

## Full title

Estimating the dimensionality of the manifold underlying multi-electrode neural recordings

## Short title

Intrinsic dimensionality of neural signals

## Authors

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## Abstract

1 It is generally accepted that the number of neurons in a given brain area far exceeds the  
2 information that area encodes. For example, motor areas of the human brain contain tens of  
3 millions of neurons that control the activation of tens or at most hundreds of muscles. This  
4 massive redundancy implies the covariation of many neurons, which constrains the population  
5 activity to a low-dimensional manifold within the space of all possible patterns of neural activity.  
6 To gain a conceptual understanding of the complexity of the neural activity within a manifold, it  
7 is useful to estimate its dimensionality, which quantifies the number of degrees of freedom  
8 required to describe the observed population activity without significant information loss. While  
9 there are many algorithms for dimensionality estimation, we do not know which are well suited  
10 for analyzing neural activity. The objective of this study was to evaluate the efficacy of several  
11 representative algorithms for estimating linearly and nonlinearly embedded data. We generated  
12 synthetic neural recordings with known intrinsic dimensionality and used them to test the  
13 algorithms' accuracy and robustness. We emulated some of the important challenges  
14 associated with experimental data by adding noise, altering the nature of the embedding from  
15 the low-dimensional manifold to the high-dimensional recordings, varying the dimensionality of  
16 the manifold, and limiting the amount of available data. We demonstrated that linear algorithms  
17 overestimate the dimensionality of nonlinear, noise-free data. In cases of high noise, most  
18 algorithms overestimated dimensionality. We thus developed a denoising algorithm based on  
19 deep learning, the "Joint Autoencoder", which significantly improved subsequent dimensionality  
20 estimation. Critically, we found that all algorithms failed when the dimensionality was high  
21 (above 20) or when the amount of data used for estimation was low. Based on the challenges  
22 we observed, we formulated a pipeline for estimating the dimensionality of experimental neural  
23 data.

## Author Summary

24 The number of neurons that we can record from has increased exponentially for decades; today  
25 we can simultaneously record from thousands of neurons. However, the individual firing rates  
26 are highly redundant. One approach to identifying important features from redundant data is to  
27 estimate the dimensionality of the neural recordings, which represents the number of degrees of  
28 freedom required to describe the data without significant information loss. Better understanding  
29 of dimensionality may also uncover the mechanisms of computation within a neural circuit.  
30 Circuits carrying out complex computations might be higher-dimensional than those carrying out  
31 simpler computations. Typically, studies have quantified neural dimensionality using one of  
32 several available methods despite a lack of consensus on which method would be most  
33 appropriate for neural data. In this work, we used several methods to investigate the accuracy of  
34 simulated neural data with properties mimicking those of actual neural recordings. Based on  
35 these results, we devised an analysis pipeline to estimate the dimensionality of neural  
36 recordings. Our work will allow scientists to extract informative features from a large number of  
37 highly redundant neurons, as well as quantify the complexity of information encoded by these  
38 neurons.

## Introduction

39 Studies that simultaneously record the activity of many neurons have shown that cortical neural  
40 activity is highly redundant [1]. In primary motor cortex (M1), redundancy arises as tens of  
41 millions of neurons control tens or at most hundreds of muscles. This redundancy implies  
42 significant covariation in the activity of many neurons, which confines the population neural  
43 activity to a low-dimensional manifold embedded in the neural space of all possible patterns of  
44 neural population activity [2-9]. Low-dimensional manifolds have also been observed in a variety  
45 of other cortical regions [10-18]. Reliable algorithms for identifying these manifolds and  
46 characterizing their dimensionality are increasingly important as our ability to record from large  
47 populations of neurons increases [19]. The dimensionality of the manifold describing the  
48 coordinated firing of a set of neurons quantifies the number of degrees of freedom needed to  
49 describe population activity without significant information loss [20, 21]. Projecting the observed  
50 firing patterns onto the manifold yields a low-dimensional set of latent signals that can simplify  
51 the interpretation of population neural activity [2, 9, 22]. Low-dimensional latent signals can  
52 facilitate the manipulation or the extraction of signals for brain-computer interfaces, a  
53 rehabilitative technology that converts neural signals into control commands to restore  
54 movement to paralyzed patients [23, 24].

55 Unfortunately, it is surprisingly difficult to estimate the dimensionality of neural manifolds,  
56 particularly in the realistic condition of a noisy, nonlinear embedding. There is evidence of a  
57 nonlinear mapping between the recorded neural activity and the associated low-dimensional  
58 latent signals [10, 25-27]. Noise propagates from the level of sensory transduction and  
59 amplification, the opening and closing of voltage-gated ion channels, and builds up at the level  
60 of synapses, causing neural firing to be a stochastic process [28]. The two effects, nonlinearity  
61 and noise, combine to pose significant challenges to existing dimensionality estimation  
62 algorithms. The accuracy of the estimators also depends on the amount of available data [29],

63 30], which is limited in most experimental paradigms. If we wish to identify the manifolds  
64 associated with experimentally measured neural activity, we need methods that are robust in  
65 the presence of these challenges.

66 The methods that have been proposed for estimating the dimensionality of neural manifolds can  
67 be broadly categorized into linear or nonlinear algorithms, based on assumptions about the  
68 nature of the mapping between the low-dimensional representation of the latent signals and the  
69 high-dimensional space of neural activity. The most commonly used linear method for  
70 dimensionality reduction is Principal Component Analysis (PCA), based on identifying mutually  
71 orthogonal directions in the empirical neural space of recorded activity; these directions are  
72 monotonically associated with the largest data variance. PCA provides a hierarchical description  
73 in which the data projected onto the manifold subtended by the principal components become  
74 closer and closer to the recorded data as the dimensionality of the linear manifold is increased  
75 towards the dimensionality of the empirical neural space. Although PCA provides a useful and  
76 systematic tool for variance-based dimensionality reduction, it does not specify how to uniquely  
77 identify the dimensionality of the manifold: the typical implementation requires the choice of an  
78 arbitrary variance threshold. Other PCA-based algorithms such as Participation Ratio (PR) [5,  
79 18] and Parallel Analysis (PA) [31, 32] provide more principled prescriptions for linear  
80 dimensionality estimation, by incorporating criteria for determining an optimal number of leading  
81 principal components to use when constructing the low-dimensional manifold.

82 Linear dimensionality estimation algorithms may work well for linear datasets, but are likely to  
83 overestimate the dimensionality of a manifold arising from a nonlinear mapping between the  
84 low-and high-dimensional spaces [20, 21, 33, 34]. In contrast, nonlinear methods (e.g.,  
85 Correlation Dimension [35-37], Levina-Bickel Maximum Likelihood Estimation [38], Two Nearest

86 Neighbors [39], and Fisher Separability Analysis [40] may provide accurate dimensionality  
87 estimates for both linearly and nonlinearly embedded data.

88 Most dimensionality estimation methods have been tested in the absence of noise even though  
89 it is known that linear and nonlinear methods overestimate dimensionality when the data is  
90 noisy [20]. The robustness of dimensionality estimation algorithms to noise remains to be  
91 characterized.

92 The objective of this study was to characterize the accuracy of several dimensionality estimation  
93 algorithms when applied to high-dimensional recordings of neural activity. We evaluated  
94 previously proposed algorithms on synthetic datasets of known dimensionality to identify  
95 conditions under which each method succeeded and/or failed. Specifically, we evaluated how  
96 the algorithms handled the nature of the embedding (linear or nonlinear), the amount of noise  
97 added to the simulated neural data, and the amount of data available. We found increasing  
98 levels of noise to be a challenge for all tested algorithms. We therefore also evaluated different  
99 approaches for reducing noise prior to performing dimensionality estimation, including the “Joint  
100 Autoencoder”, a method we developed based on deep learning techniques. Together, our  
101 results allowed us to propose a methodological pipeline for estimating the intrinsic  
102 dimensionality of high-dimensional datasets of recorded neural activity.

## Methods

### 103 **Simulation of neural signals**

104 We generated the synthetic data used to evaluate dimensionality estimation algorithms as  
105 follows. First, we created  $d$  signals by randomly sampling from an empirical distribution of firing  
106 rates that we obtained from multi-electrode array recordings of neural activity in the macaque  
107 primary motor cortex (M1) made while the subject was performing a center-out reaching task  
108 [41]. We verified that these randomly selected signals were uncorrelated. These signals  
109 provided a  $d$ -dimensional set used to construct synthetic high-dimensional data sets (**Fig 1**). We  
110 allowed  $d$  to vary from 3 to 40. These signals were multiplied by a  $d \times 96$  mixing matrix  $W$  with  
111 entries that were randomly selected from a zero-mean Gaussian distribution with unit variance.  
112 This resulted in a 96-dimensional data set  $X$ . The activity in each of the  $N=96$  simulated  
113 channels was scaled to the range from zero to one to compensate for variability in firing rates  
114 across neurons and across time. A nonlinear embedding was implemented by processing each  
115 simulated channel  $X$  with an exponential activation function:

$$116 \quad f(X) = \frac{e^{\alpha X} - 1}{e^{\alpha} - 1} \quad (\text{Equation 1})$$

117 We chose this exponential activating function to control the degree of nonlinearity by varying the  
118 parameter  $\alpha$ , and to ensure that the range of the nonlinearly embedded synthetic data remained  
119 between zero and one. Finally, we added independent Gaussian noise to each of the channels  
120 in  $X$ , to generate signals with known signal-to-noise ratio. This procedure generated datasets of  
121 known dimensionality, embedding type (linear/nonlinear), and signal-to-noise ratio.

