-tracker calibration process and the reading
132 task.

133 After each run, participants were provided with adequate rest time until they reported ready to start the subsequent run.
134 During the rest period, the experimenter replenished the saline solution on the electrodes of the EEG cap, which helped to
135 maintain a low impedance, ensuring the collection of high-quality EEG data. Additionally, the experimenter checked the power
136 status of the eye-tracker and replaced the batteries as necessary to ensure its continuous operation.

137 **Data collection and analysis**

138 This section shows the details of the data collection, pre-processing, and data analysis procedure. The modalities included in
139 our dataset are shown in 1d, including raw data and derivatives. Raw data contains the raw EEG data, eye-tracking data, raw
140 text materials, and derivatives contain pre-processed EEG data and text embeddings generated by a pre-trained NLP model
141 BERT-base-chinese.

142 **EEG data collection**

143 EEG data was acquired using an EGI 128-channel cap based on the GSN-HydroCel-128 montage with the Geodesic Sensor
144 Net system (see Figure 1a). The egi-pynetstation v1.0.1 package was used to control the EGI system. During recording, the
145 sampling rate was 1 kHz. The impedance of each electrode was kept below 50 kΩ during the experiment. Setups and recording
146 parameters are similar to our previous EEG dataset²⁸. To precisely co-register EEG segments with individual characters during
147 the experiment, we marked the EEG data with triggers (Table 2). The raw EEG data was exported to metafile format (.mff) files
148 on the macOS system.

149 **Eye-tracking data collection**

150 Eye-tracking data was acquired using Tobii Pro Glasses 3 (see Figure 1a). The device features 16 illuminators and 4 eye
151 cameras integrated into scratch-resistant lenses, along with a wide-angle scene camera, allowing for a comprehensive capture of
152 participant behavior and environmental context. We utilized the package g3pylib to control the glasses. During recording, the
153 sampling rate was set to 100 Hz. The raw data was exported to .zip files.

154 **EEG data pre-processing**

155 To retain maximum amount of valid information in the data, we performed minimal pre-processing on the data, allowing
156 researchers to further process the data according to their specific research needs. The pre-processing pipeline is shown in
157 Figure 2. These pre-processing steps include data segmentation, downsampling, powerline filtering, band-pass filtering, bad
158 channel interpolation, independent component analysis (ICA), and re-referencing. The MNE v1.6.0²⁹ package was utilized to
159 implement all pre-processing steps.

160 During the data segmentation phase, we only retained data from the formal reading phase of the experiment. Based on the
161 event markers during the data collection phase, we segmented the data, removing sections irrelevant to the formal experiment
162 such as calibration and preface reading. To minimize the impact of subsequent filtering steps on the beginning and end of the
163 signal, an additional 10 seconds of data was retained before the start of the formal reading phase. Subsequently, the signal was
164 downsampled to 256 Hz.

165 Following this, a 50 Hz notch filter was applied to remove the powerline noise from the signal. Next, we performed
166 band-pass overlap-add FIR filter on the signal to eliminate the low-frequency direct current components and high-frequency
167 noise. Here, two versions of filtered data were offered. The first one has a filter band of 0.5-80 Hz and the second one has
168 a filter band of 0.5-30 Hz. Researchers can choose the appropriate version based on their specific needs. After filtering, we
169 performed an interpolation of bad channels. The bad channels were selected automatically using a Python-implemented EEG
170 pre-processing package pyprep v0.4.3.

171 . After automatic detection, we manually checked to avoid mislabeling or errors before interpolation. The spherical spline
172 interpolation in the MNE package was utilized in this process.

173 Independent Component Analysis (ICA) was then applied to the data, utilizing the infomax algorithm available in the MNE
174 package. The number of independent components was set to 20, ensuring that they contain the majority of information while
175 not being so numerous to increase the burden of manual processing. Additionally, we set the random seed of the ICA algorithm
176 to 97 to ensure the reproducibility of the ICA results. An automatic method was used to inspect and label components. It
177 was implemented using mne-iclabel v0.5.1³⁰, which is a Python-implemented package for automatic independent component
178 labeling. By manually inspecting the independent components after automatic labeling, we excluded obvious noise components
179 such as Electrooculography (EOG) and Electrocardiogram (ECG). Finally, the data was re-referenced using the average method.

180 The process of manually identifying bad channels and excluding independent components during the ICA step can
181 be conducted through annotations in a Graphical User Interface (GUI), making the annotation process quicker and more
182 user-friendly.

183 **Data Records**

184 The full dataset is publicly accessible via the ChineseNeuro Symphony community (CHNNeuro) in the Science Data Bank
185 (ScienceDB) platform (<https://doi.org/10.57760/sciencedb.CHNNeuro.00002>) or via the Openneuro platform (<https://openneuro.org/datasets/ds004952>).

187 **EEG data organization**

188 The dataset is organized following the EEG-BIDS³¹ specification, which is an extension to the brain imaging data structure for
189 EEG. The overview directory tree of our dataset is shown in Figure 3. The dataset contains some regular BIDS files, 10 participants'
190 data folders, and a *derivatives* folder. The stand-alone files offer an overview of the dataset: i) *dataset_description.json* is a JSON file depicting the information of the dataset, such as the name, dataset type and authors; ii) *participants.tsv* contains participants' information, such as age, sex, and handedness; iii) *participants.json* describes the column attributes in
191 *participants.tsv*; iv) *README.md* contains a detailed introduction of the dataset.

194 Each participant's folder contains two folders named *ses-LittlePrince* and *ses-GarnettDream*, which store the data of this
195 participant reading two novels, respectively. Each of the two folders contains a folder *eeg* and one file *sub-xx_scans.tsv*. The *tsv*
196 file contains information about the scanning time of each file. The *eeg* folder contains the source raw EEG data of several runs,
197 channels, and marker events files. Each run includes an *eeg.json* file, which encompasses detailed information for that run,
198 such as the sampling rate and the number of channels. Events are stored in *events.tsv* with onset and event ID. The EEG data
199 is converted from raw metafile format (*.mff* file) to BrainVision format (*.vhdr*, *.vmrk* and *.eeg* files) since EEG-BIDS is not
200 officially compatible with *.mff* format. All data is formatted to EEG-BIDS using the *mne-bids v0.14*^{31,32} package in Python.

201 The *derivatives* folder contains six folders: *eyetracking_data*, *filtered_0.5_80*, *filtered_0.5_30*, *preproc*, *novels*, and
202 *text_embeddings*. The *eyetracking_data* folder contains all the eye-tracking data. Each eye-tracking data is formatted in a
203 *.zip* file with eye moving trajectories and other parameters like sampling rate saved in different files. The *filtered_0.5_80*
204 folder and *filtered_0.5_30* folder contain data that has been processed up to the pre-processing step of 0.5-80 Hz and 0.5-30
205 Hz band-pass filtering respectively. This data is suitable for researchers who have specific requirements and want to perform
206 customized processing on subsequent pre-processing steps like ICA and re-referencing. The *preproc* folder contains minimally
207 pre-processed EEG data that is processed using the whole pre-processing pipeline. It includes four additional types of files
208 compared to the participants' raw data folders in the root directory: i) *bad_channels.json* contains bad channels marked during
209 bad channel rejection phase. ii) *ica_components.npy* stores the values of all independent components in the ICA phase. iii)
210 *ica_components.json* includes the independent components excluded in ICA (the ICA random seed is fixed, allowing for
211 reproducible results). iv) *ica_components_topography.png* is a picture of the topographic maps of all independent components,
212 where the excluded components are labeled in grey. The *novels* folder contains the original and segmented text stimuli materials.
213 The original novels are saved in *.txt* format and the segmented novels corresponding to each experimental run are saved in
214 Excel (*.xlsx*) files. The *text_embeddings* folder contains embeddings of the two novels. The embeddings corresponding to each
215 experimental run are stored in NumPy (*.npy*) files.

216 Technical Validation

217 Classic sensor-level EEG analysis

218 The EEG data in the dataset can be used to do classic time-frequency analysis. In this section, pre-processed EEG data was
219 used to extract neural oscillations in different frequency bands. Specifically, we targeted the segment corresponding to the
220 sentence "Draw me a sheep" in *The Little Prince* from the 0.5-80 Hz filtered pre-processed data of sub-07. The analysis was
221 exclusively focused on the C3 electrode to investigate the neural activities at the scalp location overlying the temporal lobe,
222 which is a language processing related area.

223 To dissect the frequency components inherent in the C3 electrode's signal, we applied the Fast Fourier Transform (FFT)
224 algorithm to the data. This mathematical technique transforms the time-domain signal into the frequency domain, revealing the
225 spectrum of frequencies present in the neural recordings. We defined frequency bands of interest—Theta (4-8 Hz), Alpha (8-12
226 Hz), Beta (12-30 Hz), and Gamma (30-100 Hz)—to categorize the neural oscillations according to their respective frequency
227 ranges.