122 **Fig 1: Generation of simulated datasets.** First, representative neural signals were obtained by  
123 randomly sampling the firing rates of primary motor cortical recordings. The number of sampled  
124 signals determined the intrinsic dimensionality of the dataset. Then, the dimensionality of the

125       sampled signals was increased through linear combinations by multiplying the signals with a weight  
126       matrix  $W$ . The entries of  $W$  were sampled from a zero-mean Gaussian distribution with unit  
127       variance. Then, the signals were then scaled to the  $[0,1]$  range by dividing them by their maximum  
128       value. This procedure yielded noise-free, linear datasets. In nonlinear simulations only, the signals  
129       were then activated nonlinearly through the exponential function in Equation 1 (red box in  
130       diagram). In noisy simulations, zero-mean Gaussian noise with variance specified by the  
131       predetermined signal-to-noise ratio was added to the signals. This procedure yielded linear or  
132       nonlinear, noisy datasets with known signal-to-noise ratio.

### 133       **Dimensionality estimation algorithms**

134       We evaluated two classes of dimensionality estimation algorithms, those that assumed a linear  
135       embedding and those that also allowed for a nonlinear embedding.

136       **Linear algorithms.** Linear algorithms map high-dimensional data to a lower dimensional,  
137       linear subspace. Principal Component Analysis (PCA) is often used for linear dimensionality  
138       estimation in neuroscience [2, 4, 7, 41-43]. All the linear algorithms that we tested (summarized  
139       below) are based on PCA but use different criteria for dimensionality estimation.

140       **Principal Component Analysis with a variance cutoff.** PCA creates a low-dimensional  
141       representation of the data by sequentially finding orthogonal directions that explain the most  
142       remaining variance. Unit vectors that identify those directions, the PCA eigenvectors  $\{v_i\}$ ,  
143       provide an orthonormal basis for the  $N$ -dimensional data space. The eigenvectors are labeled in  
144       decreasing order of the variance associated with each direction, the eigenvalues  $\{\lambda_i\}$ . The  
145       simplest way to use PCA for dimensionality estimation is to find the number of principal  
146       components required to reach a predetermined threshold of cumulative variance. The selection  
147       of a variance threshold can be rather arbitrary, and a range of thresholds have been used in the

148 literature. In this study, we used a threshold of 90%, which yielded accurate estimates of  
149 dimensionality for the noise-free linear datasets.

150 **Participation Ratio (PR).** This approach provides a principled way of finding a variance  
151 threshold when the ground truth is not known [5, 18]. PR uses a simple formula based on the  
152 eigenvalues:

$$153 \quad PR = \frac{(\sum_{i=1}^N \lambda_i)^2}{\sum_{i=1}^N (\lambda_i)^2} \quad (\text{Equation 2})$$

154 If the leading eigenvalue carries all the variance ( $\lambda_i \neq 0$  for  $i = 1$  and  $\lambda_i = 0$  for all  $i \geq 2$ ), then PR  
155 = 1. At the other extreme, if all eigenvalues are equal, the variance is spread evenly across all  
156 the dimensions, and PR=N. The actual value of PR interpolates between these two extreme  
157 conditions to estimate the intrinsic dimensionality, and thus the number of principal components  
158 to be kept [5].

159 **Parallel Analysis (PA).** Much like the Participation Ratio, Parallel Analysis is a principled  
160 approach to finding a variance threshold [31, 32]. Parallel Analysis generates null distributions  
161 for the eigenvalues by repeatedly shuffling each dimension of the data separately. The shuffling  
162 step ensures that the correlations remaining across the different dimensions of the data are due  
163 to chance. The eigenvalues that exceed the 95<sup>th</sup> percentile of the null distribution are identified  
164 as significant, and their number is the number of dimensions to be kept. Although this method  
165 has not been directly applied to neural data, similar approaches based on finding null  
166 distributions of eigenvalues have been used for neural dimensionality estimation [44].

167 **Nonlinear algorithms.** Nonlinear algorithms can in principle estimate the dimensionality of  
168 either linearly or nonlinearly embedded data. Unlike the linear algorithms we tested, the

169 nonlinear algorithms need not rely on a global model for the probability distribution from which  
170 the data are assumed to be drawn (in the case of PCA, the model is a multivariate Gaussian  
171 distribution). Instead, many nonlinear algorithms estimate intrinsic dimensionality directly from  
172 local geometric properties of the data. Common local properties include distance and  
173 separability of each data point relative to its neighbors. Although nonlinear algorithms are not  
174 yet commonly used in neuroscience, they have been used to estimate dimensionality in several  
175 other fields that produce high-dimensional datasets [45].

176 **Correlation Dimension (CD).** Correlation Dimension estimates dimensionality by calculating  
177 how the number of data samples that fall within a hypersphere change as a function of its  
178 radius. This method, originally developed in 1983 [35], has benefitted from recent efforts to  
179 improve computational speed and accuracy [36, 37]. Although there are only a few applications  
180 of Correlation Dimension analysis to neural data [46, 47], it is widely used in other disciplines  
181 [36].

182 **Levina-Bickel Maximum Likelihood Estimation (LBMLE).** The Levina-Bickel Maximum  
183 Likelihood Estimation method [38] is an extension of Correlation Dimension that uses a  
184 maximum likelihood approach to estimate distances between data points. This method has  
185 been successfully applied to some of the benchmark datasets used in machine learning, such  
186 as the Faces [33] and Hands datasets [48].

187 **Two Nearest Neighbors (TNN).** The Two Nearest Neighbors method also uses the distance  
188 between data points to estimate dimensionality [39]. However, unlike Levina-Bickel Maximum  
189 Likelihood Estimation, it considers only the first and second neighbors of each point. The ratio of  
190 the cumulative distribution of second-neighbor to first-neighbor distances is a function of data  
191 dimensionality. By focusing on shorter distances, the method avoids unwanted effects resulting

192 from density changes across the manifold. This method has been successfully applied to  
193 synthetic datasets of hyperspheres with known dimensionality [39], and to real-world datasets  
194 including molecular simulations [49] and images of hand-written digits [33].

195 **Fisher Separability Analysis (FSA).** High-dimensional datasets exhibit simple geometric  
196 properties such as the likely orthogonality of two randomly picked directions. These properties  
197 have recently been characterized as the *blessings of dimensionality* [50], in contrast to the well-  
198 known concept of the *curse of dimensionality*. A useful example is the increasing ease with  
199 which a hyperplane can separate any given sample in a dataset from all other samples as the  
200 dimensionality of the dataset increases. Fisher separability is a computationally efficient,  
201 simple, and robust method to assess such separability [51, 52]. Dimensionality can be  
202 estimated in terms of the probability that a point in the dataset is Fisher separable from the  
203 remaining points [40]. The probability distribution of Fisher separability allows the dimensionality  
204 of both linear and nonlinear manifolds to be estimated. This method has been applied to study  
205 the mutation profiles of the genes resulting in tumors as a means to evaluate therapeutic  
206 approaches [53].

207 **Denoising algorithms**

208 Noise that is uncorrelated across channels will lead to dimensionality estimates that approach  
209 the number of channels as the level of noise increases. To mitigate this overestimation problem,  
210 we implemented two approaches to denoise neural data. Both rely on an initial estimate of an  
211 upper bound dimensionality  $D$ , for which we used Parallel Analysis. To quantify the performance  
212 of the denoising algorithms, we reported variance accounted for (VAF) between the denoised  
213 signals and the noise-free signals.

214 **PCA denoising.** The linear approach to denoising was based on PCA. Once the value of  $D$   
215 was determined, we used the  $D$  leading principal components to reconstruct the original data,  
216 under the assumption that most of the noise was relegated to the discarded, low-variance  
217 principal components.

218 **Joint Autoencoder denoising.** We also used a neural network for denoising (**Fig 2**). We  
219 divided the 96-dimensional simulated dataset  $X$  into two 48-dimensional partitions:  $X_1$  and  $X_2$ .  
220 These partitions were each mapped by the compressive half of an autoencoder to compressed  
221 subspaces  $Z_1$  and  $Z_2$  respectively, each of dimension  $D < 48$ . These compressed subspaces  
222 were used to obtain reconstructed versions of  $X_1$  and  $X_2$ , denoted  $\hat{X}_1$  and  $\hat{X}_2$ , using the  
223 expansive halves of the corresponding autoencoders. The cost function  $C$  for the Joint  
224 Autoencoder network not only minimized the reconstruction error for  $X_1$  and  $X_2$ , but also the  
225 difference between  $Z_1$  and  $Z_2$ :

226 
$$C = MSE(X_1, \hat{X}_1) + MSE(X_2, \hat{X}_2) + MSE(Z_1, Z_2) \quad (\text{Equation 3})$$

227 **Fig 2. Architecture of the Joint Autoencoder.** Channels of the 96-dimensional simulated  
228 datasets were randomly partitioned into two sets of signals (blue and yellow). Each 48-dimensional  
229 set was reconstructed through a  $D$ -dimensional subspace (green). The reconstructed outputs of  
230 the networks were the denoised channels.

231 This design assumes that each of the partitions  $X_1$  and  $X_2$  contains the information necessary to  
232 robustly identify the underlying  $D$ -dimensional signals  $Z_1$  and  $Z_2$ , but not the independent noise  
233 components that will differ between the two partitions. We trained the Joint Autoencoder using  
234 the ADAM optimizer with a learning rate  $\eta = 0.001$  and dropout regularization on the input layer  
235 with  $p = 0.05$ . The use of Rectified Linear Unit activation functions in all layers ensured that the

236 autoencoder network would both operate on and output non-negative signals while allowing for  
237 nonlinear embeddings.

238 **Ethics statement**

239 All surgical and experimental procedures that yielded the multi-electrode array recordings from  
240 non-human primates [41], which formed the basis of our simulated neural signals, were  
241 approved by Institutional Animal Care and Use Committee (IACUC) of Northwestern University.  
242 The subject was monitored daily. The subject's diet consisted of standard laboratory animal diet,  
243 fresh fruits, and vegetables, and was provided with access to various types of enrichment.