228 For each frequency band, we separated the components from the FFT results and conducted an inverse FFT to retrieve the
229 time-domain signal representing the band's oscillatory activity. This step allows for the quantitative analysis of the amplitude of
230 oscillations within each frequency band, offering insights into the neurophysiological activity in these specific ranges. The
231 results of different frequency bands are shown in Figure 4.

232 EEG source reconstruction

233 Apart from the sensor level analysis, the EEG data allows for conducting source localization. Here, a segment of the data was
234 utilized as an example to perform the source-level analysis using the MNE package. In surface reconstruction, we utilized
235 the fsaverage MRI template in MNE package. A 3-layer Boundary Element Method (BEM) model with 15360 triangles and
236 conductivities of 0.3 S/m, 0.006 S/m, and 0.3 S/m for the brain, skull, and scalp compartments respectively was created. Source
237 spaces consisted of 10242 sources per hemisphere. A segment of the pre-processed EEG data with a band-pass frequency
238 band of 0.5-80 Hz corresponding to one line displayed in the experiment was used to calculate the inverse solution. Inverse
239 solutions were calculated using dynamic Statistical Parametric Maps (dSPM). The method was selected because it is widely
240 used by researchers and is representative of currently used methods³³. We offer the code of source reconstruction in our GitHub
241 repository. See Code availability section for detailed information.

242 The visualization of the source activities is shown in Figure 5b. Results for the left and right hemispheres are presented
243 separately. The moments of peak activation in the left and right brain regions are chosen for visualization. The source
244 localization results for the first segment reveal a dispersed activation area, encompassing the anterior temporal lobe and
245 temporo-parietal region, which are associated with language comprehension and primary processing³⁴. The results of the
246 second segment exhibit more focused activation, particularly near the left middle temporal gyrus, an area (encompassing

247 Wernicke's area) intimately related to language comprehension³⁵. The activation areas for the third segment are localized
248 in the left temporal and frontal lobes, potentially representing high-level stages of language processing, including sentence
249 construction, semantic processing, and language expression³⁶. Figure 5c presents plots of source activities over time, derived
250 from 12 sources in the corresponding region with strongest activities. The first two curves in each plot correspond to sources in
251 the left and right hemispheres that reach maximum peak values.

252 **Text embeddings with pre-trained language model**

253 To assist researchers in efficiently exploring the alignment between EEG and text representations, as well as in text decoding
254 based on EEG, this study provides embeddings of two novels calculated using a pre-trained language model, accompanied by
255 the code to compute these embeddings. This work employed Google's pre-trained language model BERT-base-Chinese²⁶. This
256 model, pre-trained on Chinese corpora, effectively encodes Chinese semantic features. During the experimental procedure,
257 each displayed line of text contains n Chinese characters. The BERT-base-Chinese model processes these n Chinese characters,
258 yielding an embedding of size $(n, 768)$, where n represents the number of Chinese characters, and 768 the dimensionality of
259 the embedding. To ensure displayed lines of varying length to have embeddings of the same shape, the first dimension of
260 the embeddings is averaged to standardize the embedding size to $(1, 768)$ for each instance. This processing procedure was
261 implemented using the Hugging Face Transformers v4.36.2³⁷ package.

262 **Temporal alignment between EEG and text sequences**

263 To facilitate semantic decoding, it is necessary to align specific text with its corresponding EEG segment in the temporal
264 domain. During the marking process when collecting the data, the start and end of each line of the stimuli were annotated,
265 thereby enabling the alignment of each text line with a corresponding segment of EEG data. Given the consistent highlighting
266 duration for each character, the EEG segment can be equally divided to match the corresponding character. In the GitHub
267 repository, we offer the script to align the EEG segments to their corresponding text and text embeddings.

268 **Usage Notes**

269 **Prior to using the data**

270 The code for the experiment and data analysis has been uploaded to GitHub to facilitate sharing and utilization, which is
271 accessible at https://github.com/ncclabsustech/Chinese_reading_task_eeg_processing.

272 The code repository contains four main modules, each including scripts desired to reproduce the experiment and data
273 analysis procedures. The script *cut_chinese_novel.py* in the *novel_segmentation_and_text_embeddings* folder contains the code
274 to prepare the stimulation materials from source materials. The script *play_novel.py* in the *experiment* module contains code for
275 the experiment, including text stimuli presentation and control of the EGI device and Tobii Glasses 3 eye-tracker. The script
276 *preprocessing.py* in *data_preprocessing_and_alignment* module contains the main part of the code to apply pre-processing
277 on EEG data. The script *align_eeg_with_sentence.py* in the same module contains code to align the EEG segments with
278 corresponding text contents and text embeddings. The *docker* module contains the Docker image required for deploying and
279 running the code, as well as tutorials on how to use Docker for environment deployment.

280 The code for EEG data pre-processing is highly configurable, permitting flexible adjustments of various pre-processing
281 parameters, such as data segmentation range, downsampling rate, filtering range, and choice of ICA algorithm, thereby ensuring
282 convenience and efficiency. Researchers can modify and optimize this code according to their specific requirements.

283 Before using our ChineseEEG dataset, we encourage all users to check the *README.md* and the updated information in the
284 GitHub repository.

285 **Potentials opportunities**

286 The ChineseEEG dataset is a potential resource for accelerating the exploration of scientific problems such as brain's neural
287 representations of semantic information, and mechanisms of the human brain in learning, memory, and attention. It can also
288 contribute in enhancing the development of applications such as BCI systems.

289 The utilization of ChineseEEG dataset can deepen our understanding of the learning process of languages in the human
290 brain, especially how the human brain learns Chinese, such as holistic Chinese word recognition³⁸. Besides, This dataset can
291 also help us in exploring representations in EEG that reflect the language processing process, along with their association with
292 brain functions such as decision making, memory storage and retrieval.

293 The ChineseEEG dataset also offers crucial opportunities in practical applications like brain-to-text BCI. The abundant data
294 in the dataset can facilitate the utilization of modern data-driven methods from NLP in language related tasks, such as training
295 large-scale models to learn the complex semantic patterns in neural signals, and aligning neural signals with natural languages
296 in the representation space. For example, by using large-scale neural data to train deep learning models, these models can
297 effectively learn the complex semantic representations of the brain under linguistic stimuli and generalize well across a wide

range of downstream tasks, such as semantic decoding³⁹, text-based emotion recognition⁴⁰ and sentiment classification⁴¹. It can also mitigate the challenge of inter-subject generalization in BCI systems caused by the variability of neural signals among individuals. By training the model on vast neural signals enriched with diverse semantic information from different subjects, the model can learn to extract invariant semantic patterns and structures across individuals, thereby becoming more adaptable to a wide range of individuals.

Given that most existing EEG datasets primarily focus on English language materials, the ChineseEEG dataset can be especially useful for exploring both scientific problems and practical applications in the context of Chinese language, prompting cross-cultural research in related fields.

Code availability

The code for all modules is openly available on GitHub (https://github.com/ncclabsustech/Chinese_reading_task_eeg_processing). All scripts were developed in Python 3.10⁴². Package openpyxl v3.1.2 was utilized to export segmented text in Excel (.xlsx) files, and egi-pynetstation v1.0.1, g3pylib v0.1.1, psychopy v2023.2.3²⁷ were used to implement the scripts for EGI device control, Tobii eye-tracker control, stimuli presentation respectively. In the data pre-processing scripts, MNE v1.6.0²⁹, pybv v0.7.5⁴³, pyprep v0.4.3⁴⁴, mne-iclabel v0.5.1³⁰ were used to implement the pre-processing pipeline, while mne-bids v0.14^{31,32} was used to organize the data into BIDS format. The text embeddings were calculated using Hugging Face transformers v4.36.2³⁷. For more details about code usage, please refer to the GitHub repository.

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401 **Author contributions statement**

402 H.Wu, Q.Liu and X.Wang designed the study, H.Wu, Q.Liu and X.Wang, X.Mou, C.He, and L.Tan designed the experiments,
403 [movie, Chinese text...], X.Mou, C.He and L.Tan, H.Liang and J.Zhang conducted the experiments, X.Mou, C.He, L.Tan,
404 H.Liang, J.Zhang and J.Yu analyzed the results. X.Mou, C.He and L.Tan wrote the first draft. All authors checked the code,
405 wrote the manuscript, reviewed the manuscript, and approved the final manuscript.