244 **Statistical analyses**

245 We used Monte Carlo simulations to generate up to 10 replications of synthetic data sets, each  
246 corresponding to microelectrode array recording data from an experimental session. We noted  
247 the number of replications (n) in the figure captions where applicable. Our choice of the number  
248 of replications is reasonable compared to the number of experimental sessions that we would  
249 expect to see in experiments with monkeys [41, 54, 55]. The simulations differed by their  
250 random number generator seed, which dictated the pseudorandom sampling procedures  
251 required for generating the signals. There were three sampling steps in our simulations (**Fig 1**).  
252 First was the creation of the low-dimensional basis signals, which were sampled from an  
253 empirical firing rate distribution. The second was the entries of the mixing matrix  $W$ , which were  
254 sampled from a zero-mean Gaussian distribution with unit variance. The third was the additive  
255 noise, sampled from a zero-mean Gaussian distribution with variance determined by the signal-  
256 to-noise ratio. We used bootstrapping with 10,000 iterations to compute the statistic of interest  
257 and computed its confidence interval using  $\alpha = 0.05$ . We used Bonferroni correction for multiple  
258 comparisons.

## Results

259 Despite the large number of available algorithms for dimensionality estimation, there has been  
260 no systematic study of how well-suited they are for the analysis of neural data. Here we test  
261 several representative algorithms on synthetic datasets for which the intrinsic dimensionality is  
262 known, to assess their ability to estimate the true dimensionality of the data across a range of  
263 simulated conditions relevant to neuroscience. These assessments resulted in a recommended  
264 procedural pipeline for estimating the intrinsic dimensionality of a set of neural recordings.

265 **Dimensionality of noise-free datasets**

266 We first considered the simplest case: how accurately can we determine the dimensionality of  
267 linearly embedded, noise-free datasets? To answer this question, we applied the six selected  
268 algorithms to datasets with dimensionality  $d=6$ . We focused on  $d=6$  as this was the  
269 dimensionality estimate of actual multi-electrode array recordings found when using the  
270 methods investigated here. In this scenario, all tested linear and nonlinear algorithms estimated  
271 the true dimensionality accurately (**Fig 3**). Under noise-free conditions, the nonlinear algorithms  
272 were as accurate as the linear ones on linearly embedded datasets.

273 **Fig 3. Dimensionality of noise free datasets.** A) We applied PCA with 90% variance cutoff  
274 (PCA90, gray), Participation Ratio (PR, brown), Parallel Analysis (PA, blue), Levina-Bickel  
275 Maximum Likelihood Estimation (LBMLE, green), Two Nearest Neighbors (TNN, purple), and  
276 Fisher Separability Analysis (FSA, orange) to linearly embedded,  $d=6$  datasets (n=10). B) Same  
277 as in A, but for nonlinearly embedded datasets. Circles indicate the mean and error bars indicate  
278 the standard deviation of the dimensionality estimates. Asterisks indicate significant difference of  
279 the mean from the true dimensionality of 6 at (bootstrapped confidence intervals do not overlap 6  
280 at the significance level of  $\alpha=0.05$ .

281 Next, we evaluated all algorithms on nonlinearly embedded noise-free datasets, also for  $d = 6$ .

282 Nonlinearities were introduced as in Equation 1, using  $\alpha = 16$ . In this case, the three linear

283 algorithms dramatically overestimated the true dimensionality, with errors reaching more than

284 400% of the true value (**Fig 3B**). In contrast, the nonlinear algorithms performed well; the

285 Levina-Bickel Maximum Likelihood Estimation and the Two Nearest Neighbors methods were

286 more accurate than Fisher Separability Analysis, which slightly underestimated the true

287 dimensionality.

288 Because of the superior accuracy of Levina-Bickel Maximum Likelihood Estimation and Two

289 Nearest Neighbors, we focused on these two methods for the remainder of the nonlinear

290 analyses. We also retained Parallel Analysis as a benchmark for some of the analyses, as it

291 was the most accurate linear method for estimating the dimensionality of nonlinearly embedded

292 data.

### 293 **Effect of true dimensionality on algorithm accuracy**

294 We next evaluated how the true intrinsic dimensionality of the noise-free data influenced

295 algorithm accuracy. Can any intrinsic dimensionality be reliably estimated? We found that the

296 answer is no: the accuracy of all algorithms suffered when the intrinsic dimensionality of the

297 synthetic data was too high. Parallel Analysis was accurate on linear datasets with  $d < 20$ , but

298 inaccurate on nonlinear datasets of all dimensions, as expected (**Fig 4**). Below about  $d = 6$ ,

299 Levina-Bickel Maximum Likelihood Estimation and Two-Nearest Neighbors were accurate on

300 both linear and nonlinear datasets. However, Levina-Bickel Maximum Likelihood Estimation

301 began to underestimate the dimensionality of both linearly embedded (**Fig 4A**) and nonlinearly

302 embedded (**Fig 4B**) datasets for  $d > 6$ . This underestimation increased with increasing  $d$ . For

303 nonlinear datasets, the estimate saturated at  $d = 13$ , where underestimation began to get much

304 worse. These results revealed that the intrinsic dimensionality of nonlinearly embedded datasets  
305 is hard to estimate reliably when it is large.

306 **Fig 4. Effect of increasing true dimensionality on dimensionality estimates.** A) The  
307 dimensionality of noise free, linear datasets ( $n=3$ ) was assessed using Parallel Analysis (PA),  
308 Levina-Bickel Maximum Likelihood Estimation (LBMLE), and Two Nearest Neighbors (TNN).  
309 Dashed line indicates the identity line. B) Same as A, but for nonlinear datasets. The curve for TNN  
310 precisely overlays that of LBMLE, causing it to be obscured.

### 311 **Effect of the level of nonlinearity**

312 We next evaluated how the degree of nonlinearity influenced the accuracy of the dimensionality  
313 estimation algorithms. We controlled the degree of nonlinearity by varying the parameter  $\alpha$  in  
314 Equation 1; this parameter controls the slope of the exponential activation function used to  
315 generate the nonlinearly embedded datasets. We found that both Levina-Bickel Maximum  
316 Likelihood Estimation and Two Nearest Neighbors provided accurate dimensionality estimates  
317 for all tested levels of nonlinearity (**Fig 5**). Surprisingly, even Parallel Analysis was accurate at  
318 levels of nonlinearity around  $\alpha \approx 8$ , where it started to overestimate the intrinsic dimensionality.  
319 These results revealed that Levina-Bickel Maximum Likelihood Estimation and Two Nearest  
320 Neighbors provide accurate dimensionality estimates for wide levels of nonlinearity, whereas  
321 Parallel Analysis is accurate only for low levels of nonlinearity.

322 **Fig 5. Effect of changing the degree of nonlinearity.** Dimensionality of nonlinear datasets  
323 ( $n=10$ ) with varying levels of nonlinearity, controlled by the  $\alpha$  parameter (See Methods), was  
324 assessed using Parallel Analysis (PA), Levina-Bickel Maximum Likelihood Estimation (LBMLE),  
325 and Two Nearest Neighbors (TNN). Circles indicate the mean and error bars indicate the standard  
326 deviation of the dimensionality estimates. Asterisks indicate significant difference between mean

327 values (bootstrapped confidence intervals do not overlap 0 at the significance level of  $\alpha=0.05/3$ ,  
328 Bonferroni corrected for multiple comparisons).

329 **Amount of data required for estimating dimensionality**

330 Ideally, algorithms would require only small amounts of data, so that the intrinsic dimensionality  
331 could be estimated even during transient behaviors and for a small number of recording  
332 channels. We thus evaluated the amount of data required to estimate dimensionality of datasets  
333 with  $d=6$ , by varying both the duration of the recordings and the number of recording channels.

334 On linear datasets, the accuracy of Parallel Analysis depended only on the number of channels:  
335 the algorithm was accurate if 20 or more channels were available (**Fig 6A**). In contrast, the  
336 accuracy of both Levina-Bickel Maximum Likelihood Estimation and Two Nearest Neighbors  
337 also depended on the duration of the data (**Fig 6B and C**). Around 30 seconds of data was  
338 sufficient for accurate estimates of intrinsic dimensionality using either of these two nonlinear  
339 methods.

340 **Fig 6. Amount of data required by dimensionality estimators.** Amount of data required by A)  
341 Parallel Analysis (PA), B) Levina-Bickel Maximum Likelihood Estimation (LBMLE), and C) Two  
342 Nearest Neighbors (TNN) on linear datasets. Data length is logarithmically scaled between 5  
343 seconds and 600 seconds. Correct dimensionality  $d=6$  is shown in gray. Warm colors indicate  
344 overestimation and cold colors indicate underestimation of dimensionality. D, E, and F) Same as A,  
345 B, and C, respectively, but for nonlinear datasets.

346 As expected for highly nonlinear datasets ( $\alpha = 16$ ,  $d=6$ ), Parallel Analysis was not accurate  
347 (**Fig 6D**) regardless of the amount of data. Both Levina-Bickel Maximum Likelihood Estimation  
348 and Two Nearest Neighbors were accurate provided that data from more than 50 channels were

349 available (**Fig 6E and F**). Furthermore, while Levina-Bickel Maximum Likelihood estimation  
350 required around 30 seconds of data for accurate dimensionality estimates, Two Nearest  
351 Neighbors required more than one minute. These results would also depend on the actual  
352 dimensionality  $d$  of the tested signals; here we focused on  $d=6$ .

353 **Evaluating and reducing the effects of noise**

354 Any experiment will include some amount of noise in the recorded signals. As expected, all  
355 tested algorithms overestimated intrinsic dimensionality in the presence of noise (**Fig 7**). For  
356 any given noise level, estimation errors for the linear datasets (**Fig 7A**) were a bit smaller than  
357 those for the nonlinear datasets (**Fig 7B**). Adding noise with a power of only 1% of that of the  
358 signal (SNR = 20 dB) caused Levina-Bickel Maximum Likelihood Estimation and Two Nearest  
359 Neighbors to overestimate the dimensionality of the nonlinear data by ~200% (**Fig 7B**). PA  
360 yielded consistent overestimation errors across all nonzero levels of noise for both linear and  
361 nonlinear data.

362 **Fig 7. Effect of noise on dimensionality estimates.** Estimated dimensionality of linear (A) and  
363 nonlinear (B) datasets ( $n=10$ ) with 20 dB, 10 dB, and 7 dB signal-to-noise ratio was assessed using  
364 Parallel Analysis (PA), Levina-Bickel Maximum Likelihood Estimation (LBMLE), and Two Nearest  
365 Neighbors (TNN). Circles indicate the mean and error bars indicate the standard deviation of the  
366 dimensionality estimates. Asterisks indicate significant difference between mean values  
367 (bootstrapped confidence intervals do not overlap 0 at the significance level of  $\alpha=0.05/3$ ,  
368 Bonferroni corrected for multiple comparisons).

369 We evaluated two algorithms for mitigating the effects of noise prior to estimating  
370 dimensionality: a PCA-based linear method and a Joint Autoencoder nonlinear neural network  
371 (see Methods). Both methods were quite effective for denoising the linear datasets (**Fig 8A**),

372 with the PCA-based approach slightly better than the Joint Autoencoder at the higher noise  
373 levels. For linear datasets, dimensionality estimates following PCA-based denoising were highly  
374 accurate, yielding correct estimates of the true intrinsic dimension even for high-noise signals  
375 (**Fig 8B**). The Joint Autoencoder was significantly more effective for denoising the nonlinear  
376 datasets (**Fig 8C**). Joint Autoencoder denoising on nonlinear datasets resulted in dimensionality  
377 estimates that still increasingly overestimated with increasing noise, but at a much slower rate  
378 than without denoising (**Fig 8D**). The highest noise level we tested (20%; SNR = 7 dB) caused  
379 the dimensionality to be overestimated by about 100%.

380 **Fig 8. Performance of PCA and Joint Autoencoder (JAE) denoising algorithms.** A) PCA and  
381 JAE denoising applied to linear datasets (n=10) with varying signal-to-noise ratio. Symbols indicate  
382 the mean and error bars indicate the standard deviation of the Variance accounted for between  
383 noise-free and denoised signals. Asterisks indicate significant difference between mean values  
384 (bootstrapped confidence intervals do not overlap 0 at the significance level of  $\alpha=0.05$ ). B)  
385 Dimensionality estimation on linear datasets after PCA denoising. Dimensionality was estimated  
386 using Parallel Analysis (PA), Levina-Bickel Maximum Likelihood Estimation (LBMLE), and Two  
387 Nearest Neighbors (TNN). Symbols indicate the mean and error bars indicate the standard  
388 deviation of the dimensionality estimates. Asterisks indicate significant difference between mean  
389 values (bootstrapped confidence intervals do not overlap 0 at the significance level of  $\alpha=0.05/3$ ,  
390 Bonferroni corrected for multiple comparisons). C) Same as in A, but for nonlinear datasets. D)  
391 Same as in B, but for nonlinear datasets after JAE denoising.

## Discussion

392 This study evaluated techniques for estimating the intrinsic dimensionality of high-dimensional  
393 neural recordings. We considered representative linear and nonlinear algorithms, testing their  
394 performance on synthetic datasets that captured properties of neural recordings likely to affect  
395 dimensionality estimation. The tested datasets had known intrinsic dimensionality, known levels  
396 of noise, and embeddings that were either linear or nonlinear. Our results demonstrated that  
397 none of the tested algorithms work for all possible scenarios, but they yielded important insights  
398 for when estimates of intrinsic dimensionality are likely to be valid and when they are not. As  
399 expected, we found that linear estimation methods are generally not as accurate as nonlinear  
400 methods when the mapping between the low-dimensional latent space and the high-  
401 dimensional space of neural recordings is nonlinear. Surprisingly, the linear method Parallel  
402 Analysis estimated the dimensionality of mildly nonlinear datasets well though it failed for more  
403 highly nonlinear embeddings. In contrast, the nonlinear methods worked well on both linear and  
404 highly nonlinear datasets but failed once the intrinsic dimensionality of the data became too  
405 high.

406 Noise was a challenge for all methods, causing dimensionality to be overestimated even for  
407 signal-to-noise ratios as low as 20 dB (1% noise variance). We presented two approaches for  
408 denoising the data so as to improve the accuracy of the dimensionality estimation. These were  
409 a linear PCA-based approach and a novel nonlinear, deep learning approach that we call the  
410 Joint Autoencoder. Both denoising approaches attempted to remove signal components that  
411 were not shared across the data channels. To achieve this, the PCA-based approach simply  
412 removed Principal Components with low variance, whereas the Joint Autoencoder identified an  
413 underlying manifold that was common to two randomly sampled sets of channels. Both  
414 approaches relied on a linear, upper-bound estimate of the intrinsic dimensionality. Denoising  
415 by either method substantially improved subsequent dimensionality estimation, but the Joint

416 Autoencoder was substantially more effective in denoising nonlinear datasets. In the linear  
417 case, dimensionality estimates using Parallel Analysis, Levina-Bickel Maximum Likelihood  
418 Estimation, and Two Nearest Neighbors were accurate after PCA-denoising. In the nonlinear  
419 case, dimensionality estimates using the same three methods were similarly accurate after JAE-  
420 denoising.

#### 421 **Implications for evaluation of experimental recordings**

422 Due to its computational efficiency and ease of interpretation, most studies have used PCA with  
423 an arbitrary variance cutoff to estimate the dimensionality of M1 neural recordings [4, 17, 41-43].  
424 While we have shown that some of the linear methods can be quite effective, simply eliminating  
425 non leading PCs based on a cumulative variance cutoff was the least accurate of the algorithms  
426 that we tested. Parallel Analysis, the most accurate linear method, performed as well or even  
427 better than some of the more advanced and computationally demanding nonlinear methods.  
428 Therefore, PA should suffice as a quick and effective approach to estimating dimensionality,  
429 even for mildly noisy and nonlinear datasets.

430 Despite the simplicity of linear algorithms, estimating dimensionality of nonlinear manifolds  
431 requires nonlinear algorithms. There is some evidence that neural manifolds may be nonlinear.  
432 Recent studies have shown that nonlinear methods for “decoding” behavioral parameters from  
433 M1 neural manifolds are superior to linear methods [56-59]. This suggests that the underlying  
434 neural manifold representing motor intent may be nonlinear, and that linear dimensionality  
435 estimation methods may be inadequate when estimating the intrinsic dimensionality of primary  
436 motor cortical recordings. Studies that investigated the dimensionality of M1 using linear  
437 methods most likely overestimated its true intrinsic dimensionality.

438 Nonlinear algorithms were more accurate than linear methods for nonlinear datasets of  
439 dimensionality below 10. However, nonlinear methods underestimated dimensionalities above  
440 10. This is a critical concern for experimental recordings, since a low dimensionality estimate  
441 from a nonlinear method might be inaccurate if the true dimensionality were large. Multiple  
442 studies using linear methods have reported an estimated dimensionality of M1 of around 10 for  
443 simple, well-practiced behaviors [5, 43, 55]. Our results show that linear methods provide an  
444 upper bound to the estimate of intrinsic dimensionality as long as the true dimensionality of the  
445 data is below 20. If the intrinsic dimensionality of M1 is substantially higher for more dexterous  
446 use of arm and hand than for the scenarios that have typically been studied, the nonlinear  
447 methods investigated here may underestimate it.

448 One method for addressing this concern would be to use nonlinear methods to reduce the  
449 dimensionality of a dataset to that of its nonlinear dimensionality estimate, and then to assess  
450 the amount of variance that the nonlinear low-dimensional representation captures. If the  
451 resulting variance accounted for (VAF) is high, the data may be truly nonlinearly low  
452 dimensional. If, on the other hand, the VAF is low, the true intrinsic dimensionality could be  
453 higher than estimated. For the latter case, a practical approach would be to report only the  
454 linear dimensionality estimate and emphasize that it only provides an upper bound to the true  
455 dimensionality.

456 We currently lack techniques for reliably assessing datasets with high intrinsic dimensionality, at  
457 least when considering practical situations with limited data. There have been some theoretical  
458 studies of the amount of data needed for accurate estimation of dimensionality [60, 61].  
459 Correlation Dimension, the method on which many nonlinear algorithms are based, requires that  
460 the number of data samples be on the order of  $10^{d/2}$  [29]. The amount of data can be increased  
461 by either recording from more channels or for a longer duration. One study that investigated the

462 dimensionality of the primary visual cortex (V1) found the eigenvalue spectrum of the neural  
463 signals obtained from approximately thousand neurons to decay as a power law [62]. Their  
464 finding would not have been possible had they recorded from fewer neurons, which would have  
465 prevented them from observing the long tail of the eigenvalue distribution. One interpretation of  
466 this finding is that the linear dimensionality is arbitrarily large. However, an alternative  
467 interpretation is the existence of an extremely nonlinear manifold embedded within the neural  
468 space investigated in that study.

469 The stochastic nature of neural firing and the noise associated with experimental measurements  
470 will also cause the intrinsic dimensionality to be overestimated. The two denoising approaches  
471 that we presented are simple and effective. Depending on the assumptions about the underlying  
472 structure of firing patterns, alternative denoising approaches may be useful. For example, if the  
473 temporal relationship between the firing patterns of the population neural activity is of interest,  
474 one could use denoising methods that explicitly attempt to model these dynamics, such as  
475 Latent Factor Analysis through Dynamical Systems (LFADS), prior to estimating the  
476 dimensionality [57].

## 477 **Limitations of the study**

478 While we tried to replicate essential features of experimental data, there are certain  
479 characteristics that we did not try to model in our simulations. For example, we only considered  
480 additive Gaussian isotropic noise, for simplicity. Experimental recordings might include non-  
481 additive, non-isotropic, or non-Gaussian noise. In such cases, PCA may not be an appropriate  
482 approach to denoising, even for linearly embedded data. Methods such as factor analysis or  
483 extensions such as Gaussian-Process Factor Analysis [63], and preprocessing steps such as  
484 square-root transforms or pre-whitening could be used instead.