406 **Competing interests**

407 The authors declare no competing interests.

Table 1. An overview of the experiment

Session	Run	Chapter	Number of Chinese characters	Duration
LittlePrince	1	Preface	210	
	2	1-4	3,805	24min34s
	3	5-8	3,734	24min5s
	4	9-12	3,218	20min50s
	5	13-16	4,030	25min59s
	6	17-20	1,713	11min11s
	7	21-24	3,635	23min27s
GarnettDream	7	25-27	4,189	26min54s
	1	1	5,267	34min17s
	2	2	4,406	28min39s
	3	3	5,327	34min35s
	4	4	3,906	25min15s
	5	5	4,989	32min14s
	6	6	4,413	28min29s
	7	7	3,912	25min25s
	8	8	5,537	35min52s
	9	9	4,171	27min2s
	10	10	5,943	38min30s
	11	11	4,351	28min21s
	12	12	4,830	31min13s
	13	13	3,799	24min31s
	14	14	4,963	32min9s
	15	15	4,656	29min55s
	16	16	4,615	29min42s
	17	17	5,273	33min57s
	18	18	5,113	32min57s
	19	19	5,438	35min10s

Table 2. EEG triggers

Trigger	Description
EYES	Start of eye-tracker recording
EYEE	End of eye-tracker recording
CALS	Start of the calibration stage before reading
CALE	End of the calibration stage
BEGN	Start of EEG data collection by the EGI device
STOP	Stop collecting EEG data
CHxx	Start of each chapter, where xx is the chapter number (e.g., the first chapter is CH01)
ROWS	Start of a new line of text
ROWE	End of a line
PRES	Start of the preface reading phase
PREE	End of the preface reading phase

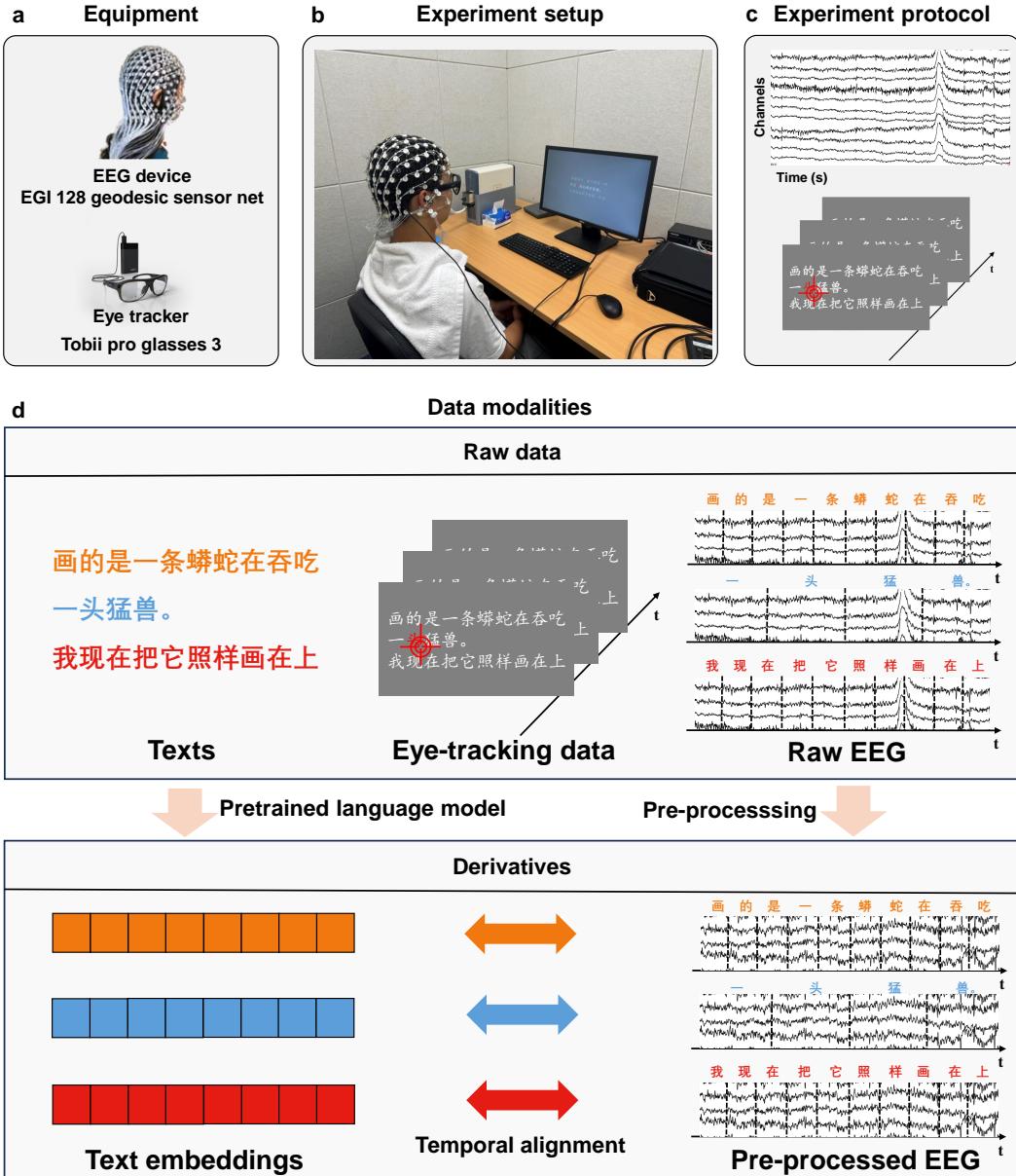


Figure 1. Overview of the experiment and the modalities included in the dataset. (a) Equipment utilized in the experiment, including the EGI device for collecting EEG data and the Tobii Glasses 3 eye-tracker for tracking eye movements. (b) The experiment setup. Participants were instructed to sit quietly approximately 67cm from the screen and sequentially read the highlighted text. (c) The experimental protocol. Participants' 128-channel EEG signals and eye-tracking data were recorded while reading the highlighted text. (d) The data modalities in the dataset. The dataset comprises raw data such as the original textual stimuli, eye movement data, EEG data, and derivatives such as text embeddings from pre-trained NLP models and pre-processed EEG data.