485 We scaled the firing rates of each channel to be in the  $[0,1]$  range. This procedure does not  
486 reflect experimental neural firing data, since the range of neural firing can differ significantly  
487 even across neurons of the same type. The arbitrary scaling of firing rates provided a simple  
488 means for the nonlinear datasets to have the same range as their linear counterparts, as the  
489 activation function that we used mapped the  $[0,1]$  range onto itself.

490 **Recommended analysis pipeline**

491 Based on our results, we recommend the following approach for estimating the dimensionality of  
492 neural recordings. First, obtain an upper-bound estimate  $D$  of the intrinsic dimensionality of the  
493 data. We found that Parallel Analysis works well for this purpose, being both computationally  
494 efficient and the most accurate linear method in our tests. Next, the signals should be denoised.  
495 Our denoising approach worked by projecting the neural signals into a subspace of  
496 dimensionality  $D$  equal to the upper-bound dimensionality estimate, and then reconstructing  
497 them based on these projections. A PCA based reconstruction is easy to implement and  
498 interpret and may be preferable if computational efficiency is important. A nonlinear denoising  
499 algorithm, such as the Joint Autoencoder we proposed, should also be used to assess the  
500 nonlinearity of the manifold. The usefulness of the denoising step was quantified through the  
501 variance accounted for (VAF) between the reconstructed signals, assumed to be denoised, and  
502 the noise-free synthetic signals before noise was added to them. Our results showed that for  
503 nonlinear datasets this VAF was higher for the Joint Autoencoder than it was for PCA. However,  
504 this VAF cannot be computed for experimental data, for which we do not have access to the  
505 noise-free signals. In this scenario, the reconstruction VAF between noisy inputs and the  
506 denoised reconstructed outputs may be useful for detecting nonlinear manifolds: a higher  
507 reconstruction VAF for Joint Autoencoder denoising than for PCA denoising would signal a  
508 nonlinear manifold. If the reconstruction VAF results prefer the Joint Autoencoder, this denoising  
509 method yields better denoised signals. Once the signals are denoised, and the linearity of the

510 manifold is established, either a linear or nonlinear dimensionality estimation method should be  
511 used depending on the expected linearity of the manifold as determined by the comparative  
512 performance of the denoising algorithms. The most accurate linear method we tested was  
513 Parallel Analysis. Of the nonlinear methods, Levina-Bickel Maximum Likelihood Estimation and  
514 Two Nearest Neighbors were the most accurate; Levina-Bickel Maximum Likelihood Estimation  
515 required fewer samples.

## 516 **Conclusions**

517 Estimating the dimensionality of neural data is challenging. In this study, we tested several  
518 available algorithms, and determined the conditions under which estimating dimensionality may  
519 be particularly difficult or even impractical. Noise is a confounding factor and must be eliminated  
520 prior to dimensionality estimation. Most existing studies have estimated intrinsic dimensionality  
521 using linear methods, as they are computationally efficient and easy to interpret. We showed  
522 that linear methods provide an upper-bound to the intrinsic dimensionality, and in cases of high  
523 noise, may even work better than nonlinear methods, although neither linear nor nonlinear  
524 methods will yield accurate estimates in this scenario. Nonlinear algorithms were more accurate  
525 for nonlinear datasets when noise was adequately removed. Finally, algorithms failed when the  
526 intrinsic dimensionality was high. It may be impractical or impossible to estimate the  
527 dimensionality of neural data when it is above ~20. However, estimation of the dimensionality of  
528 neural activity in the primary motor cortex may be possible, as many studies have reported its  
529 linear dimensionality to be within the practical limits for accurate estimation by the methods we  
530 tested.

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709



Fig1

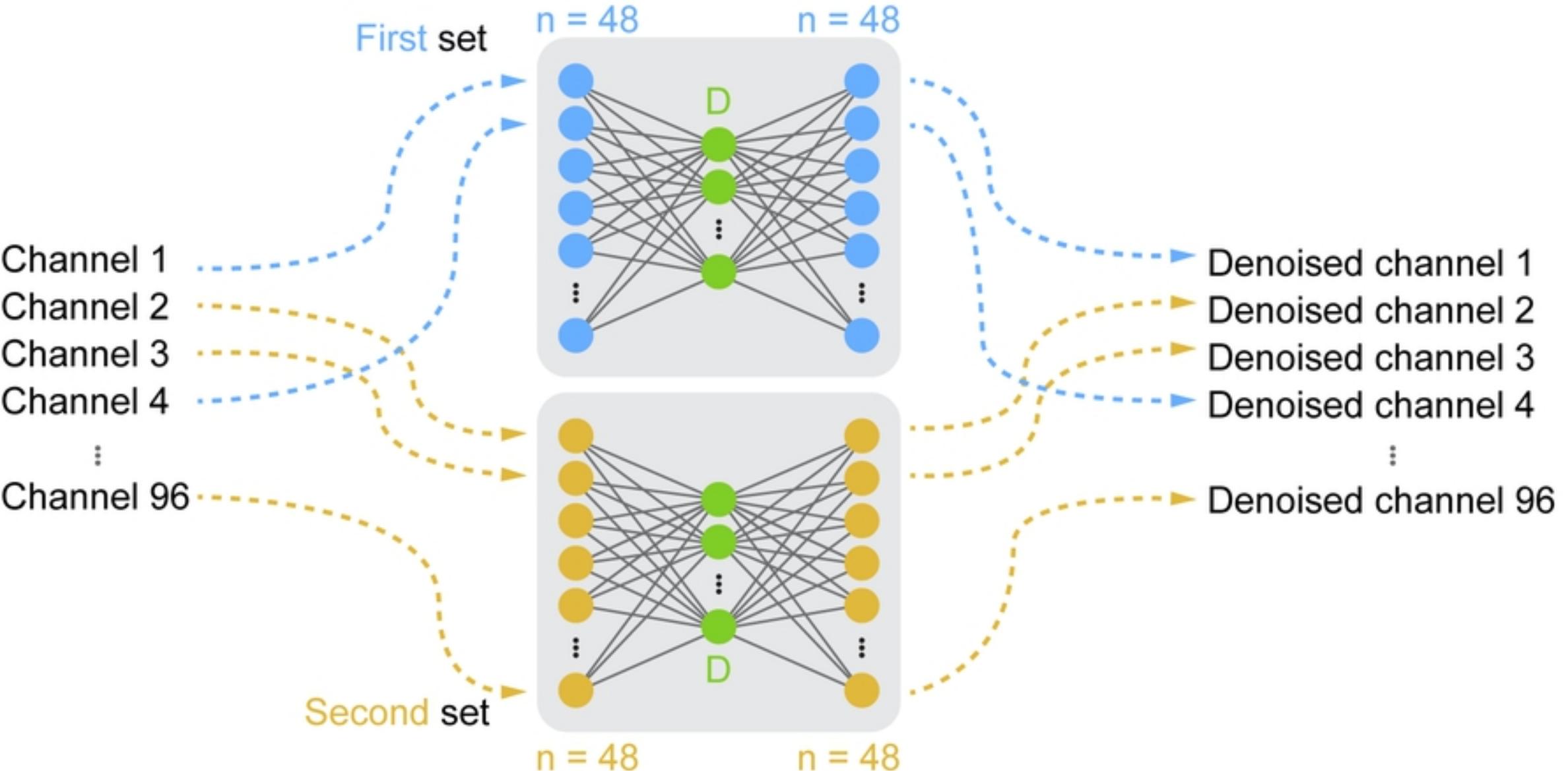
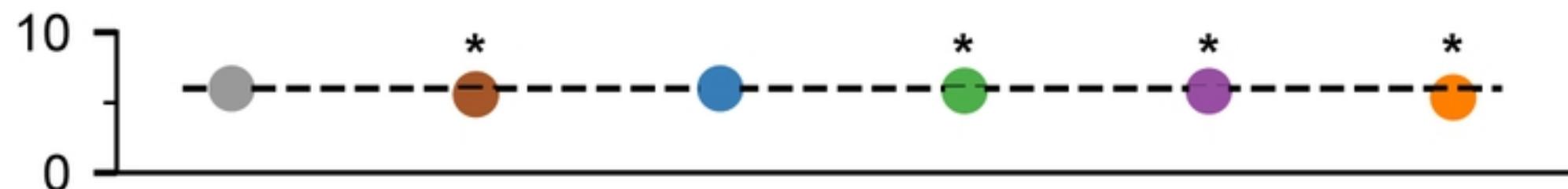


Fig2

**A**

Linear datasets

**B**

Nonlinear datasets

--- True dimensionality

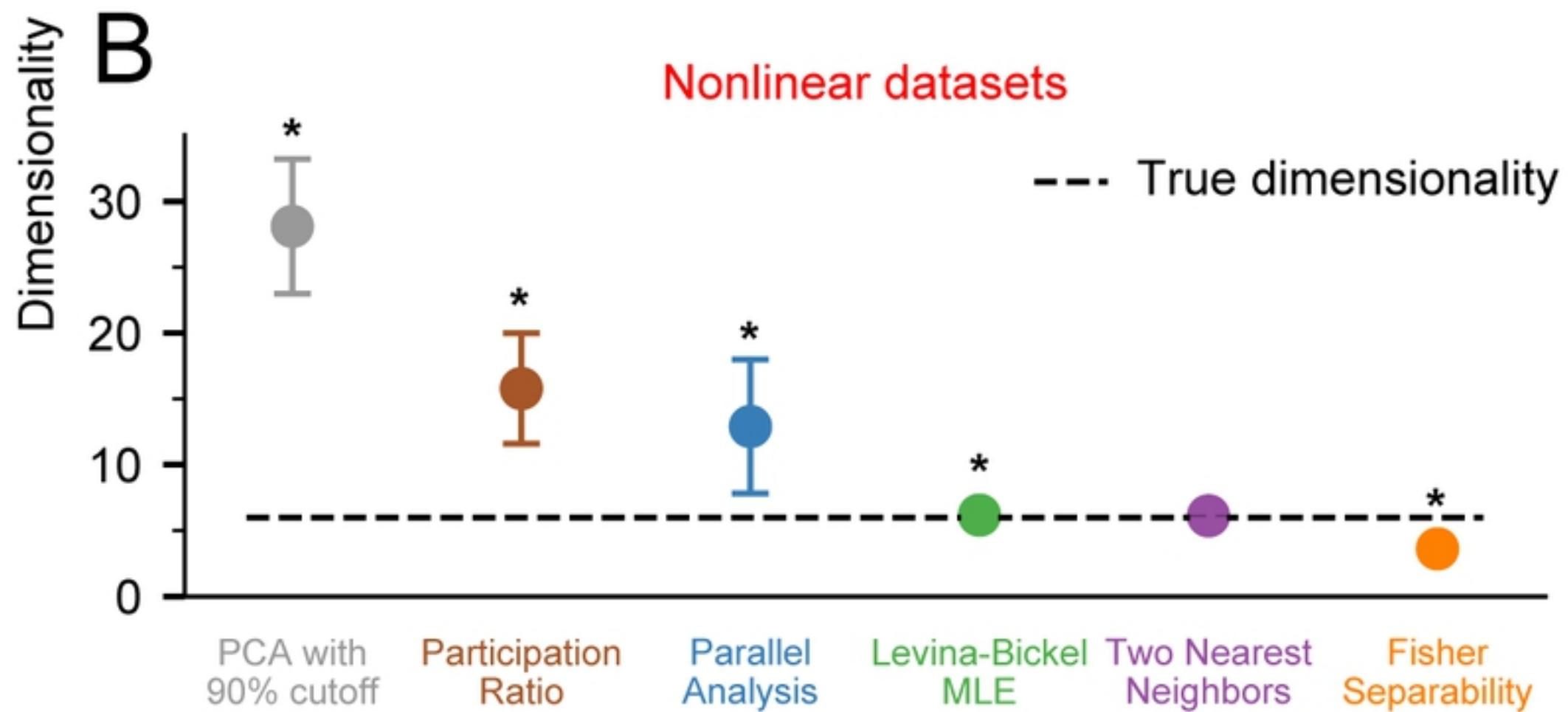
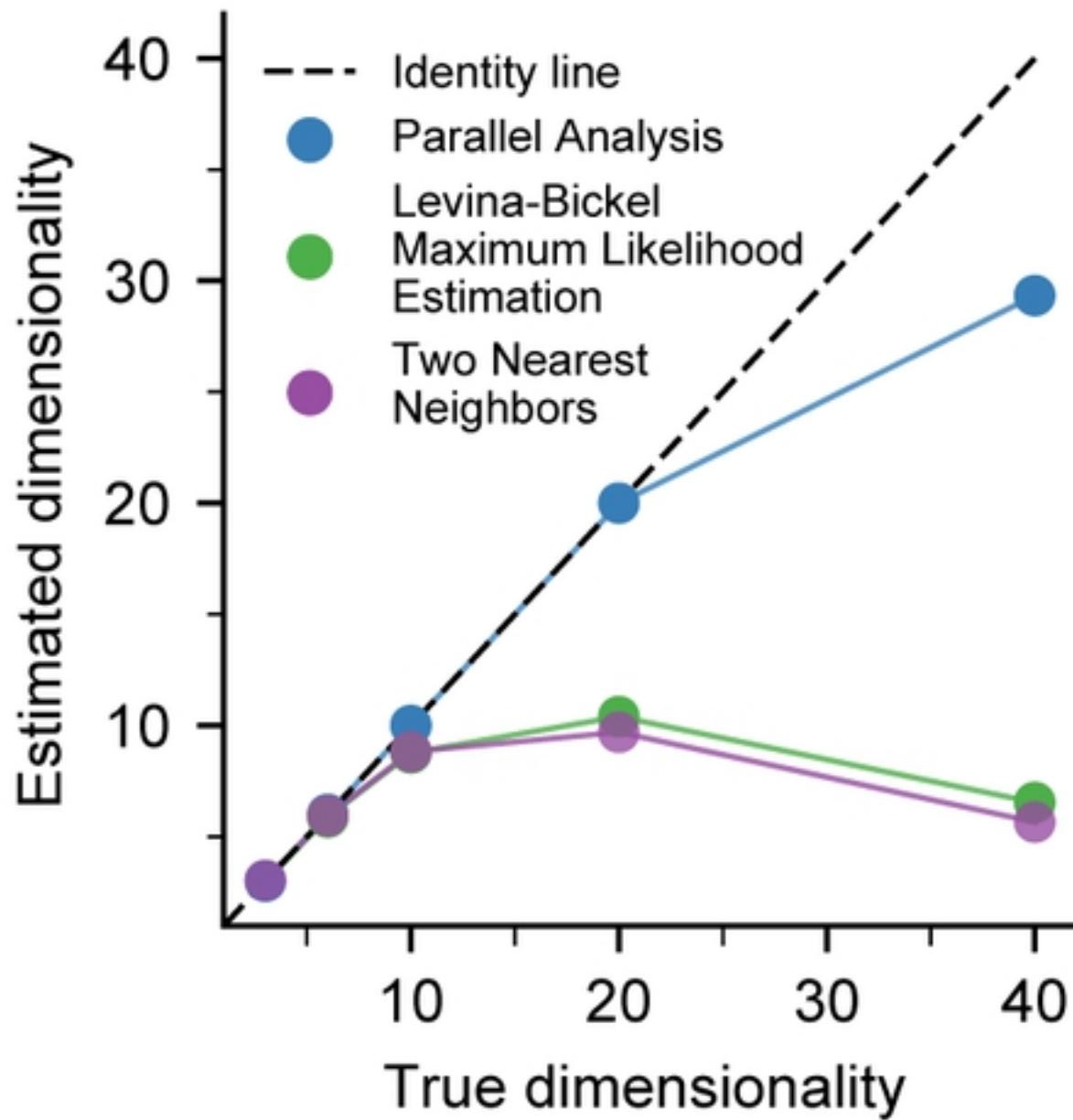


Fig3

**A**

Linear datasets

**B**

Nonlinear datasets

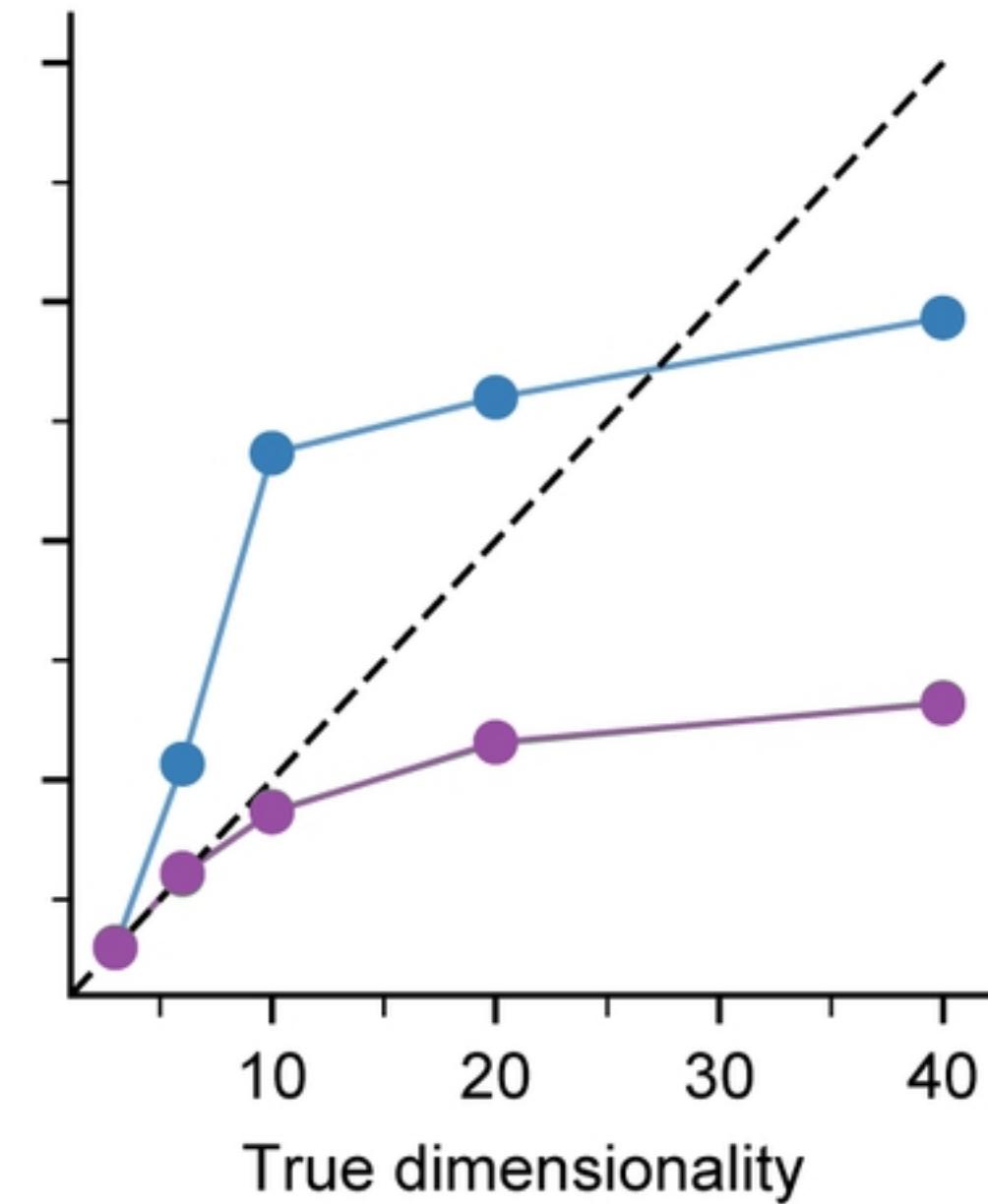
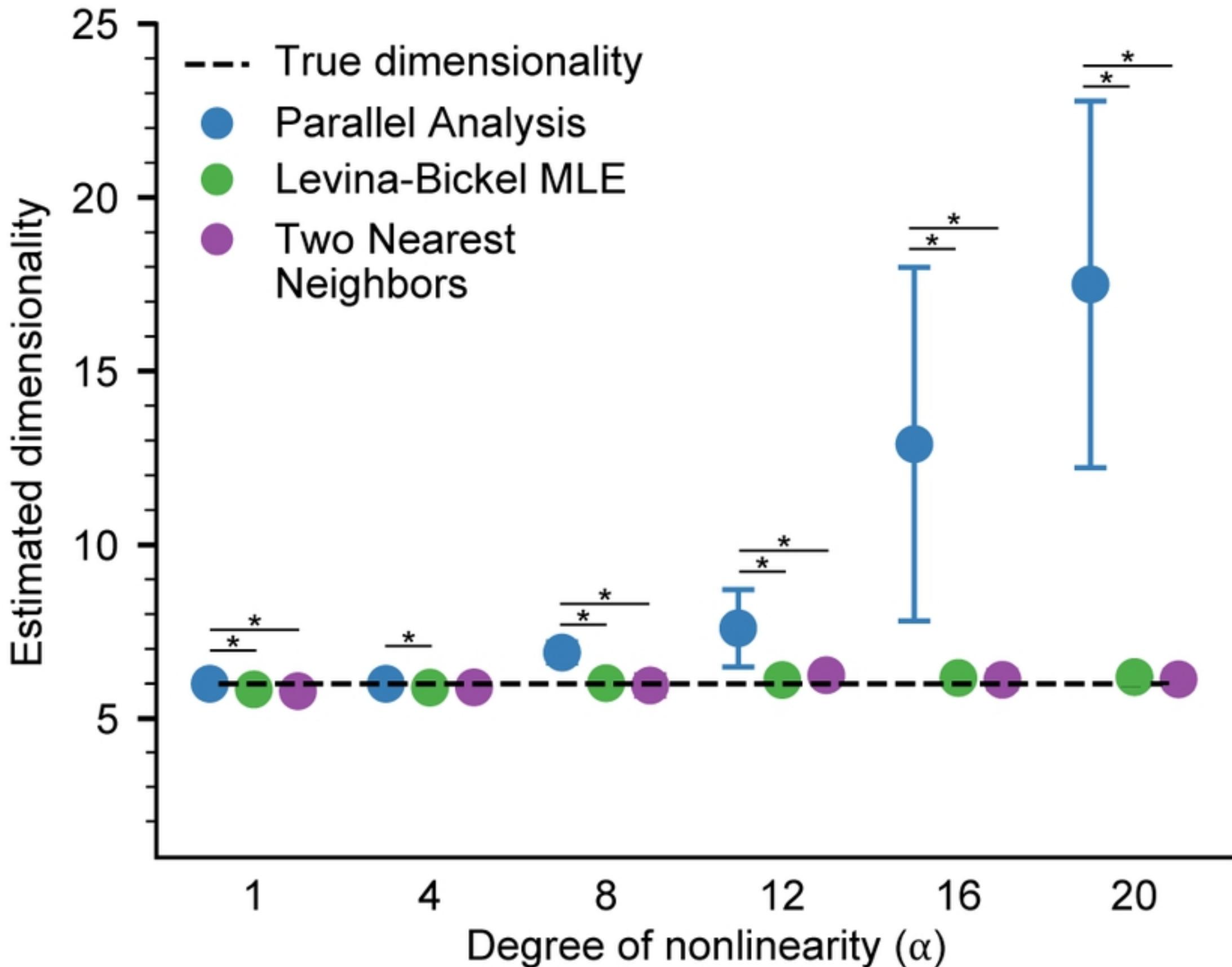