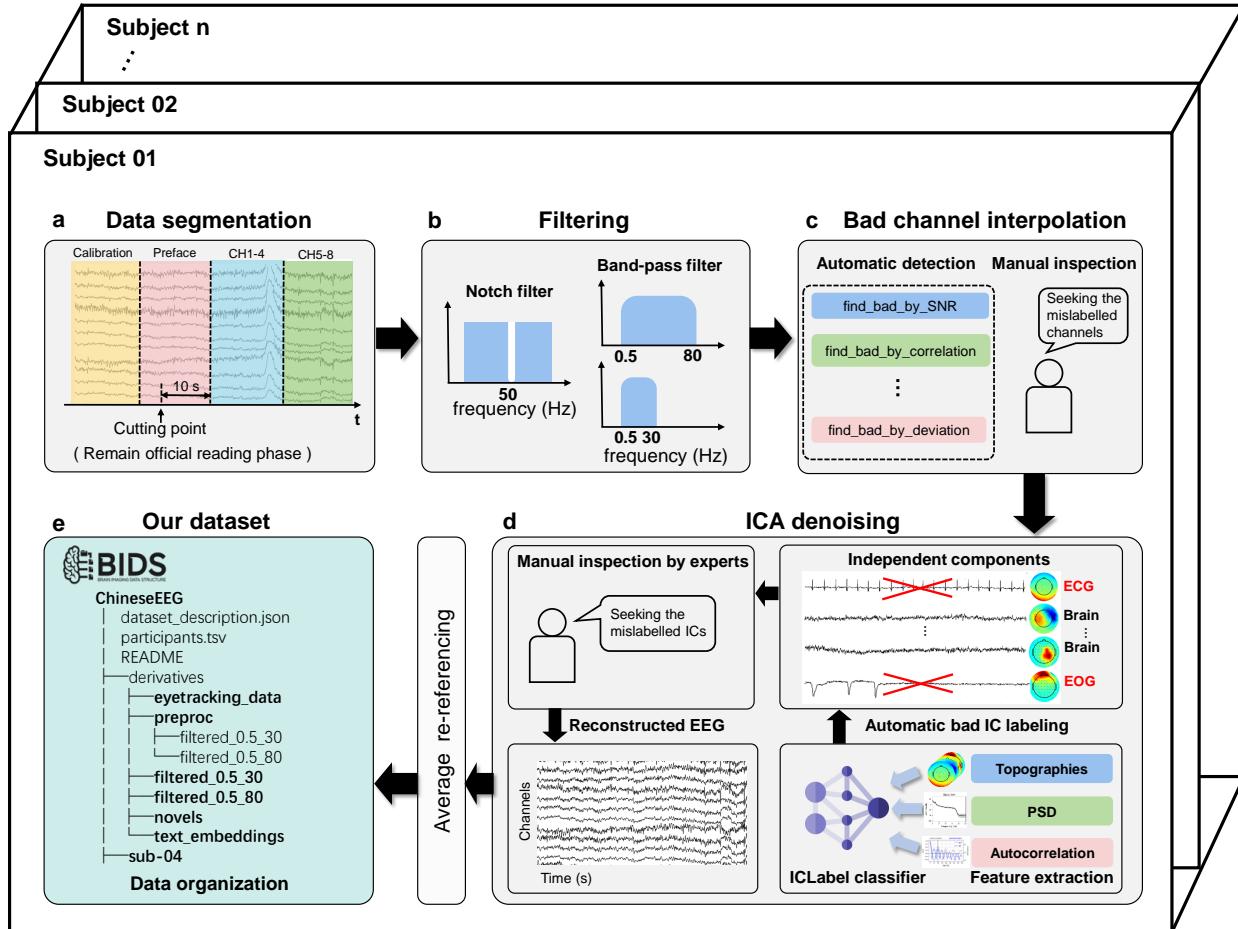


Figure 2. EEG pre-processing pipeline. (a) Data segmentation: Data is segmented based on markers, retaining only the data from the formal reading phase. (b) Band-pass filtering: Two versions of filtered data are provided, with band-pass ranges of 0.5-30 Hz and 0.5-80 Hz respectively. (c) Bad channel interpolation: Our bad channel detection includes automatic detection implemented with the `pyprep` package and manual checking. For interpolation, the spherical spline interpolation implemented in MNE is utilized. (d) ICA denoising: In this part, the automatic labeling method in `mne-iclabel` package is utilized followed by a manual checking to remove noisy independent components such as eye movements and heartbeats. (e) Dataset organization: Our dataset is organized in the BIDS format. The detailed file structure is shown in Figure 3.

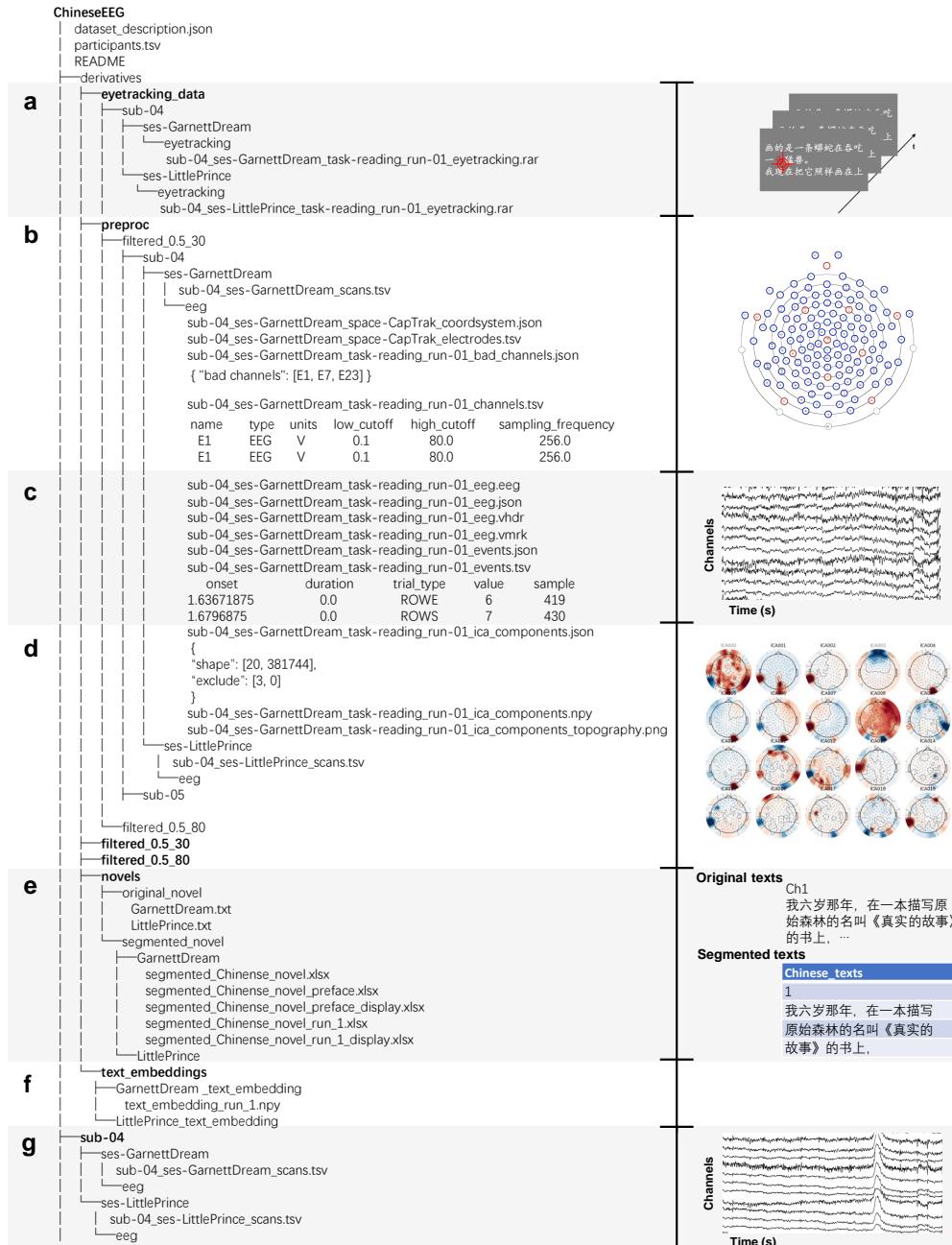


Figure 3. File structure of the dataset. (a) Eye-tracking data: Each experimental run is associated with a .zip file that contains eye-tracking data. (b) Electrode information files: These include detailed information of electrodes such as the location, type, and sampling rate, as well as information on any channels marked as bad during pre-processing. (c) EEG data and event-related files: Including EEG data in BrainVision format and event files that record marker information. (d) ICA-related files: Containing independent components in numpy format, records of removed components during pre-processing, and topographic maps of the components. (e) Text materials: Containing original and segmented text. (f) Text embedding files: Each file corresponds to an experimental run and is stored in .npy format. (g) Raw EEG data.

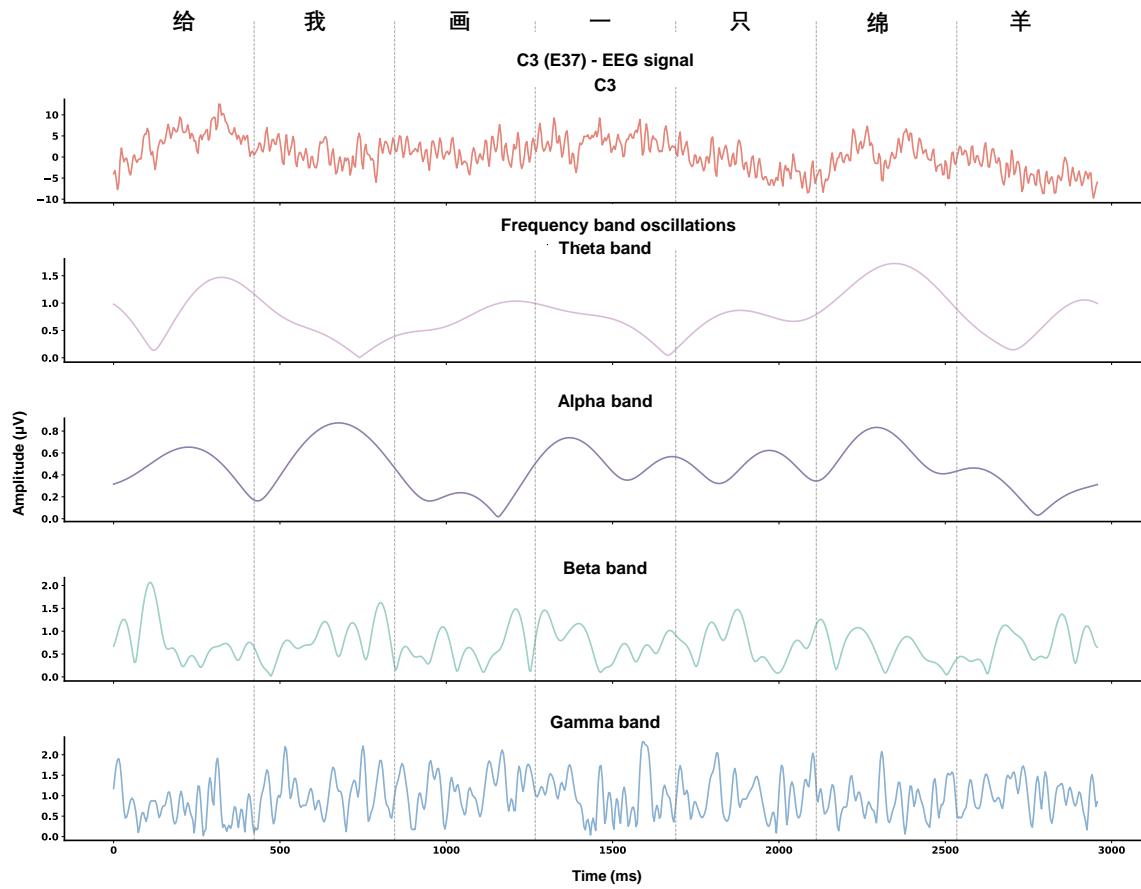


Figure 4. EEG time course and the neural oscillations under different frequency bands (i.e., Theta, Alpha, Beta, and Gamma) corresponding to the Chinese sentence meaning "Draw me a sheep". The pre-processed EEG data using 0.5-80 Hz band-pass filter from ses-LittlePrince of sub-07 was used in the analysis. We illustrated the EEG signals from electrode C3, which locates at a language processing related area overlying the temporal lobe.