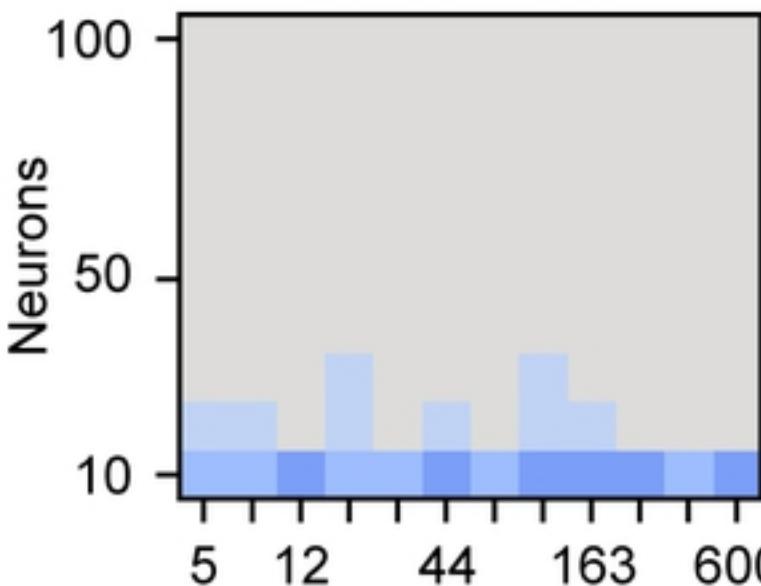
Fig4



# Linear datasets

**A**

Parallel Analysis



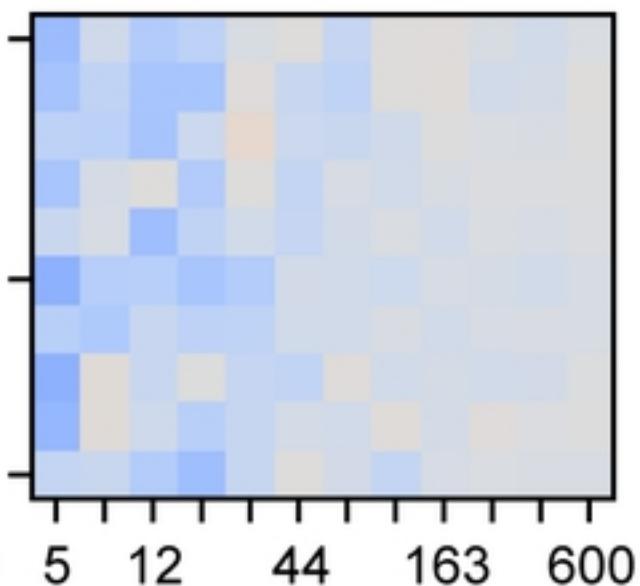
**B**

Levina-Bickel MLE



**C**

Two Nearest Neighbors



20

15

10

6

3

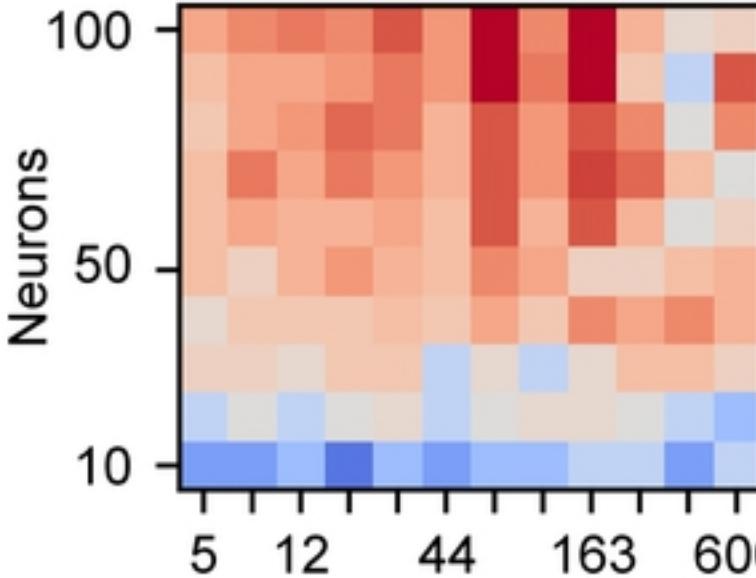
1

Estimated dimensionality

# Nonlinear datasets

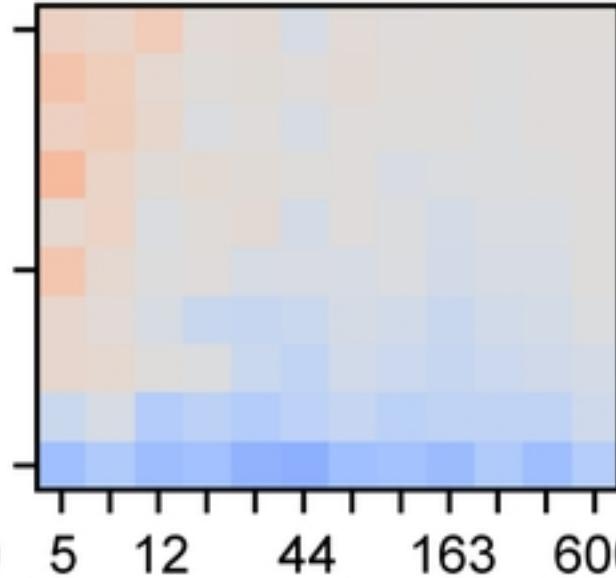
**D**

Parallel Analysis



**E**

Levina-Bickel MLE



**F**

Two Nearest Neighbors

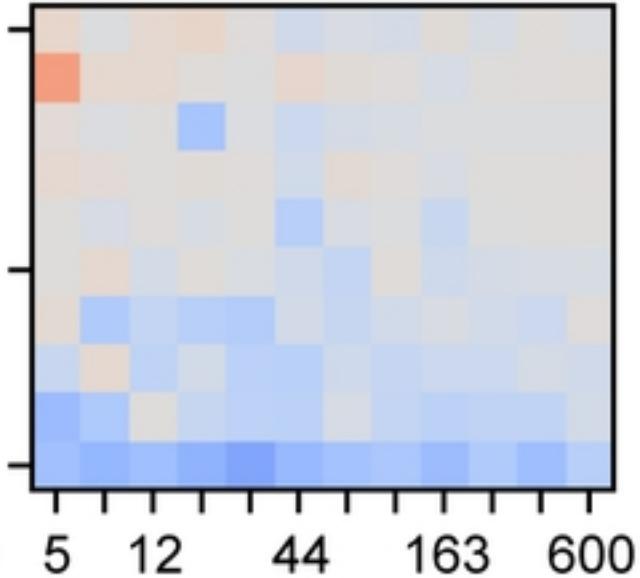


Fig6

Data length (seconds)

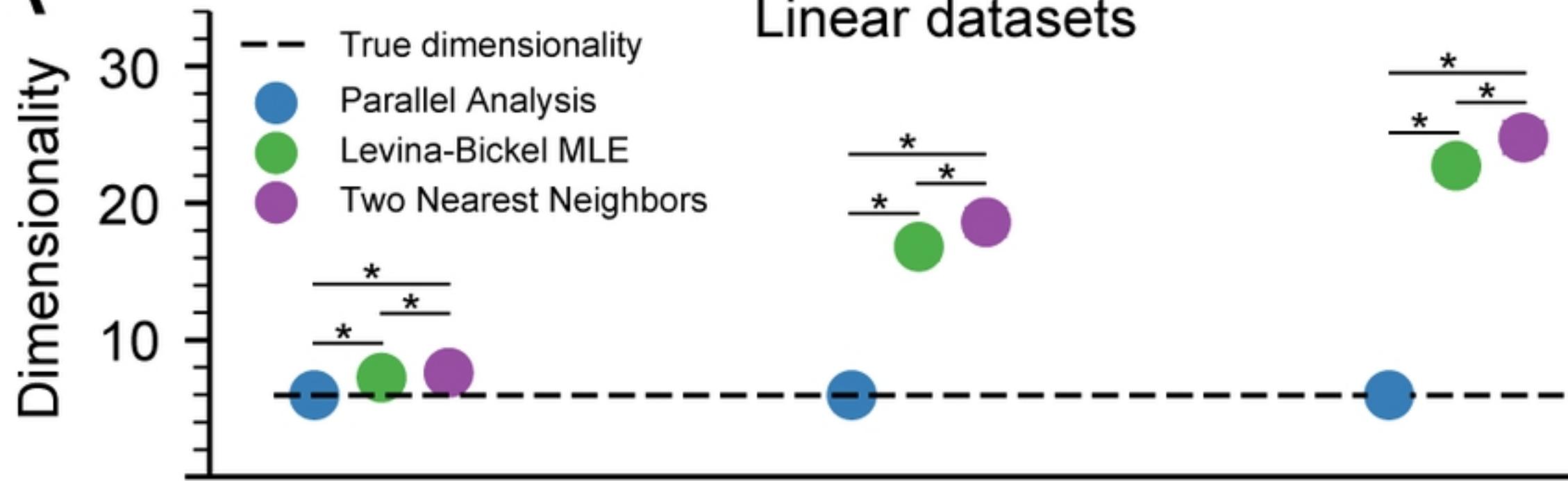
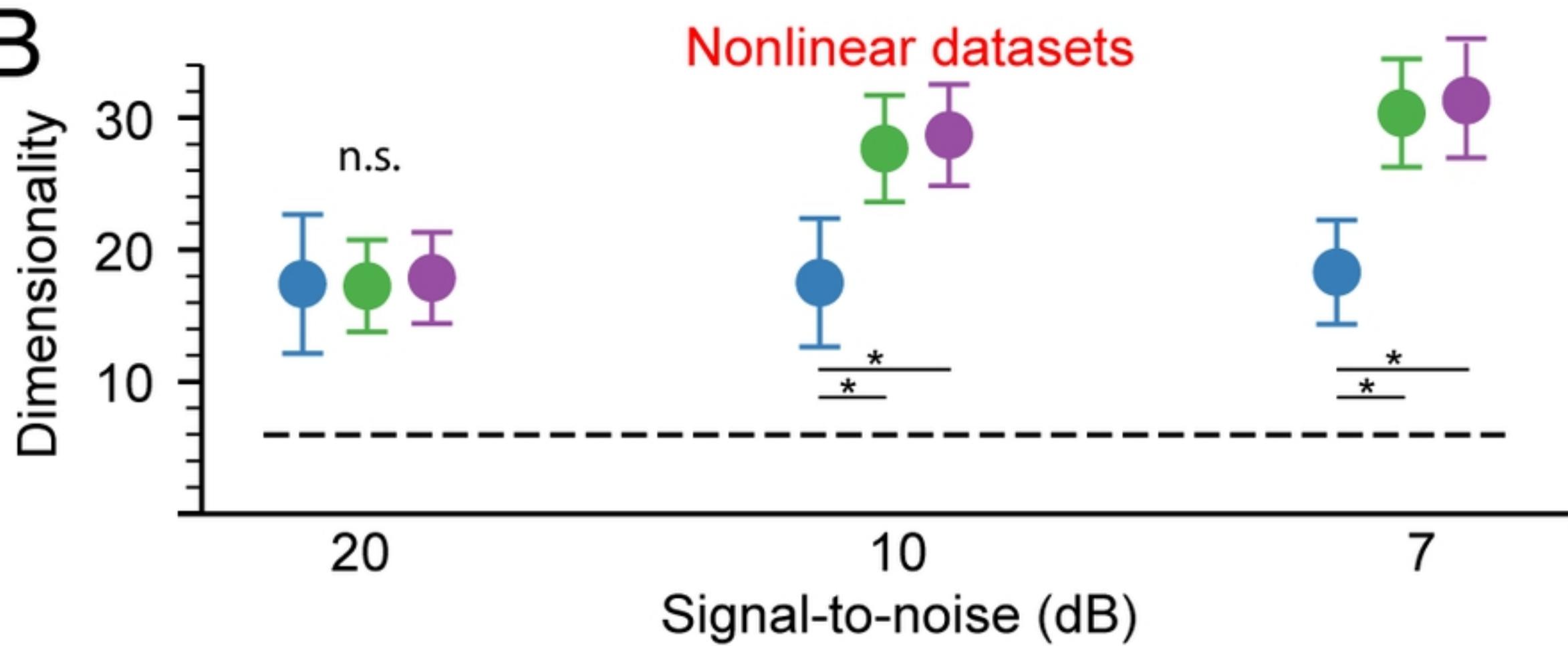
**A****B**

Fig7

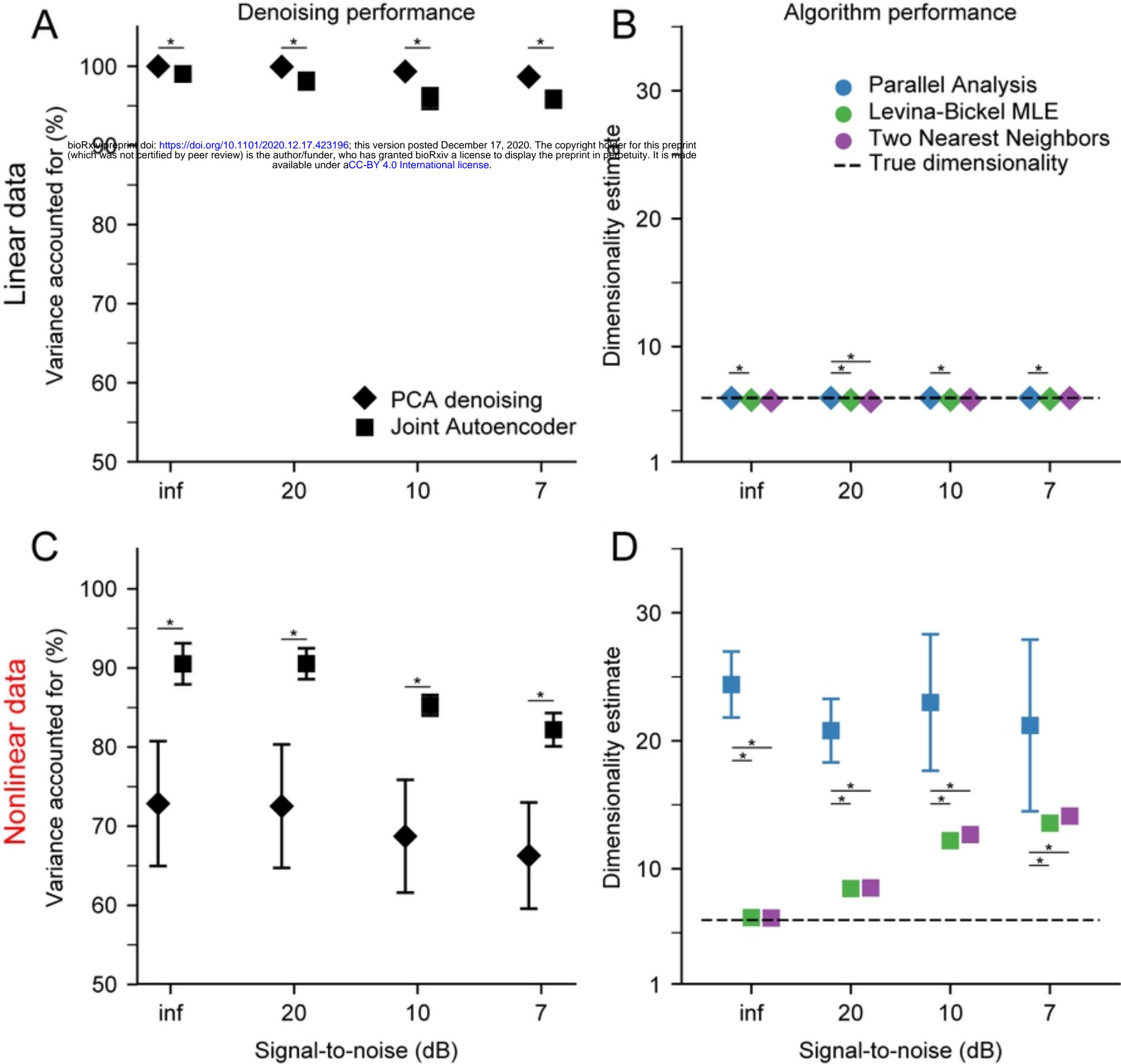


Fig8