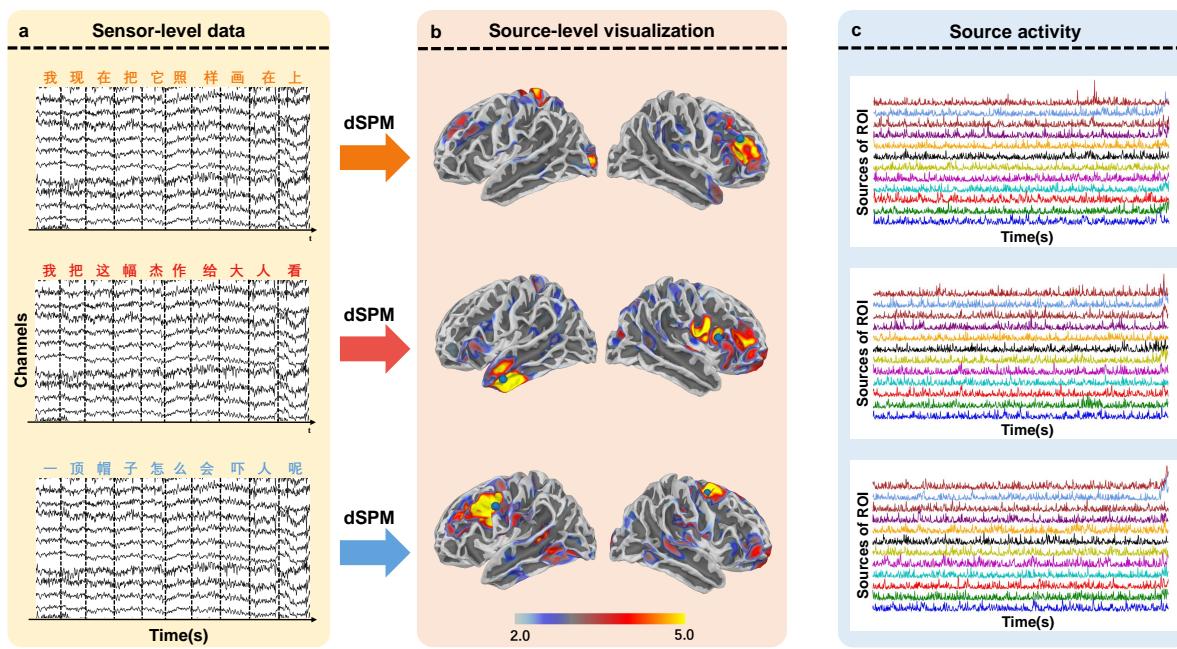
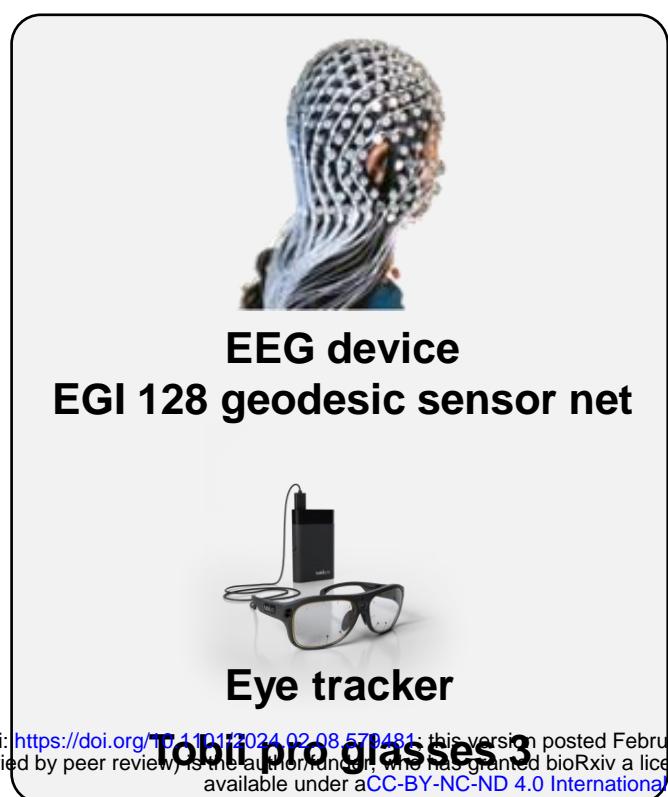
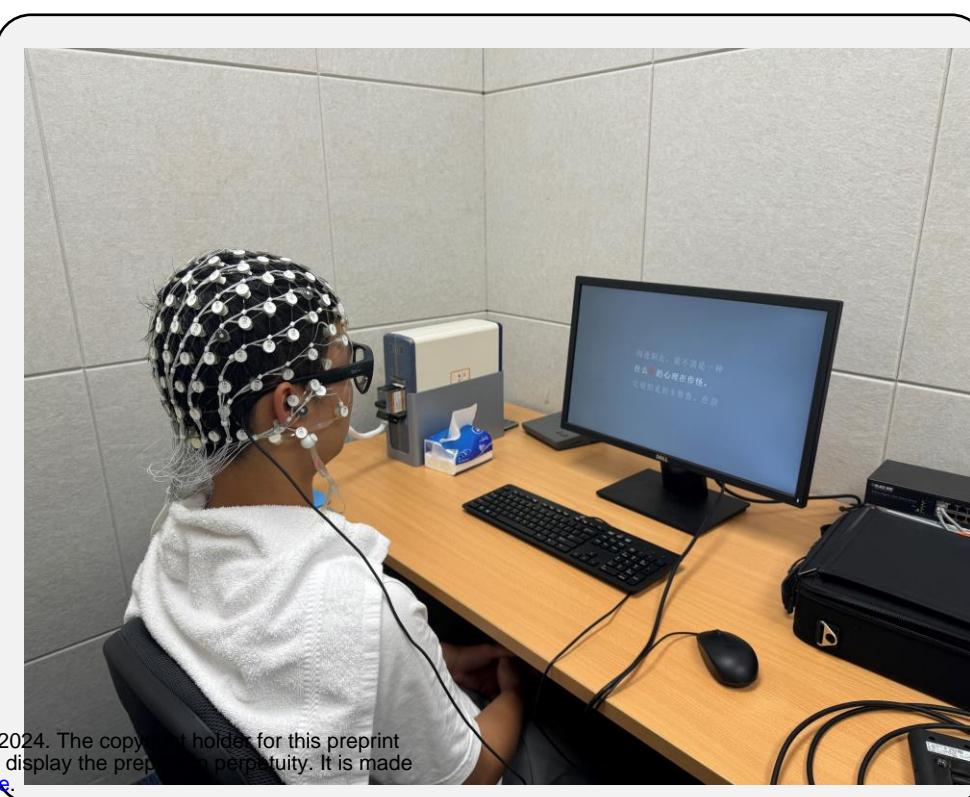


Figure 5. EEG source localization analysis. (a) EEG sensor-level data: Three segments of pre-processed EEG data using 0.5-80 Hz band-pass filter were selected for analysis, accompanied by the corresponding text segments shown above the EEG segments. (b) Visualization of brain activation after source analysis: The dSPM method was utilized to solve the inverse problem. Results for the left and right hemispheres are presented separately. The moments of peak activation in the left and right brain regions are chosen for visualization. (c) Plots of source activity over time: Each plot contains the activities of 12 sources in the region with the strongest activity.

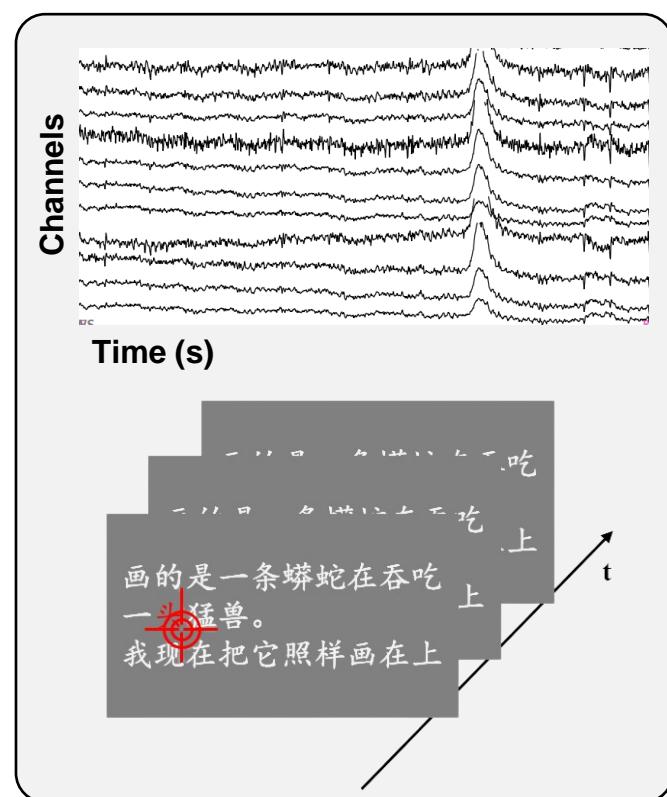
a Equipment



b Experiment setup



c Experiment protocol



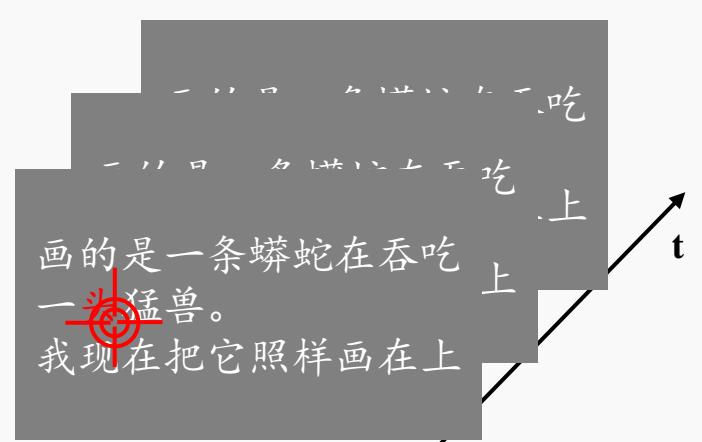
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d

Data modalities

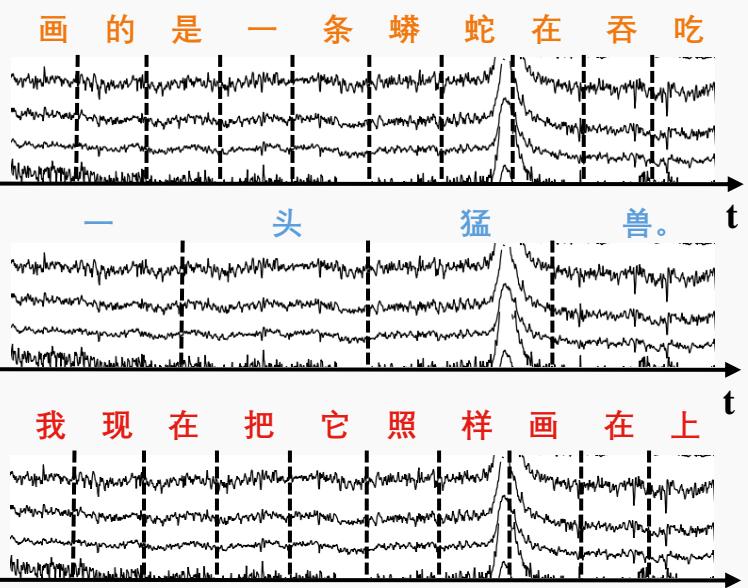
Raw data

画的是一条蟒蛇在吞吃
一头猛兽。
我现在把它照样画在上



Texts

Eye-tracking data

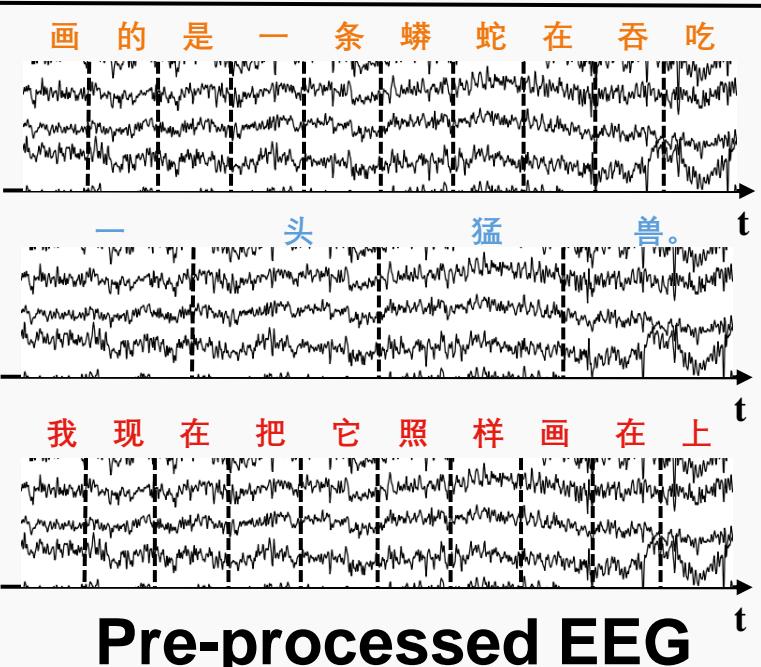
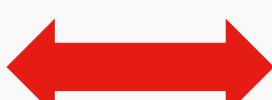
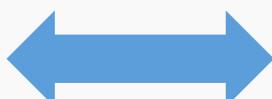
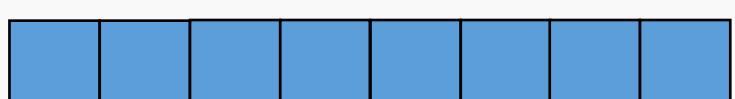


Raw EEG

Pretrained language model

Pre-processing

Derivatives



Pre-processed EEG

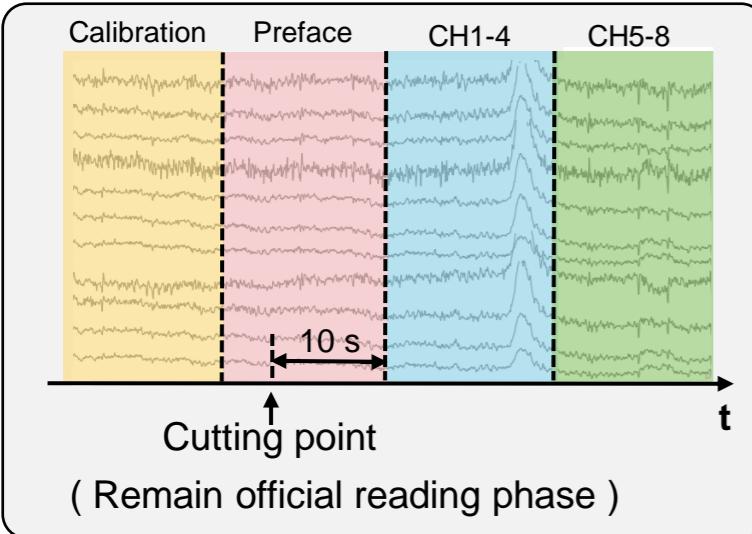
Subject n

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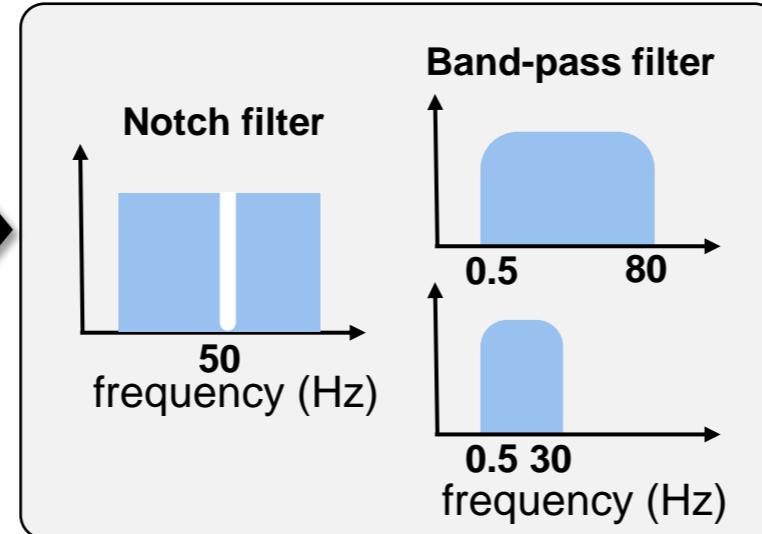
Subject 02

Subject 01

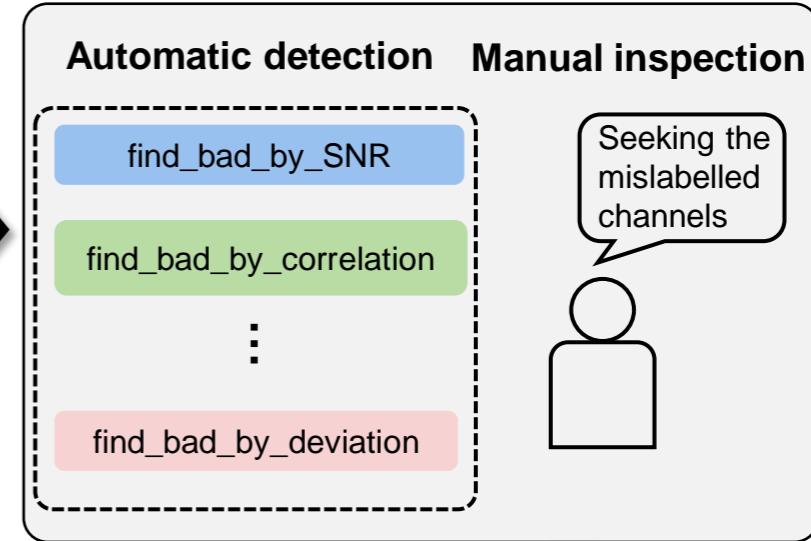
a Data segmentation



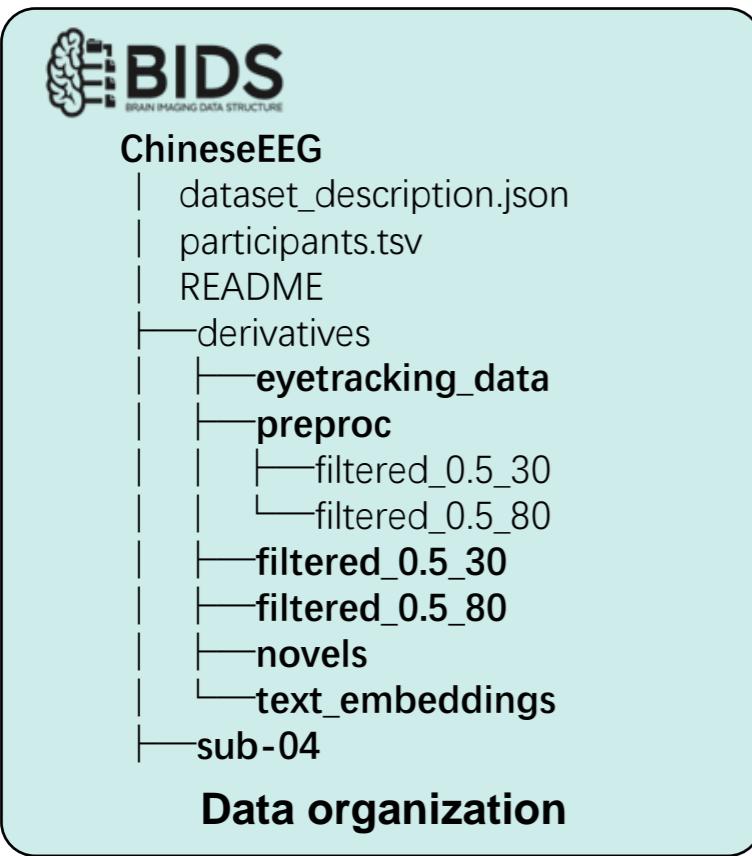
b Filtering



c Bad channel interpolation

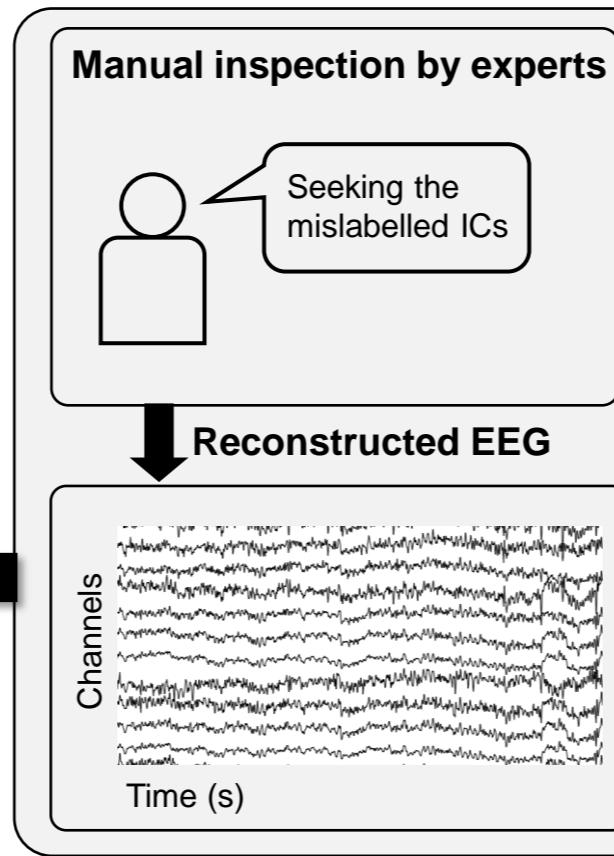


e Our dataset

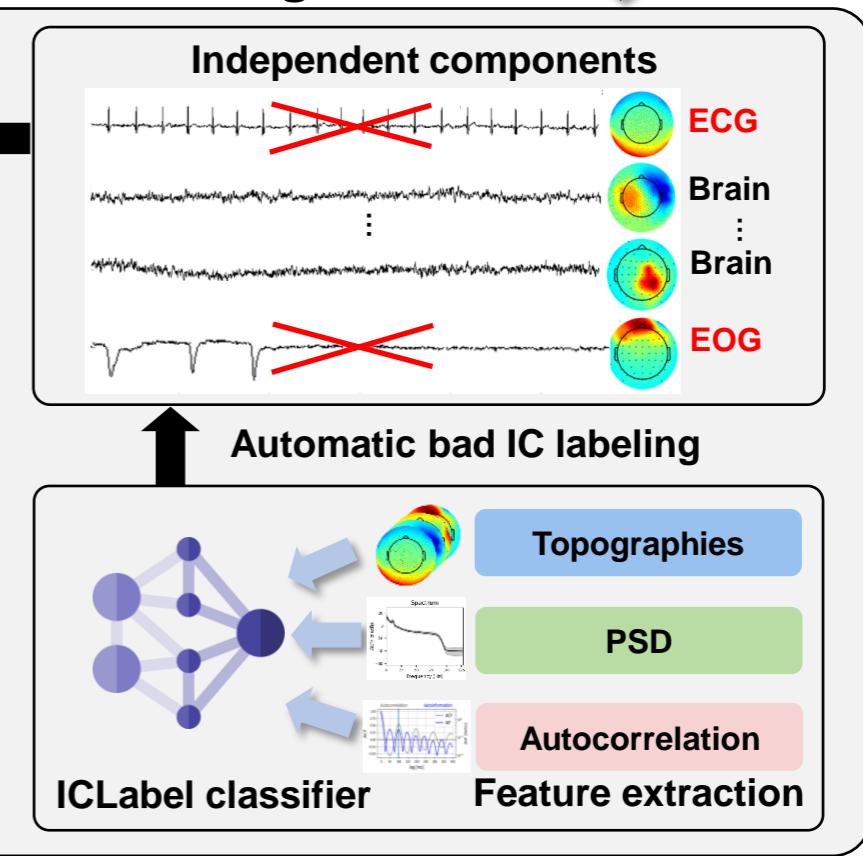


Average re-referencing

d

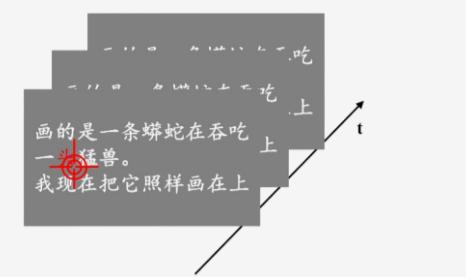


ICA denoising



ChineseEEG

```
dataset_description.json
participants.tsv
README
derivatives
  eyetracking_data
    sub-04
      ses-GarnettDream
        eyetracking
          sub-04_ses-GarnettDream_task-reading_run-01_eyetracking.rar
      ses-LittlePrince
        eyetracking
          sub-04_ses-LittlePrince_task-reading_run-01_eyetracking.rar
```

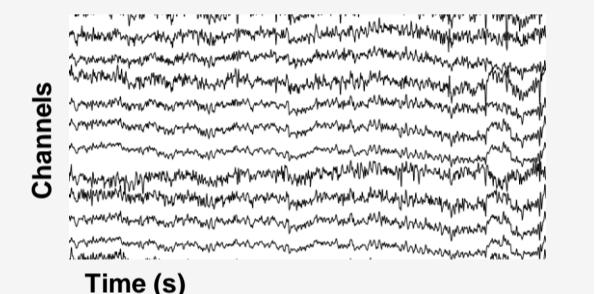
a**b**

```
preproc
  filtered_0.5_30
    sub-04
      ses-GarnettDream
        sub-04_ses-GarnettDream_scans.tsv
        eeg
          sub-04_ses-GarnettDream_space-CapTrak_electrodes.tsv
          sub-04_ses-GarnettDream_task-reading_run-01_bad_channels.json
          { "bad channels": [E1, E7, E23] }

        sub-04_ses-GarnettDream_task-reading_run-01_channels.tsv
          name  type  units  low_cutoff  high_cutoff  sampling_frequency
          E1    EEG    V      0.1        80.0        256.0
          E1    EEG    V      0.1        80.0        256.0
```

c

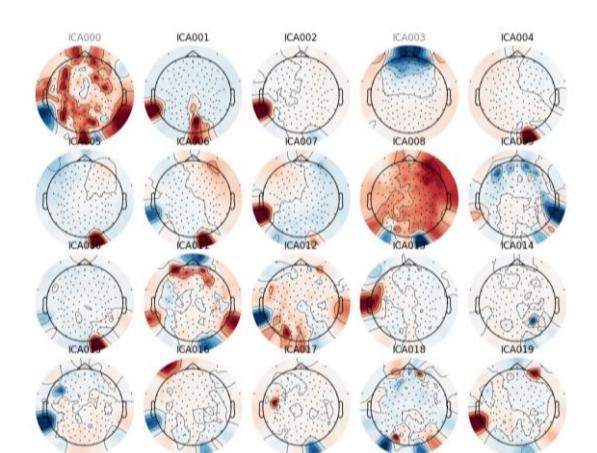
```
sub-04_ses-GarnettDream_task-reading_run-01_eeg.eeg
sub-04_ses-GarnettDream_task-reading_run-01_eeg.json
sub-04_ses-GarnettDream_task-reading_run-01_eeg.vhdr
sub-04_ses-GarnettDream_task-reading_run-01_eeg.vmrk
sub-04_ses-GarnettDream_task-reading_run-01_events.json
sub-04_ses-GarnettDream_task-reading_run-01_events.tsv
  onset      duration      trial_type      value      sample
  1.63671875  0.0          ROWE          6          419
  1.6796875   0.0          ROWS          7          430
sub-04_ses-GarnettDream_task-reading_run-01_ica_components.json
{
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  "exclude": [3, 0]
}
sub-04_ses-GarnettDream_task-reading_run-01_ica_components.npy
sub-04_ses-GarnettDream_task-reading_run-01_ica_components_topography.png
```

**d**

```
sub-04_ses-GarnettDream_task-reading_run-01_ica_components.json
{
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  "exclude": [3, 0]
}
sub-04_ses-GarnettDream_task-reading_run-01_ica_components.npy
sub-04_ses-GarnettDream_task-reading_run-01_ica_components_topography.png

  ses-LittlePrince
    sub-04_ses-LittlePrince_scans.tsv
    eeg
    sub-05

  filtered_0.5_80
```

**e**

```
novels
  original_novel
    GarnettDream.txt
    LittlePrince.txt
  segmented_novel
    GarnettDream
      segmented_Chinese_novel.xlsx
      segmented_Chinese_novel_preface.xlsx
      segmented_Chinese_novel_preface_display.xlsx
      segmented_Chinese_novel_run_1.xlsx
      segmented_Chinese_novel_run_1_display.xlsx
    LittlePrince
```

Original texts
Ch1
我六岁那年，在一本描写原始森林的名叫《真实的故事》的书上，…

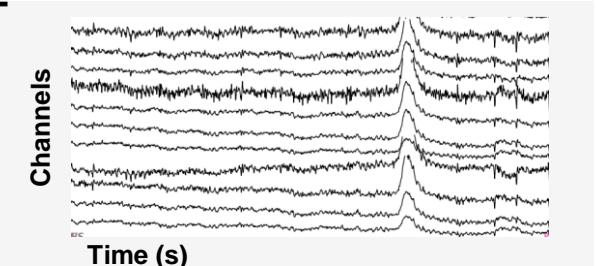
f

```
GarnettDream_text_embedding
  text_embedding_run_1.npy
LittlePrince_text_embedding
```

Segmented texts
Chinese_texts
1
我六岁那年，在一本描写原始森林的名叫《真实的故事》的书上，…

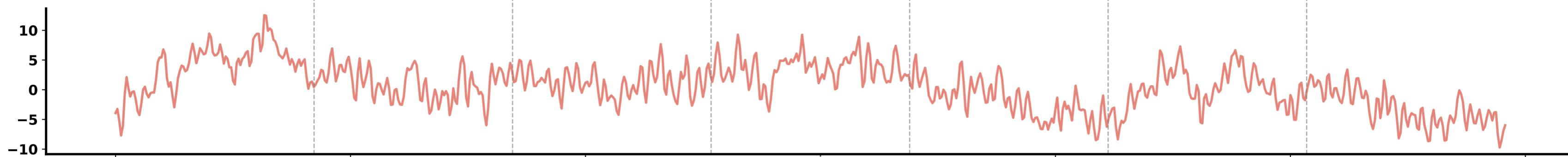
g

```
sub-04
  ses-GarnettDream
    sub-04_ses-GarnettDream_scans.tsv
    eeg
  ses-LittlePrince
    sub-04_ses-LittlePrince_scans.tsv
    eeg
```



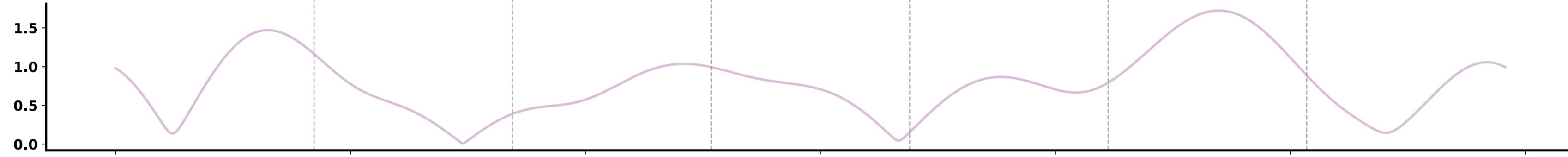
给 我 画 一 只 绵 羊

C3 (E37) - EEG signal
C3

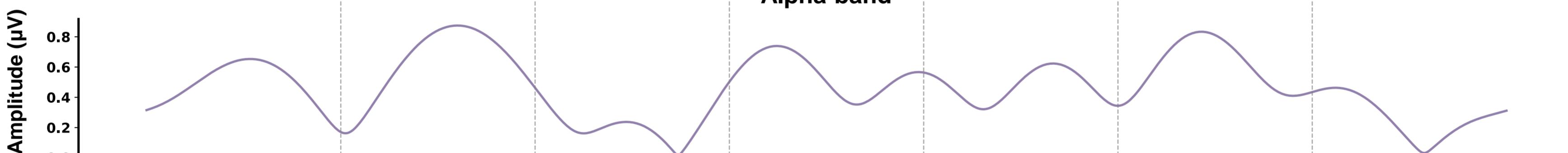


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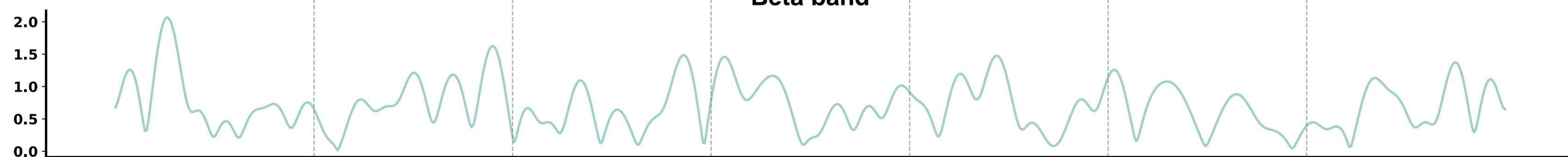
Frequency band oscillations
Theta band



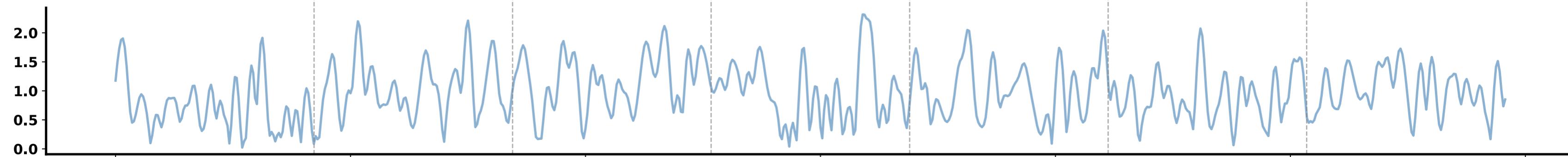
Alpha band



Beta band



Gamma band



Time (ms)

